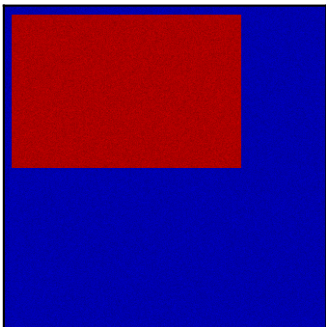
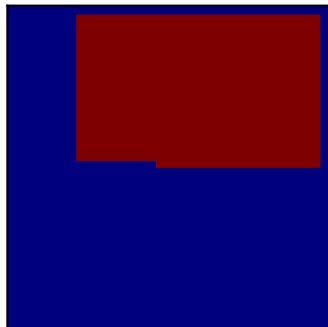


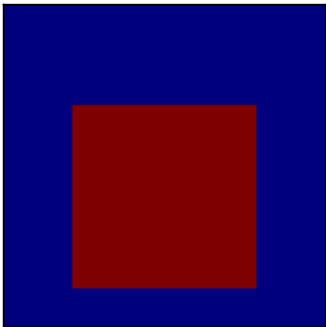
Red with noise



Greens are 1



Blues are 1



RGB composed of previous

