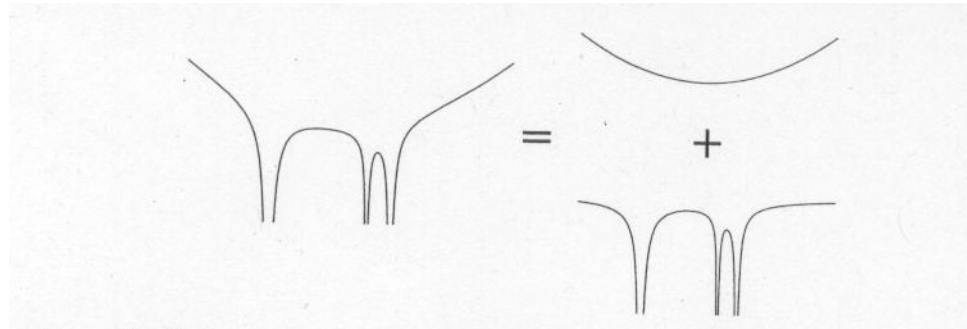


# Galactic dynamics

- Stars in galaxies subject (only) the force of gravity.
- Knowledge of the mass distribution of a galaxy allows to predict how the positions and velocities of stars will change over time.
- Conversely, we can also use the stellar motions to derive where the mass distribution.
  - Discovery of dark-matter
- Observed motions do not only tell us about mass distribution at present position of a star but along their orbit
  - e.g. measurement of the escape velocity

- We can consider the stars as point masses
  - their sizes are small compared to their separations
- The gravitational potential of a galaxy is the sum of:
  - a smooth component (the average over a region containing many stars)
  - the very deep potential well around each individual star



- The motion of stars within a galaxy is determined almost entirely by the smooth part of the force.
  - Two-body encounters are only important within dense star clusters

# Motion under gravity

- Newton's law of gravity:  $d(m_1 \mathbf{v})/dt = -G m_1 m_2 \mathbf{r}_{12}/r_{12}^3$

- In a cluster of N stars with masses  $m_a$ , at positions  $\mathbf{x}_a$

$$d(m_b \mathbf{v}_b)/dt = - \sum_a G m_a m_b (\mathbf{x}_b - \mathbf{x}_a) / |\mathbf{x}_b - \mathbf{x}_a|^3$$

(Note heavy and light stars suffer the same acceleration)

- In terms of the gradient of the gravitational potential  $\Phi(\mathbf{x})$ :

$$d(m\mathbf{v})/dt = - m \nabla\Phi(\mathbf{x}), \text{ with } \Phi(\mathbf{x}) = - \sum_a G m_a / |\mathbf{x} - \mathbf{x}_a|$$

- The potential at point  $\mathbf{x}$  produced by a continuous mass distribution represented by density  $\rho(\mathbf{x})$

$$\Phi(\mathbf{x}) = -G \int \rho(\mathbf{x}') / |\mathbf{x} - \mathbf{x}'| d^3\mathbf{x}'$$

Essentially replaced the discrete summation by an integral, and the masses by  $\rho(\mathbf{x}) d^3\mathbf{x}$

- If the potential is known, rather than the density, we obtain Poisson's equation:

$$\nabla^2\Phi(\mathbf{x}) = 4\pi G \rho(\mathbf{x})$$

- Not all  $\Phi(\mathbf{x})$  are physically meaningful: only those for which  $\rho(\mathbf{x}) > 0$  everywhere (mass is always positive).
- Note similarity to the electromagnetism and electric field: ( $\nabla\Phi_e = -\mathbf{E}$ ) and the charge distribution  $\rho_e$ :  $\nabla^2\Phi_e = -4\pi k \rho_e$ , where  $k$  is Coulomb's constant.  
 $\rho_e$  may be positive or negative: electric force can be repulsive or attractive.

# Spherical systems: Newton's theorems

- **Theorem 1:** A body that is inside a spherical shell of matter experiences no net gravitational force from that shell.

$$\delta m_1 = \rho r_1^2 dr_1 d\Omega_1 \quad \text{and} \quad \delta m_2 = \rho r_2^2 dr_2 d\Omega_2$$

But  $dr_1 = dr_2 = dr$  and  $d\Omega_1 = d\Omega_2 = d\Omega$ .

Then  $\delta m_1/r_1^2 = \delta m_2/r_2^2$ .

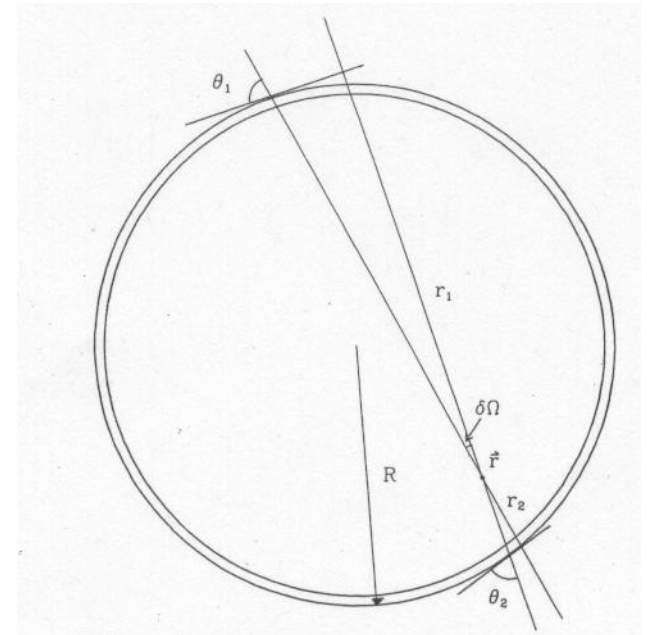
A particle M located at  $\mathbf{r}$  experiences a force

$\mathbf{F} = \mathbf{f}_1 + \mathbf{f}_2$  where

$$\mathbf{f}_1 = -GM \delta m_1/r_1^2 \boldsymbol{\varepsilon}_1 \quad \text{and} \quad \mathbf{f}_2 = -GM \delta m_2/r_2^2 \boldsymbol{\varepsilon}_2$$

Since  $\boldsymbol{\varepsilon}_1 = -\boldsymbol{\varepsilon}_2$ ,

then 
$$\mathbf{F} = -GM(\delta m_1/r_1^2 - \delta m_2/r_2^2) = 0$$



**Theorem 2:** The gravitational force on a body that lies outside a closed spherical shell of matter is the same as it would be if all the shells' mass was concentrated in a point at its centre.

\_The gravitational force within a spherical system that a particle feels at a radius  $R$  is only due to the mass inside that radius.

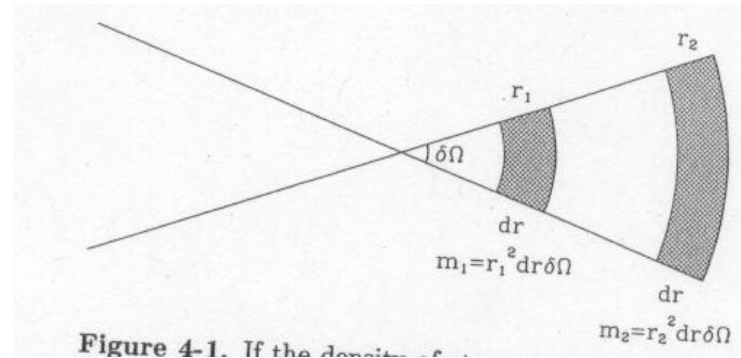
- Therefore if a star moves on a circular orbit, its acceleration is given by  
$$v_c^2/r = GM(<r)/r^2$$
- For a point mass, the circular velocity  $v_c^2 = GM/r$ , and so  $v_c \propto r^{-1/2}$
- Since  $M$  generally increases with radius this implies that for a spherical galaxy, the circular velocity never falls off more rapidly than the Kepler case  $r^{-1/2}$ .

# Are collisions important in gravitational systems?

- The gravitational force is long-range
- In galaxies, close encounters are not important.
- The average (smoother) mass distribution determines the motion of stars
- Molecules of air or dust particles reach equilibrium through collisions, where they exchange energy and momentum.
- The forces between molecules only strong when they are very close to each other; they experience violent and short-lived accelerations, in between long periods when they move at nearly constant speeds.

- The net gravitational force acting on a star in a galaxy is determined by the gross structure of the galaxy, and not by its nearest stars.

- Example:



- The force on a star located at the apex of the cone of constant density:

$$dF_1 = -G m_* dm_1/r_1^2 = -G m_* r_1^2 \rho dr d\Omega /r_1^2 = -G m_* \rho dr d\Omega,$$

while the force from the more distant shell is

$$dF_2 = -Gm_* dm_2/r_2^2 = -G m_* \rho dr d\Omega.$$

The force produced by shells at different distances is the same

- makes explicit the long-range nature of gravity



# Encounters

Two types of encounters:

- **Strong (near):** the trajectory of the star changes significantly
- **Weak (distant):** perturbation on the initial trajectory

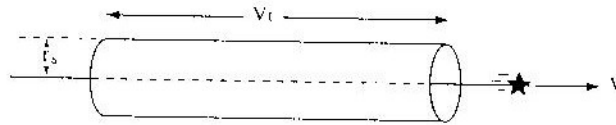
The timescales/frequency of these encounters tell how important they are in the dynamics of galaxies

# Strong encounters

- **Strong encounter:** one star comes so close another that the collision completely changes its speed and direction of motion
- A strong encounter has happened when the change in potential energy is at least as large as the initial kinetic energy.
  - (equivalent to saying that the final kinetic energy has doubled)

$$Gm^2/r > m v^2/2, \text{ or } r < r_s = 2 G m/v^2$$

- The distance  $r_s$  is the strong encounter radius.
- Near the Sun, stars have random speeds  $v \sim 30$  km/s, and for  $m=0.5 M_{\odot}$   
 $r_s \sim 1$  AU



**Figure 3.4** During time  $t$ , this star will have a strong encounter with any other star lying within the cylinder of radius  $r_s$ .

- Any star within a distance  $r_s$  from another star will have a strong encounter
- As the star moves, it defines a cylinder of radius  $r_s$  centered on its path. The volume of this cylinder is  $\pi r_s^2 v t$
- If there are  $n$  stars per unit volume, this star will on average have one close encounter in a time  $t_{\text{coll}}$  such that  $n \pi r_s^2 v t_{\text{coll}} = 1$
- The characteristic time between collisions is

$$t_{\text{coll}} \sim 1/(n \pi r_s^2 v), \text{ or } t_{\text{coll}} = v^3/(4\pi G^2 m^2 n)$$

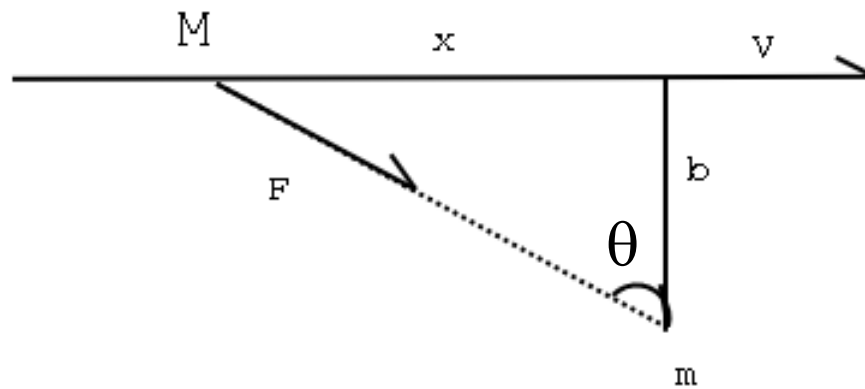
- Normalizing to some characteristic values

$$t_{\text{coll}} \sim 4 \times 10^{12} \text{ yr } (v/10 \text{ km/s})^3 (m/M_{\odot})^{-2} (n/1 \text{ pc}^{-3})^{-1}$$

- Since  $n \sim 0.1 \text{ pc}^{-3}$  near the Sun,  $t_{\text{coll}} \sim 10^{15}$  years ( $\gg$  the age of the Universe)
- Strong encounters are only important in the dense cores of globular clusters.

# Distant weak encounters

- In a distant encounter, the force of one star on another is so weak that the stars hardly deviate from their original paths after the encounter.
- We will consider the case of a star moving through a system of  $N$  identical stars of mass  $m$ .
- We assume that
  - the change in velocity is very small:  $\delta v/v \ll 1$ ,
  - the perturbing star is stationary
  - This is known as the **impulse approximation**.



- The pull by  $m$  induces a motion  $\delta v_{\perp}$  perpendicular to the original trajectory. The force is  $\mathbf{F} = -GmM/r^2 \boldsymbol{\epsilon}_r$ , and

$$F_{\perp} = GmM/r^2 \cos\theta, \quad \text{where } r^2 = x^2 + b^2, \cos\theta = b/r \text{ and } x = vt.$$

Therefore  $F_{\perp} = GmM/b^2 (1 + (vt/b)^2)^{-3/2}$

- Since  $M dv_{\perp}/dt = F_{\perp}$ , the change in velocity is obtained by integrating over time.

- Finally 
$$\delta v_{\perp} = 2 Gm/(bv).$$

- Therefore the faster the star  $M$ , the smaller the perturbation is.

- Now we compute the cumulative effect of the individual encounters.
- If the surface density of stars in the system is  $N/(\pi R^2)$ , where  $R$  is some characteristic radius, the number of encounters  $dn_e$  with impact parameter  $b$  that a star suffers when crossing the system is
 
$$dn_e = N/(\pi R^2) 2 \pi b db = 2 N/R^2 b db.$$
- Each of these encounters will produce a change in  $\delta v_{\perp}$ , but because the perturbations are randomly oriented, the mean **vector** change is zero: :

$$- \mathbf{dv}_{\perp} = \sum_i \delta v_{\perp} \boldsymbol{\varepsilon}_i = 0$$

- But there is a change in modulus

$$dv_{\perp}^2 = \sum_i (\delta v_{\perp})^2 \boldsymbol{\varepsilon}_i \cdot \boldsymbol{\varepsilon}_i = \sum_i (\delta v_{\perp})^2 = dn_e (\delta v_{\perp})^2$$

$$dv_{\perp}^2 = (2 Gm/bv)^2 2 N/R^2 b db$$

- Integrating this equation:

$$\Delta v_{\perp}^2 = 8 N (Gm/vR)^2 \ln \Lambda, \quad \text{where } \Lambda = b_{\max}/b_{\min}.$$

- Define  $n_{\text{relax}}$  as the number of weak encounters that a star has to experience to change its velocity by the same order as its incoming velocity

$$n_{\text{relax}} \Delta v_{\perp}^2 = v^2,$$

$$\text{or } n_{\text{relax}} = v^4 R^2 / (8 G^2 m^2 N \ln \Lambda)$$



- We can define a timescale

$$t_{\text{relax}} = n_{\text{relax}} R/v = v^3 R^3 / (8 G^2 m^2 N \ln \Lambda)$$

- This is the **relaxation timescale**: it estimates the timescale required for a star to change its velocity by the same order, due to weak encounters with a “sea” of stars.
- We can compare the relaxation timescale to the collision timescale derived previously:  $t_{\text{coll}} = v^3 / (4\pi G^2 m^2 n)$ . If we use that  $n \sim N / (\pi R^3)$ , then

$$t_{\text{relax}} = t_{\text{coll}} / (2 \ln \Lambda)$$

The relaxation timescale is always shorter than the timescale for 2-body encounters.

- Typically  $\ln \Lambda \sim 20$ .
- The exact values of  $b_{\text{min}}$  and  $b_{\text{max}}$  are not very important (logarithmic dependence)
- $b_{\text{max}} =$  system size, and  $b_{\text{min}} = r_s$ ,
  - for example for  $300 \text{ pc} < b_{\text{max}} < 30 \text{ kpc}$ , and  $r_s = 1 \text{ AU}$  (near the Sun),  $\ln \Lambda \sim 18 - 22$ .

• For example, for an elliptical galaxy,  $N \sim 10^{11}$  stars,  $R \sim 10$  kpc, and the average relative velocity of stars is  $v \sim 200$  km/s, then  $t_{\text{relax}} \sim 10^8$  Gyr!

• This implies that when calculating the motions of stars like the Sun, we can ignore the pulls of the individual stars, and consider them to move in the smoothed-out potential of the entire Galaxy.

• For stars in a globular cluster like  $\Omega$  Cen,  $t_{\text{relax}} \sim 0.4$  Gyr, so relaxation will be important over a Hubble time.

# The orbits of stars in spherical systems

- In a **time-independent** gravitational potential: **energy is conserved**
- In a **spherical potential**: **angular momentum is conserved**.
  - The motion of a star is restricted to the *orbital* plane
  - Only two coordinates are needed to describe the location of a star.  
Typically: polar coordinates in the plane  $(r, \phi)$  to describe the motion.

# Orbits of stars in an axisymmetric galaxy

- We use a **cylindrical coordinate system**  $(R, \phi, z)$ , where  $z = 0$  corresponds to the symmetry plane (in the case of a disk: it is its mid-plane)
  - Preferred because of the symmetries of the mass distribution.
  - **The disk is axisymmetric**: it is independent of the angular coordinate  $\phi$ .
    - We neglect non-axisymmetric features such as the bar, the spiral arms...
- For an axisymmetric system, the gravitational potential  $\Phi$  is independent of  $\phi$ . Therefore,  $\partial\Phi/\partial\phi = 0$ , and the force in the  $\phi$ - direction is zero.
- **Stars in a disk conserve angular momentum about the z-axis**

- The equations of motion for a star in the disk are

$$d^2\mathbf{r}/dt^2 = -\nabla\Phi,$$

or, in each direction, and using that  $\mathbf{r} = R\boldsymbol{\epsilon}_R + z \boldsymbol{\epsilon}_z$ ,

$$d^2R/dt^2 - R(d\phi/dt)^2 = -\partial\Phi/\partial R \quad (1)$$

$$d^2z/dt^2 = -\partial\Phi/\partial z \quad (2)$$

$$d(R^2 d\phi/dt)/dt = -\partial\Phi/\partial\phi = 0 \quad (3)$$

- Eq. (3)

$$L_z = R^2 d\phi/dt = \text{cst.}$$

reflects the conservation of angular momentum about z-axis

- Eq.(1) can also be written as  $d^2R/dt^2 = -\partial\Phi_{\text{eff}}/\partial R \quad (4)$

where  $\Phi_{\text{eff}} = \Phi(R,z) + L_z^2/(2 R^2).$

- If we multiply Eq. (4) by  $dR/dt$ , and integrate wrt  $t$ , then

$$\frac{1}{2} (dR/dt)^2 + \Phi_{\text{eff}}(R,z;L_z) = \text{cst.}$$

which is like an energy-conservation law.

- The effective potential  $\Phi_{\text{eff}}$  ( $= \Phi(R,z) + L_z^2/(2R^2)$ ) behaves like a potential energy for the star's motion in  $R$  and  $z$ .
- The effective potential is constant if:
  - \*  $\partial\Phi_{\text{eff}}/\partial R = 0$       thus       $\partial\Phi/\partial R - L_z^2/R^3 = 0$ , and
  - \*  $\partial\Phi_{\text{eff}}/\partial z = \partial\Phi/\partial z = 0$

- The second eq. is satisfied for  $z=0$  (since the disk is symmetric with respect to its mid-plane  $\Phi(R,z) = \Phi(R,-z)$ ).
- In combination with  $dR/dt = 0$ , this implies a circular orbit in the disk-plane
- The radius of this circular orbit is  $R_g$  .where:

$$\partial\Phi/\partial R|_{R_g} = L_z^2/R_g^3 = R_g (d\phi/dt)^2$$

- This circular orbit is the orbit with least energy for a given angular momentum  $L_z$ .

# Epicycles

- We will now derive approximate solutions to the eq. of motion for stars on nearly circular orbits in the symmetry plane (e.g. the disk).
- Define:  $x = R - R_g$ , and expand the effective potential around the point  $(R_g, 0)$ :

$$\Phi_{\text{eff}}(R, z) \sim \Phi_{\text{eff}}(R_g, 0) + \frac{1}{2} \left. \frac{\partial^2 \Phi_{\text{eff}}}{\partial R^2} \right|_{R_g, 0} x^2 + \frac{1}{2} \left. \frac{\partial^2 \Phi_{\text{eff}}}{\partial z^2} \right|_{R_g, 0} z^2 + \dots$$

(the linear terms disappear because this expansion is performed around a stationary point of the potential).

- Let us define

$$\kappa^2 = \left. \frac{\partial^2 \Phi_{\text{eff}}}{\partial R^2} \right|_{R_g, 0}$$

and

$$\nu^2 = \left. \frac{\partial^2 \Phi_{\text{eff}}}{\partial z^2} \right|_{R_g, 0}$$



The eq. of motion become

- $d^2\mathbf{R}/dt^2 = -\partial\Phi_{\text{eff}}/\partial\mathbf{R}$ , or  $d^2\mathbf{x}/dt^2 = -\partial^2\Phi_{\text{eff}}/\partial\mathbf{R}^2|_{\mathbf{R}_g,0} \mathbf{x}$

$$d^2\mathbf{x}/dt^2 = -\kappa^2 \mathbf{x}$$

- $d^2z/dt^2 = -\partial\Phi_{\text{eff}}/\partial z$ , or  $d^2z/dt^2 = -\partial^2\Phi_{\text{eff}}/\partial z^2|_{\mathbf{R}_g,0} z$

$$d^2z/dt^2 = -\nu^2 z$$

- These are the equations of motion of two decoupled harmonic oscillators with frequencies  $\kappa$  and  $\nu$ .

$\kappa$  is the *epicyclic frequency* and

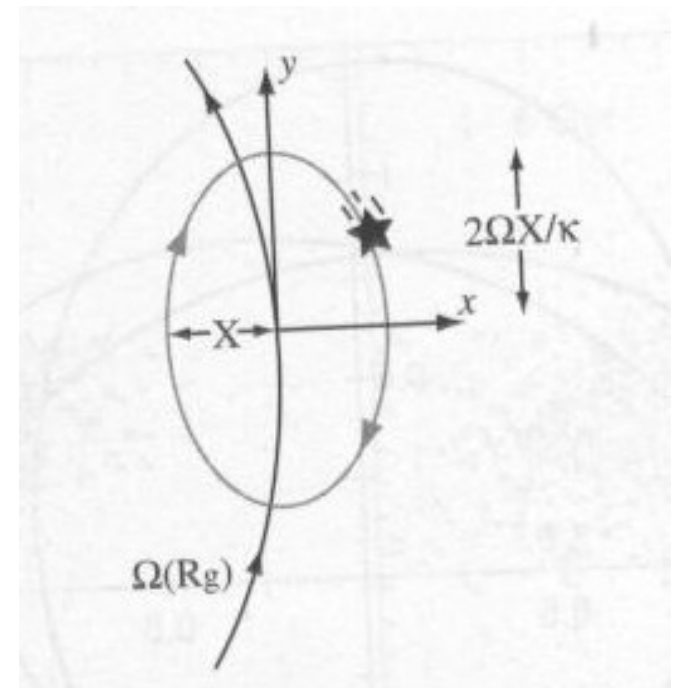
$\nu$  as the *vertical frequency*:

$$\begin{aligned}\kappa^2(\mathbf{R}_g) &= \partial^2\Phi/\partial\mathbf{R}^2|_{\mathbf{R}_g,0} + 3 L_z^2/\mathbf{R}_g^4 \\ \nu^2(\mathbf{R}_g) &= \partial^2\Phi/\partial z^2|_{\mathbf{R}_g,0}\end{aligned}$$

- The solution to the eq. of motion is

$$x = X_0 \cos(\kappa t + \Psi) \quad \text{and} \quad z = Z_0 \cos(\nu t + \theta) \quad \text{for } \kappa^2 > 0.$$

**The motion of a star in the disk can be described as an oscillation about a guiding center that is moving on a circular orbit.**



- Note as well that

$$d\phi/dt = L_z/R^2 = \Omega(R_g) R_g^2/(R_g + x)^2 \sim \Omega_g(1 - 2x/R_g)$$

which can be integrated to obtain

$$\phi(t) = \phi_0 + \Omega_g t - 2 \Omega_g/\kappa X_o/R_g \sin(\kappa t + \Psi)$$

- The first two terms give the guiding center motion.
- The third represents harmonic motion with the same frequency as the x-oscillation, but 90 deg out of phase, and with a different amplitude.
- This motion is known as the **epicyclic motion**. It is retrograde because it is in the opposite sense of the guiding centre.
- The approximation to 2<sup>nd</sup> order in z in the effective potential ( $\Phi_{\text{eff}} \propto z^2$ ) is only valid if  $\rho(z) \sim \text{cst}$  (since  $\nabla^2\Phi \sim \rho$ ). However, the disk density decreases exponentially. This means that the approximation can at most be valid for 1 scale-height ( $z < 300$  pc). Since a good fraction of the disk stars move to higher heights, the motion in the z-direction is not well-described as an harmonic oscillation.

- There is a relation between the epicyclic frequency  $\kappa$  and the angular frequency  $\Omega$ :

$$\kappa^2 = [R \, d\Omega^2/dR + 4 \, \Omega^2]_{R_g}.$$

This relation derives from

- $R \, \Omega^2 = d\Phi/dR$  (centrifugal force = gravitational pull)
- and  $\Omega^2 = L_z^2/R^4$
- These equations can be replaced in the definition of  $\kappa$

- In general  $\Omega \leq \kappa \leq 2 \, \Omega$ . For example:
  - for a sphere of uniform density  $\Omega(R) = \text{cst}$ , and  $\kappa = 2\Omega$
  - for the Kepler problem (point mass),  $\Omega \propto r^{-3/2}$ , and  $\kappa = \Omega$

- The epicyclic frequency is related to the Oort constants:
- Recall that
  - $A = -1/2 R \left. \frac{d\Omega}{dR} \right|_{R_0}$  and  $B = -\left( \frac{1}{2} R \frac{d\Omega}{dR} + \Omega \right)_R$ , where  $R_0$  is the location of the Sun, and  $\Omega$  the angular frequency of the LSR motion.
- Therefore, at the Sun  $\kappa_0^2 = -4 B(A - B) = -4 B \Omega_0$
- Using the measured value of B, we find that

$$\kappa_0/\Omega_0 \sim 1.3 \pm 0.2$$

Therefore the Sun makes 1.3 radial oscillations in the time it takes to complete one revolution around the Galactic centre.