An analogy

- "Galaxies" can be compared to "cities"
- What would you like to know about cities?
 - how does your own city look like? how big is it? what is its population? history? how did it develop?
 - how does it compare to other cities? is it bigger, smaller? are there many young people? old?
 - how are the cities distributed through the country?

- What would you need to be able to answer these questions?
 - distance measurements
 - census of the population...
 - determination of properties

Galaxies

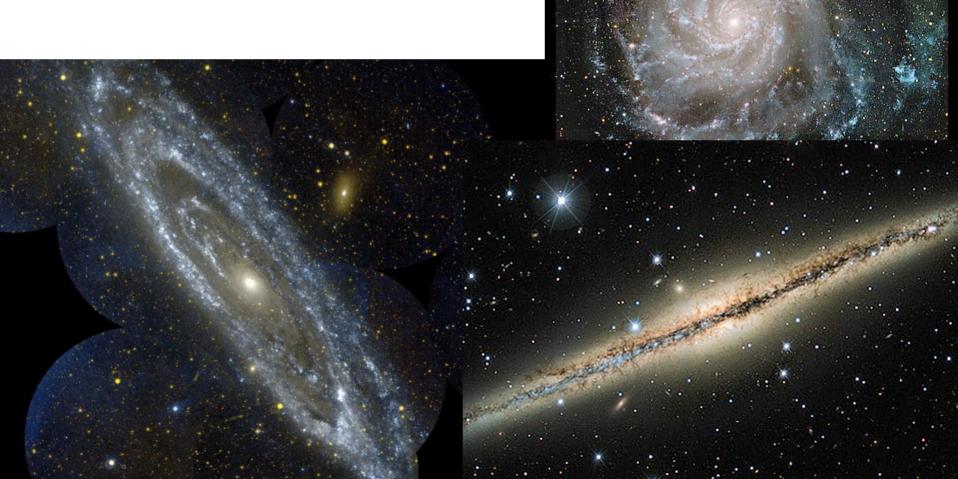
•There are many different types of galaxies







More galaxies...



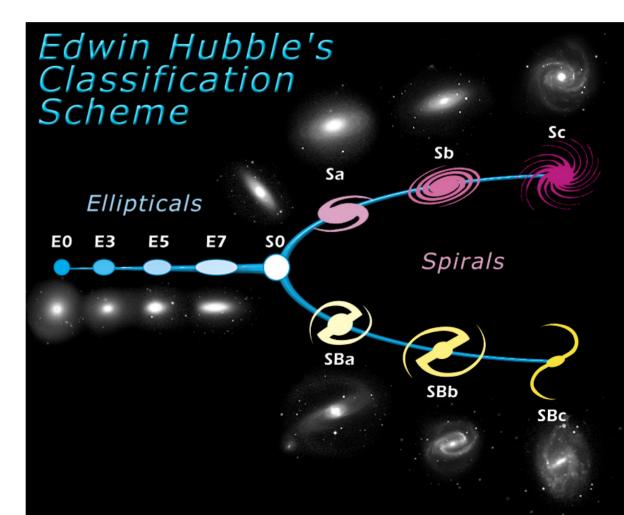
Classification scheme

•Most frequently used: "Hubble sequence"

•Based on the galaxy's image in the optical band

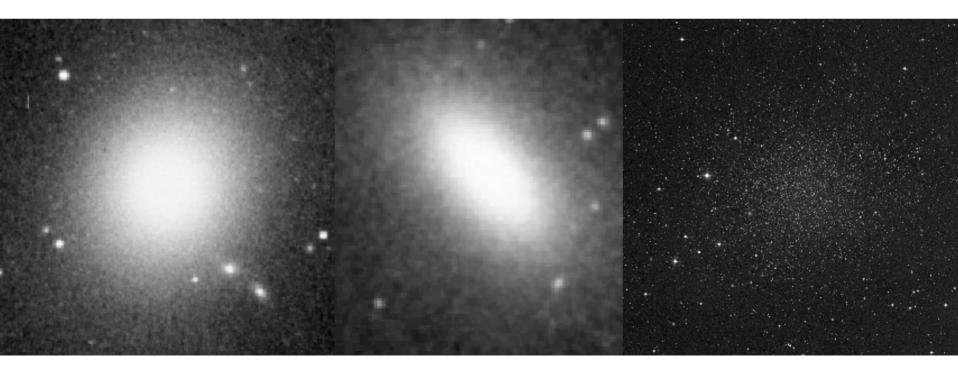
•Classes are E(0-7), S0, Sa, Sb, Sc, Sd, Irr

•The "tuning fork" diagram divides barred from non-barred galaxies



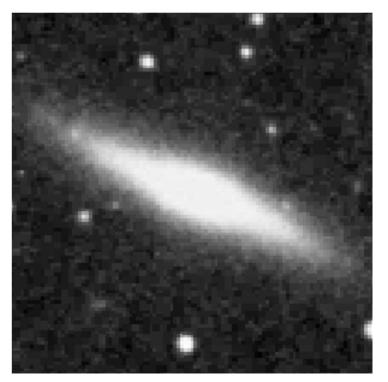
Elliptical galaxies

- •smooth and structureless
- •projected shapes: from round to cigar shaped
- •Giant and dwarfs: divided according to total luminosity •dwarf Spheroidals: very low stellar density



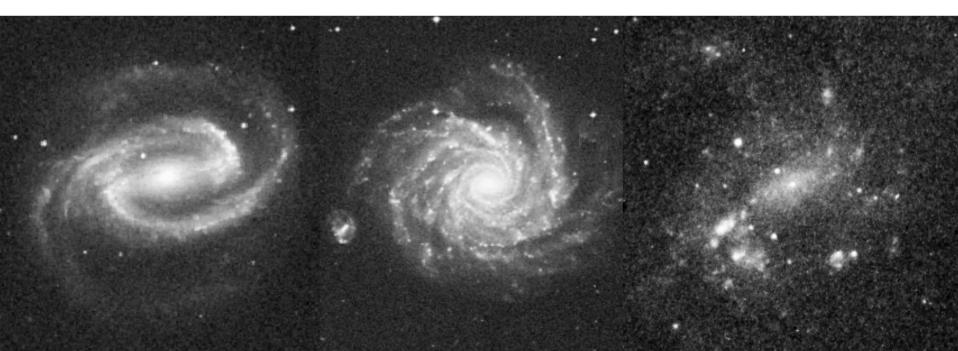
Lenticular: SOs and SBOs

- smooth bright central concentration
- less steeply falling bright component (resembling a disk)



Disks

- contain a bulge (resembling an E) and a thin disk with spiral arms
- divided in subclasses (Sa to Sd) according to
 - relative importance of the bulge and disk
 - tightness of the spiral arms winding
 - degree to which the spiral arms are resolved



Irregulars



Asymmetrical; typical example are the Magellanic clouds

Fundamental criteria behind the Hubble sequence

- small-scale lumpiness due to star formation now (current SFR) The Hubble sequence is a sequence in present-day star formation rate
- 2. Bulge (spheroid) to disk ratio (B/D)

3. Pitch-angle (PA), prominence, and number of spiral arms

Hubble sequence: more than a morphological classification scheme

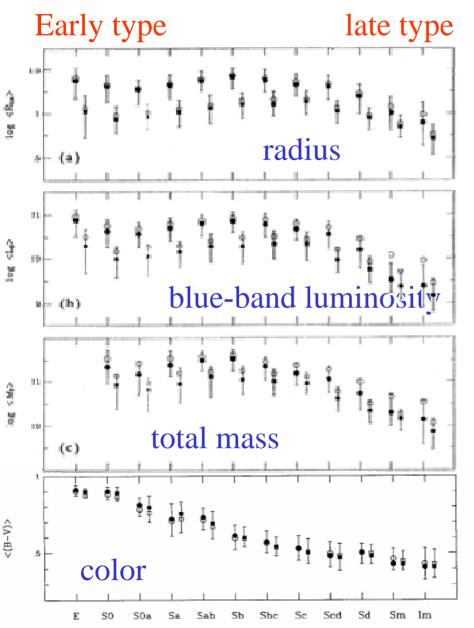
• There is a correlation between Hubble type and age of the dominant population of stars, the HI content and the environment in which these galaxies are found

- Early type galaxies: (E and S0)
 - no current star formation
 - redder (implying older stars)
 - primarily in galaxy clusters (high density environments)

• Late type galaxies: (S)

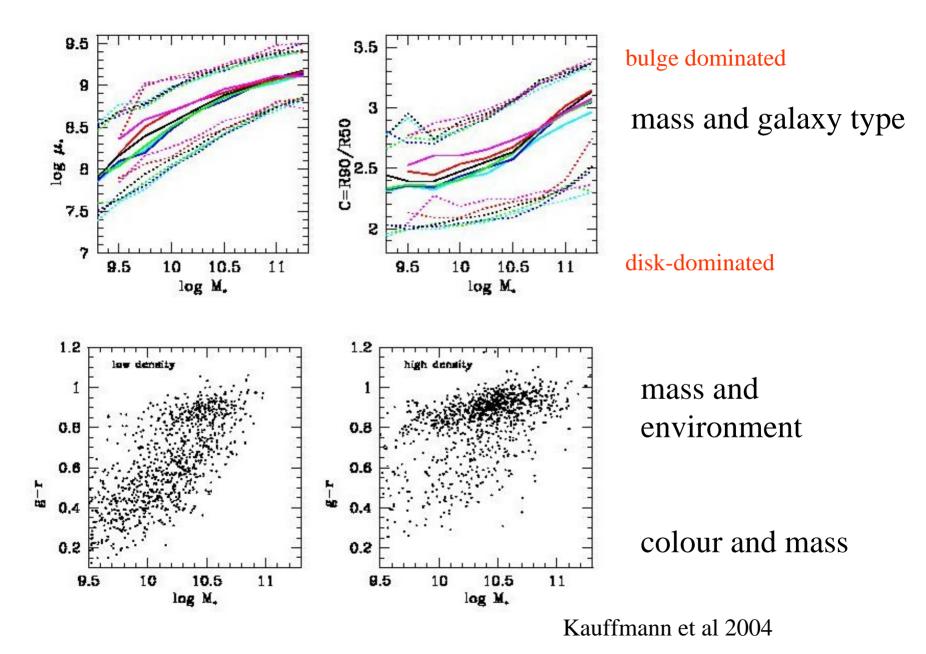
- show star formation activity
- bluer (younger stars)
- mostly found in the field (75% are disks)

More correlations in the Hubble sequence



Roberts & Haynes

Correlations in galaxies properties from SDSS



Physics behind the Hubble sequence

 M_{HI}/M_{tot} increases from E to S --> fuel for star formation also increases --> SFR should increase from E to S

- This can be seen (roughly) from colors as function of type:
 - early-types are red (~ no SF)
 - late-types are blue (lots of SF)

- Note that the Hubble type also correlates with mass (large B/D often implies large mass).
 - Suggests that mergers were important to build up early-type galaxies.

Static, evolving or evolutionary sequence?

- The Hubble classification was thought to be evolutionary sequence:
 - galaxies on the left part of the tuning-fork (E) would evolve into the right-hand side types (S). This is why we often speak of *early-type* and *late-type* galaxies.

- This interpretation is incorrect
 - evidence from ages, [Fe/H], galaxies without bulges

- Many processes can change the morphology of galaxies
 - minor interactions with other galaxies, environment, burst of star formation
 - mergers of galaxies

Hubble classification is "not static"

Collision between two disk galaxies



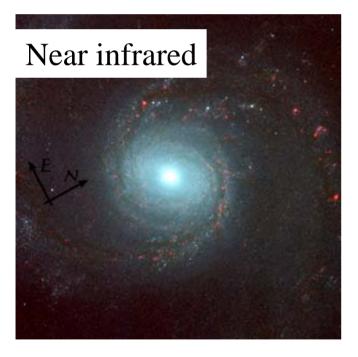


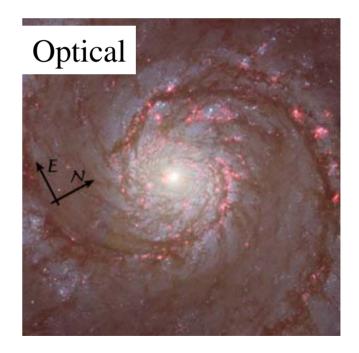
Peculiar galaxies: do not fit into the Hubble sequence. They show

- distortions induced by gravitational processes
- gas and dust where unexpected
- strong burst of star formation
- Nearly all due to mergers or interactions with other galaxies

Morphological classification of galaxies: wavelength matters!

- The morphology of a galaxy can vary with waveband:
- different appearance in optical, UV, radio
- high vs low resolution spectra



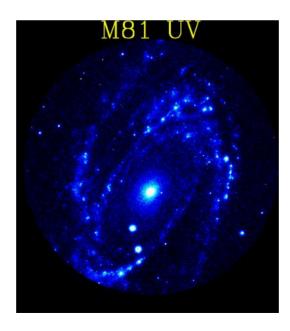


HST images of M51. Clouds are more transparent in the near-IR: stellar distribution is seen better

Fundamental that set of images is homogeneous:

- same wavebands for all galaxies
- Critical for comparison of objects at high and low redshifts:
 - rest-frame images are needed.
 - Galaxy at z=1 in R-band should be compared to z=0 galaxy observed in the U-band

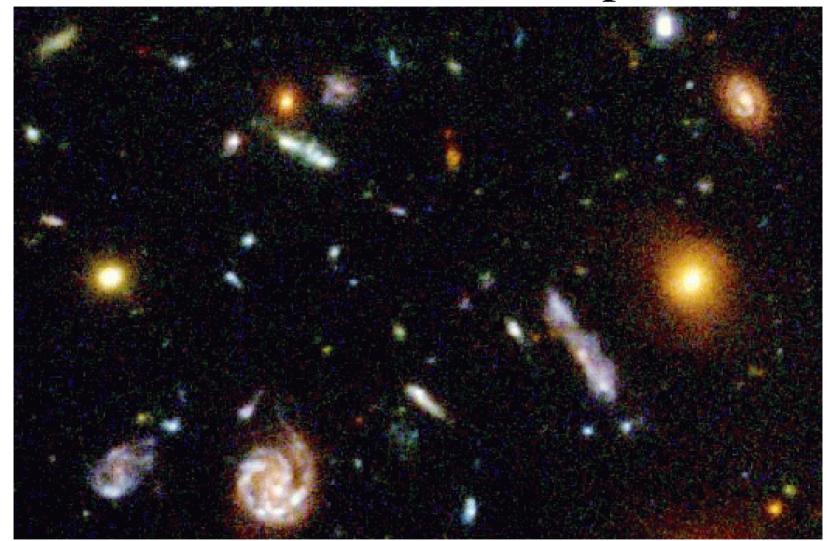




Notice how different the galaxy looks like in the UV (it would probably not be classified as Sb)

If M81 would have been at z=1, it would look like in the right image.

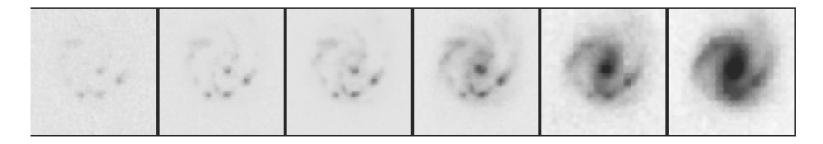
The distant universe: deep fields



Hubble's classification is based on what we see today, in the "nearby Universe" Is it useful to describe the high-z universe?

High-z universe

- Few issues to confront:
 - distances are required to understand both the sizes and ages of the galaxies
 - distances require redshifts AND cosmological parameters
 - distant galaxies are younger than those used to define the Hubble Sequence
 - more peculiar galaxies are observed: could be due to patchy star formation (younger age) or to interactions being more frequent (denser Universe)
 - resolution is poor compared to local galaxies and usually limited to a few bandpasses, and not necessarily those observed for nearby galaxies
 - selection effects: biases introduced by observing the brightest galaxies



High-z studies

- what will be the fate of the galaxies? Will they be an E or an S today?
- Or, working backwards in time, how did a galaxy that we observe today look like in the past?
- How did the Milky Way look like at z=1, 2, ...5? Was it always a spiral? Was it ever bulge dominated (i.e. an E)?
- Have we observed already the progenitors of the Milky Way?

Galaxies: some open questions

- What determines that a galaxy has a given type?
- Why are there correlations between the properties of a given galaxy (such as size, colour, environment, etc)?
- How do such correlations arise?

In this course we will study the properties of galaxies

- learn how to derive distances
- how to derive ages and metallicities
- What determines the colour, e.g. if a galaxy is red, what does it mean?
- to measure the distribution of light
- to determine the mass and internal kinematics

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