

A visualization of the Cosmic Web, showing a complex network of orange and yellow filaments and nodes against a dark blue background. The nodes are bright points of light, and the filaments are thin, glowing lines connecting them. The overall structure is a dense, interconnected web.

the Cosmic Web:

Lecture 3: dynamics & structure

Rien van de Weijgaert,
Cosmic Web, Caput Course, Oct. 2017

Cosmic Web

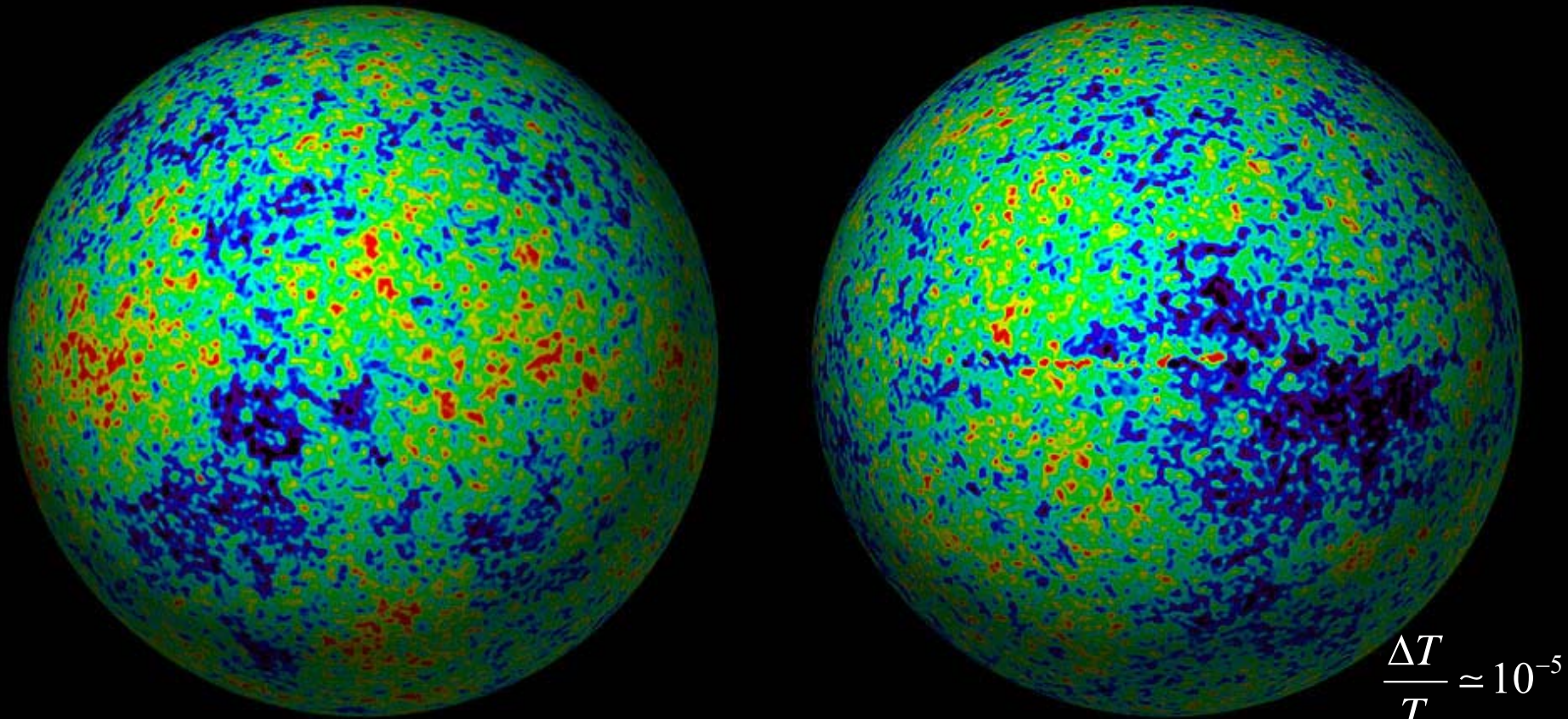
**Dynamics & Formation:
Program**

Cosmic Web – Formation & Dynamics

- **the Mechanism** - **Gravitational Instability**
- **Anisotropic Collapse** - **Formation of filaments and walls**
- **Weaving the Web** - **Connection Clusters, Filaments and Walls**
- **Hierarchical Formation** - **from small to the Megaparsec Cosmic Web**
- **Anisotropy & Hierarchy** - **the Adhesion formalism**
- **Phase Space** - **Multistream structure**

**Cosmic
Structure Formation:
Gravitational
Instability**

Primordial Universe

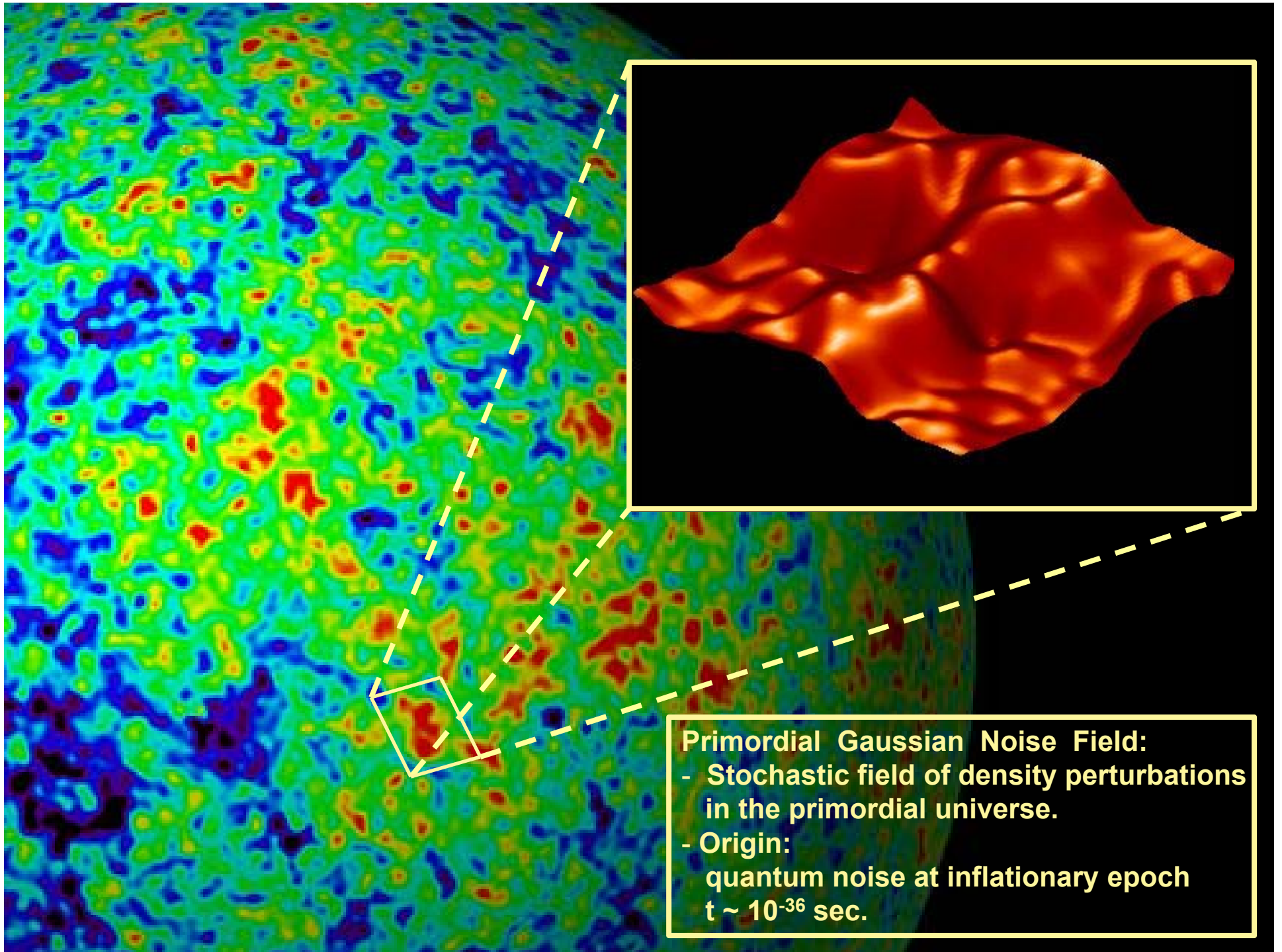


$$\frac{\Delta T}{T} \simeq 10^{-5}$$

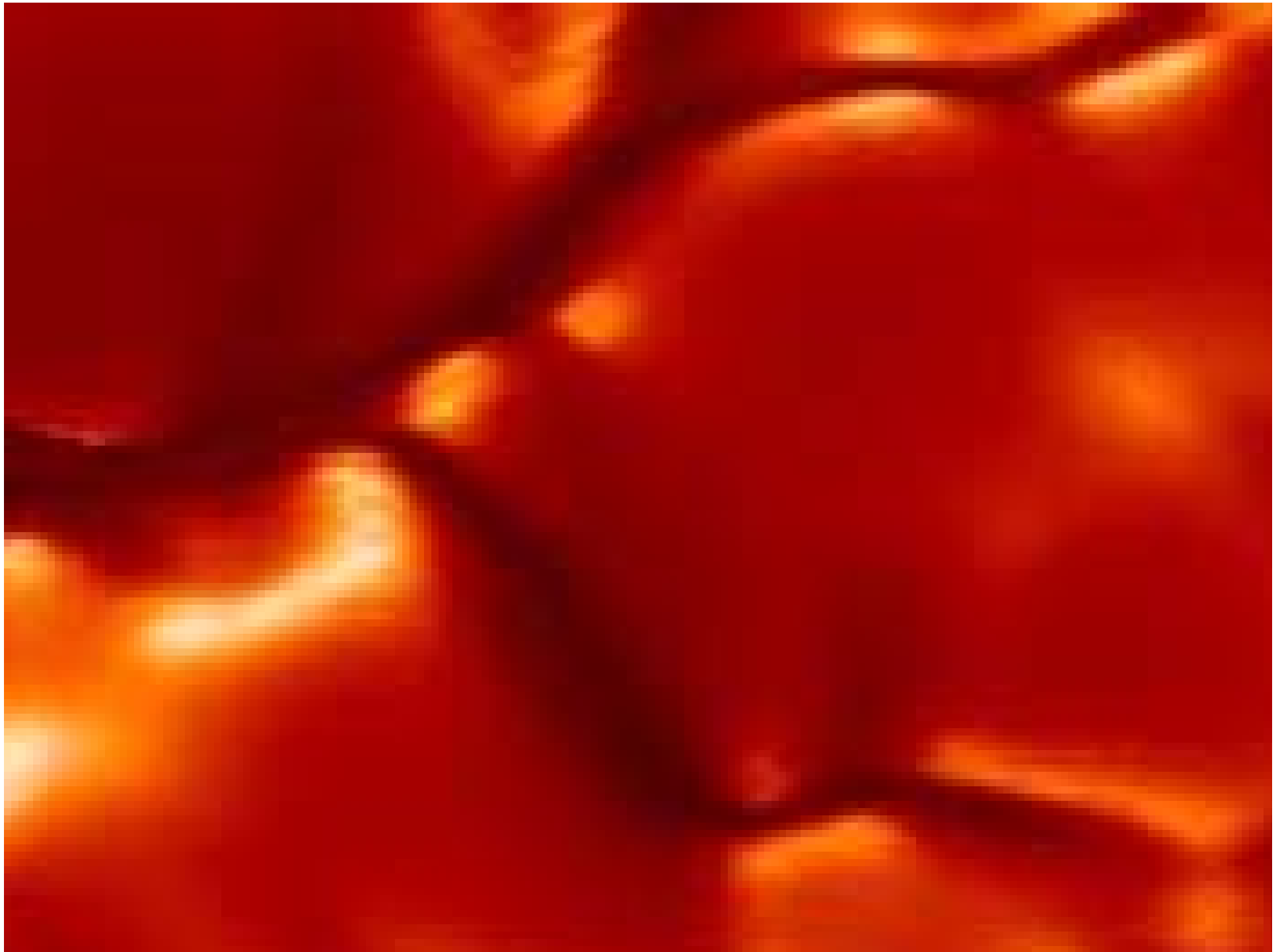
global representation cosmic surface last scattering: the world inside out

Temperature Map CMB radiation:

Tiny variations in primordial temperature, reflecting tiny inhomogeneities in energy density of $\sim 10^{-5}$ K at recombination epoch, 379,000 yrs after Big Bang



Primordial Gaussian Noise Field:
- Stochastic field of density perturbations in the primordial universe.
- Origin: quantum noise at inflationary epoch $t \sim 10^{-36}$ sec.



Density Perturbation Field:

$$\delta(\vec{x}, t) = \frac{\rho(x, t) - \rho_u(t)}{\rho_u(t)}$$

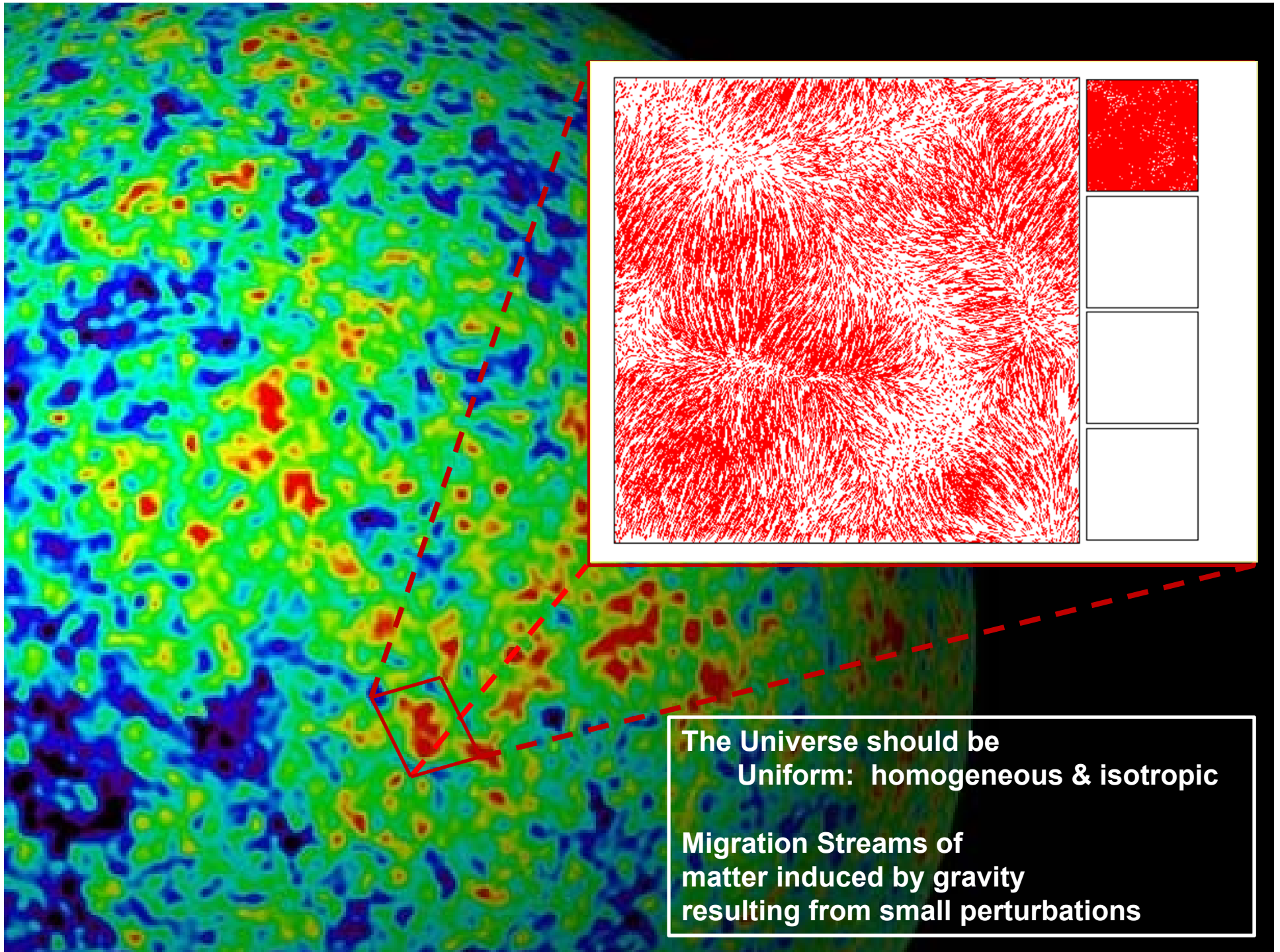
The background of the slide is a Cosmic Microwave Background (CMB) fluctuation map, showing a complex pattern of red and orange tones with subtle variations in intensity, representing temperature fluctuations in the early universe.

Gravity Perturbations



Gravity Perturbations

$$\mathbf{g}(\mathbf{r}, t) = -\frac{1}{a} \nabla \phi = \frac{3\Omega H^2}{8\pi} \int d\mathbf{x}' \delta(\mathbf{x}', t) \frac{(\mathbf{x}' - \mathbf{x})}{|\mathbf{x}' - \mathbf{x}|^3}$$



The Universe should be
Uniform: homogeneous & isotropic

Migration Streams of
matter induced by gravity
resulting from small perturbations

Cosmic Structure Formation

(Energy) Density Perturbations



Gravity Perturbations



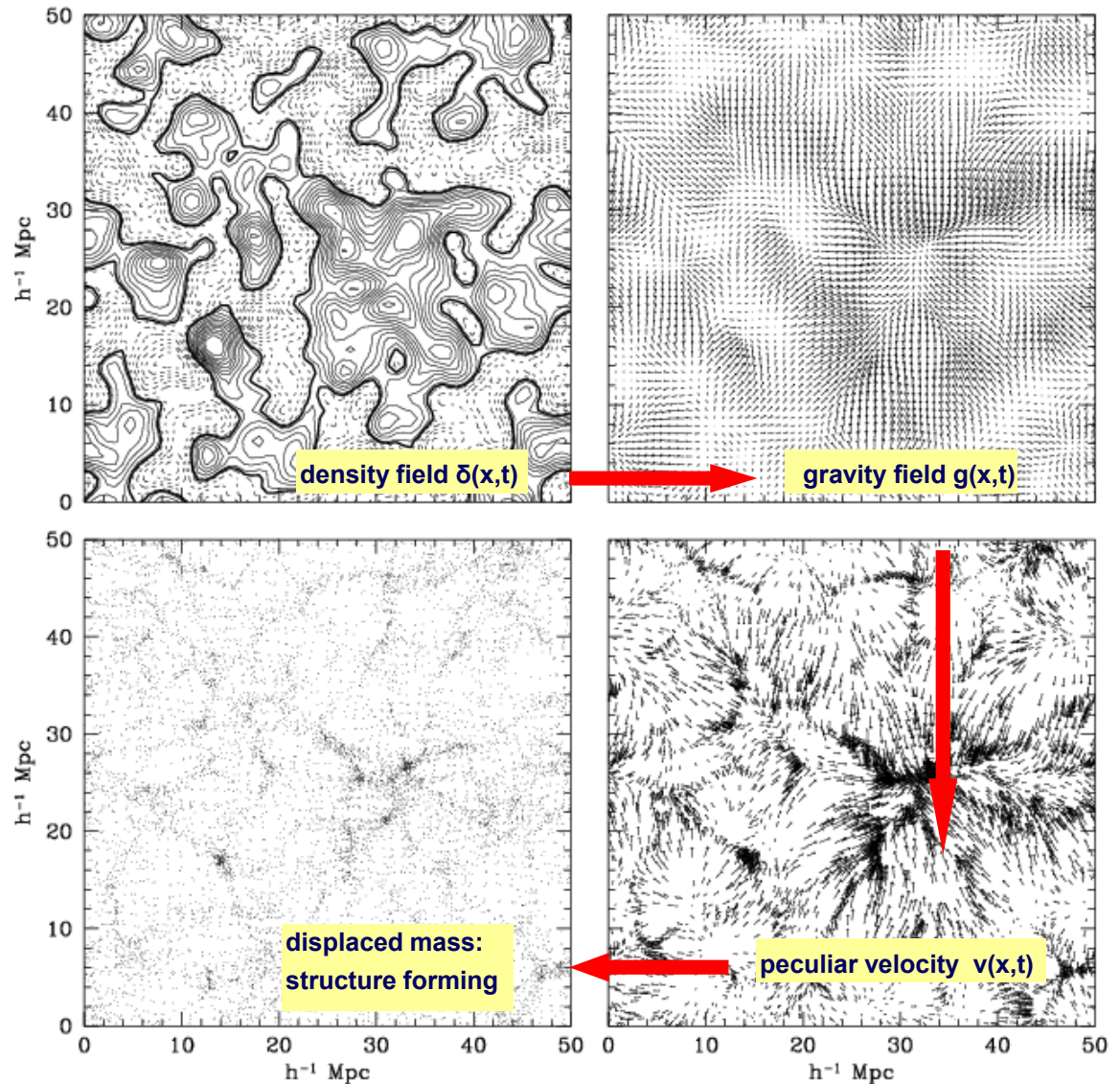
(Cosmic) Flows of (Energy) & Matter:

- ☐ towards high density regions:
 - assemble more and more matter
 - their expansion comes to a halt
 - turn around and collapse
- ☐ evacuating void regions
 - low-density regions expand
 - matter moves out of region
 - turn into prominent empty voids



Emergence of cosmic structures

- ☐ Computer Simulations
 - succesfull confrontation with observational reality



Cosmic Structure Formation

Millennium
Simulation:
LCDM

31.25 Mpc/h

Dark Matter,
(~ 5.5x more than
baryonic matter)



without: not enough time
to form structure in the
Universe in 13.8 Gyrs

(cosmic web, clusters,
galaxies, stars, ...)

(courtesy:
Virgo/V. Springel).

Cosmic Structure Formation

Millennium
Simulation:
LCDM

31.25 Mpc/h



(courtesy:
Virgo/V. Springel).

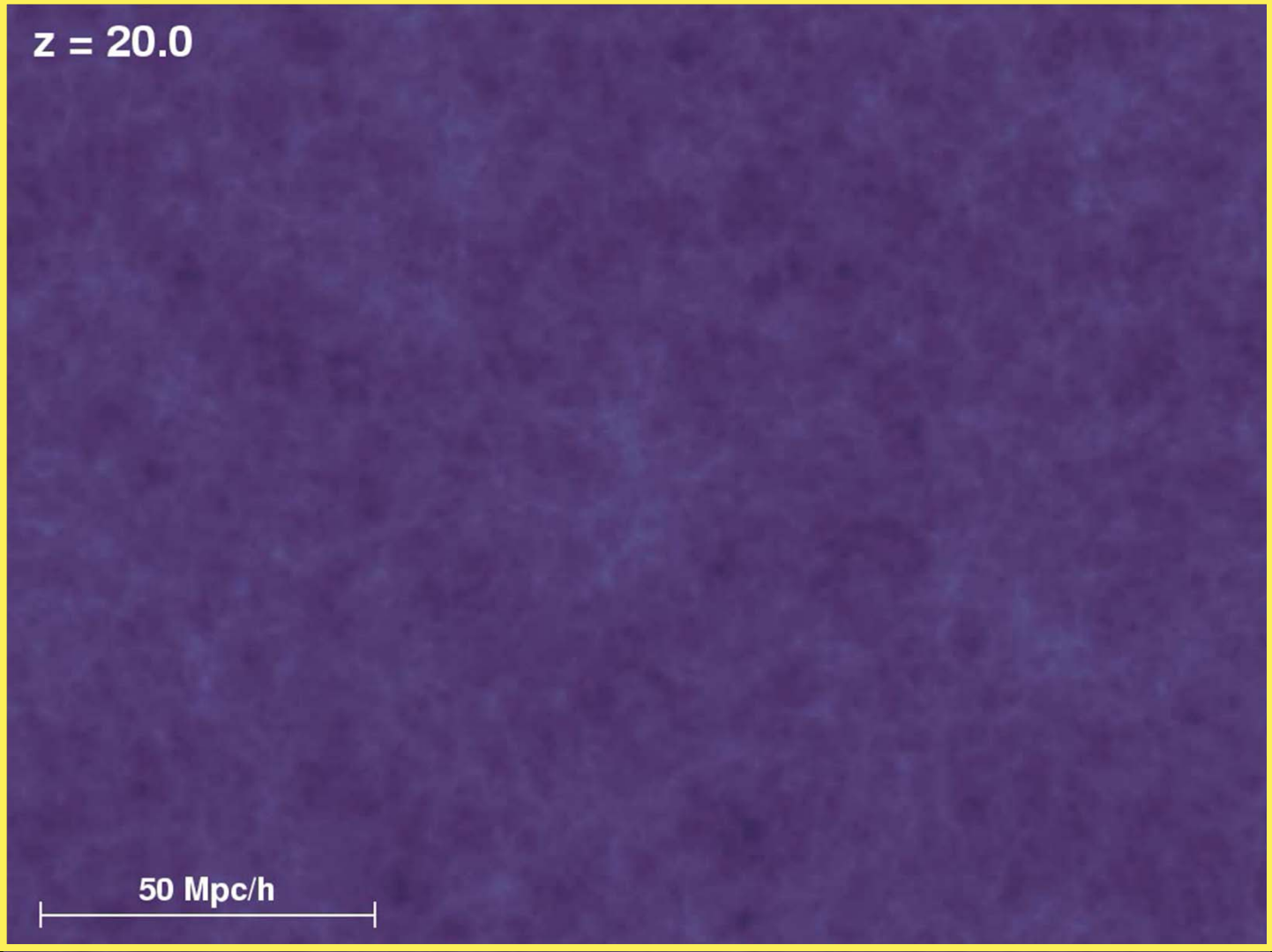
Cosmic Structure Formation

**Formation
Cosmic Web:
simulation
sequence

(cold)
dark matter**

(courtesy:
Virgo/V. Springel).

$z = 20.0$



50 Mpc/h

Dynamical Evolution Cosmic Web

- hierarchical structure formation
- anisotropic collapse
- establishing the connectivity
- void formation:
 - asymmetry
 - overdense vs. underdense

**Dynamics of the
Cosmic Web:**

**Anisotropic Collapse
&
Zeldovich Formalism**

Yakov Borisovich Zel'dovich



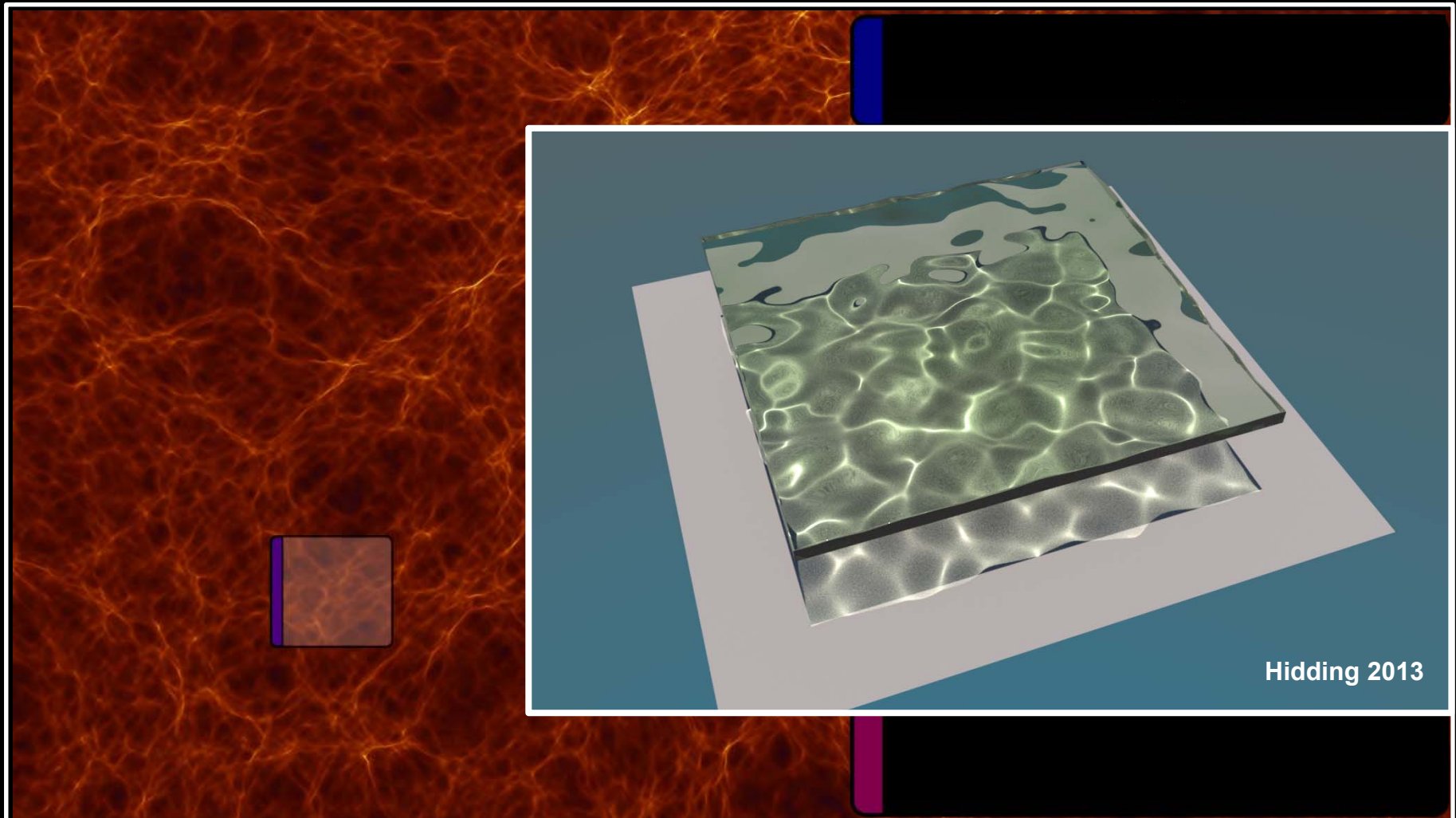
Zel'dovich Approximation

$$\vec{x} = \vec{q} + D(t) \vec{u}(\vec{q})$$

$$\vec{u}(\vec{q}) = -\vec{\nabla} \Phi(\vec{q})$$

$$\Phi(\vec{q}) = \frac{2}{3Da^2 H^2 \Omega} \phi_{lin}(\vec{q})$$

Zel'dovich Approximation

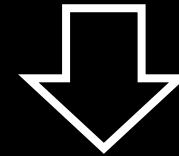


Zel'dovich Approximation

$$\vec{x} = \vec{q} + D(t) \vec{u}(\vec{q})$$

$$\vec{u}(\vec{q}) = -\vec{\nabla} \Phi(\vec{q})$$

$$d_{ij} = -\frac{\partial u_i}{\partial q_j}$$

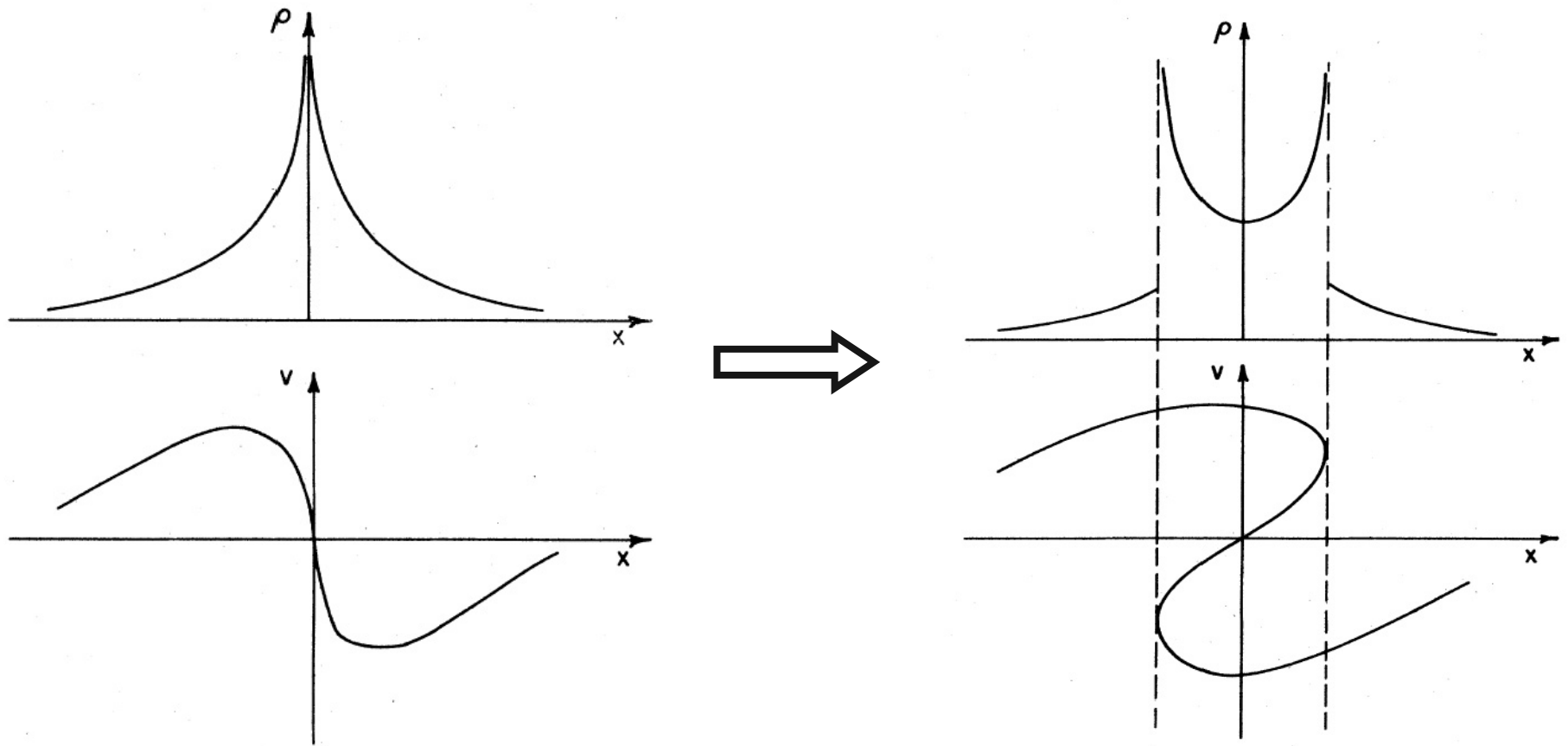


$$\rho(\vec{q}, t) = \frac{\rho_u(t)}{(1 - D(t)\lambda_1(\vec{q}))(1 - D(t)\lambda_2(\vec{q}))(1 - D(t)\lambda_3(\vec{q}))}$$

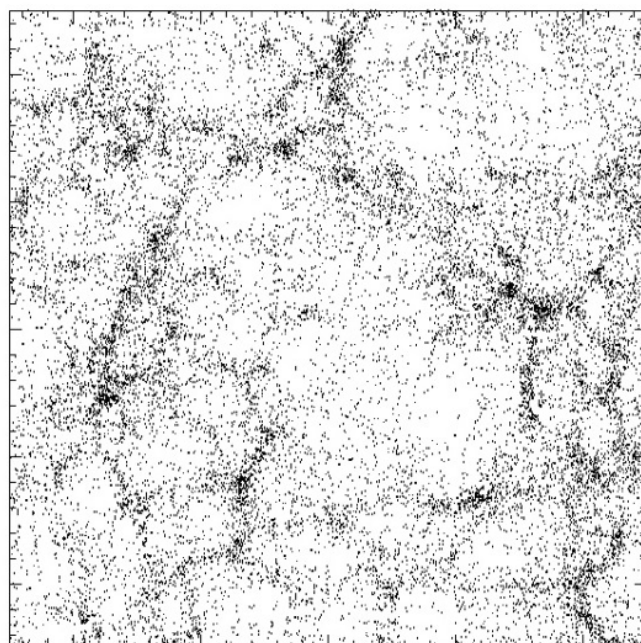
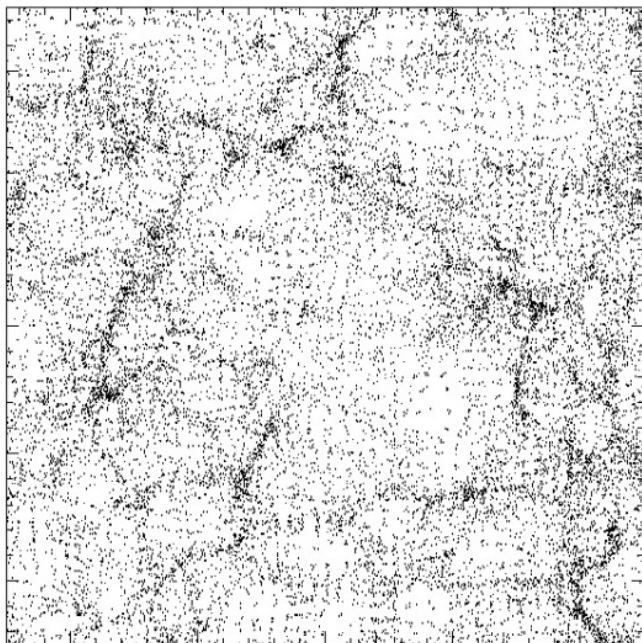
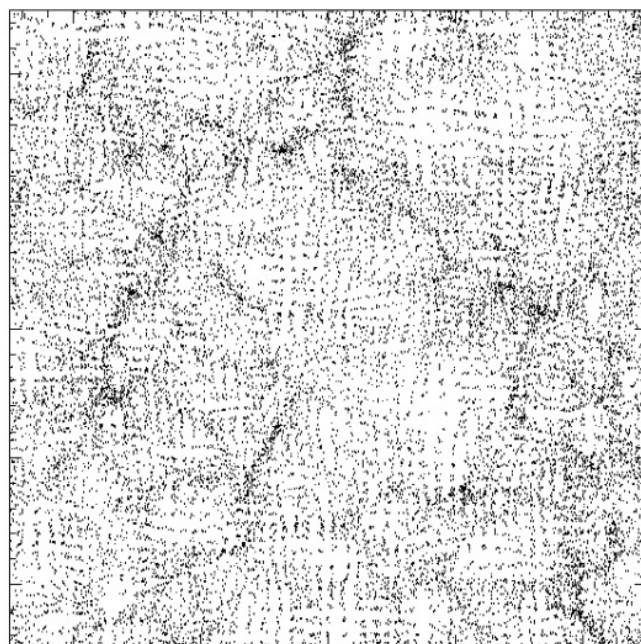
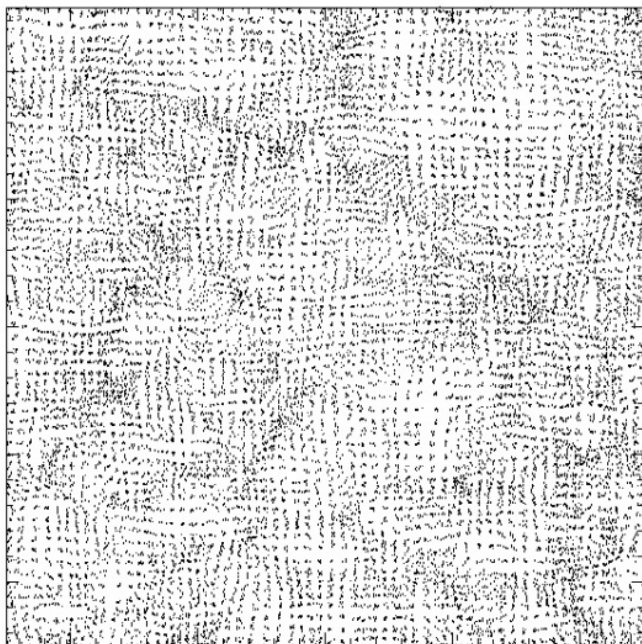
structure of the cosmic web determined by the spatial field of eigenvalues

$$\lambda_1, \lambda_2, \lambda_3$$

Zel'dovich Formalism: Density Evolution



Density Profile through pancake, at moment of formation and shortly thereafter (multistream)



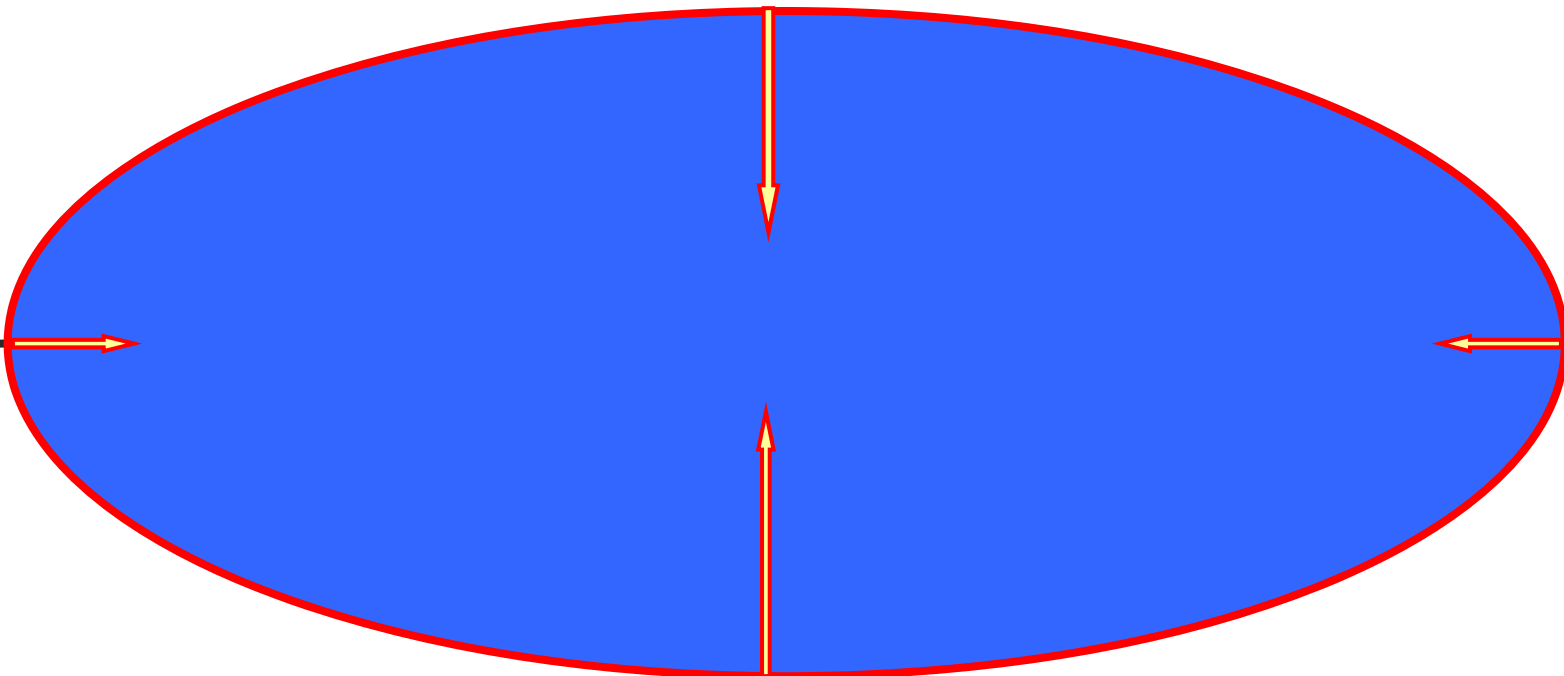
**Cosmic Web
Connectivity:**

**weaving the
Cosmic Tapestry**

Anisotropic Gravitational Collapse

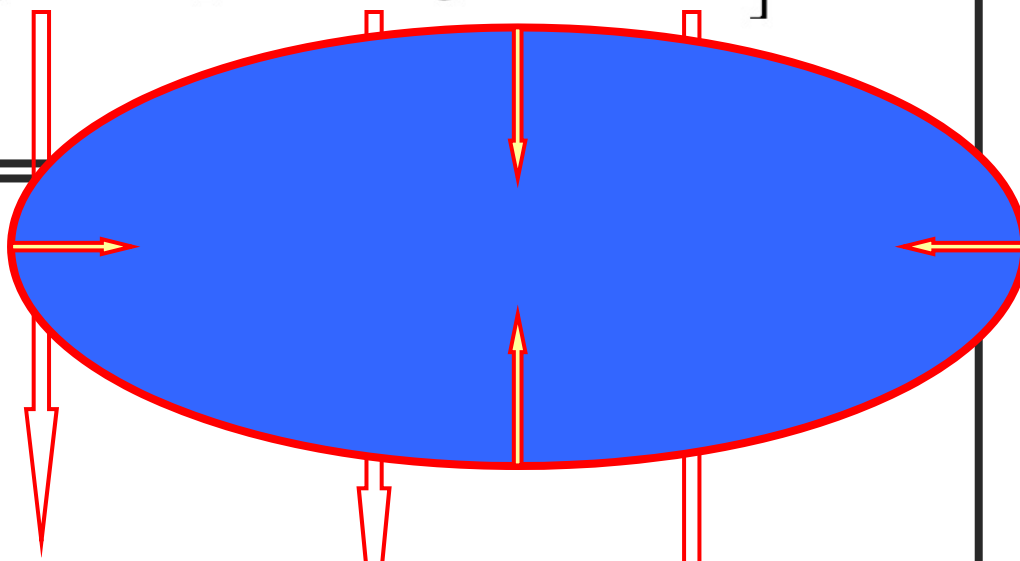
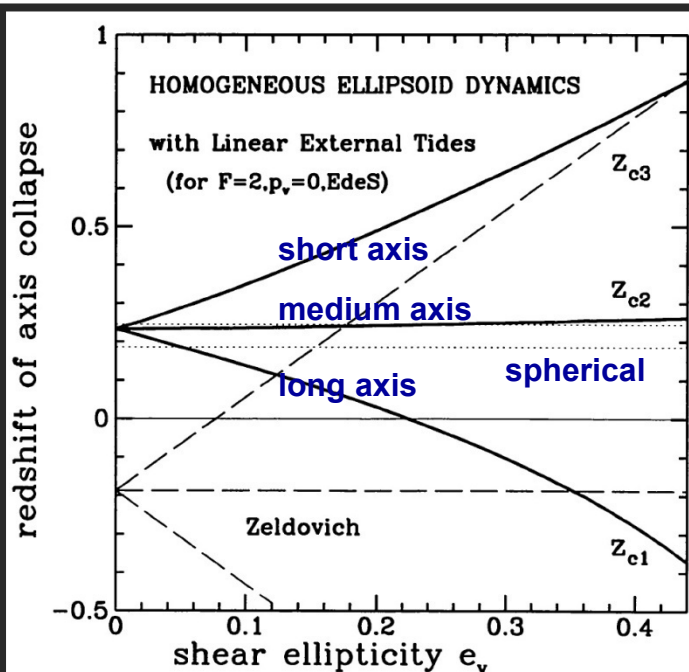
Amplification

small perturbations in gravity along different directions (tidal forces)



Anisotropic (Ellipsoidal) Collapse

$$\frac{d^2 \mathcal{R}_m}{dt^2} = -4\pi G \rho_u(t) \left[\frac{1 + \delta}{3} + \frac{1}{2} \left(\alpha_m - \frac{2}{3} \right) \delta + \lambda'_{vm} \right] \mathcal{R}_m$$



- Self-gravity
- Internal tidal shear (due to shape)
- External tidal shear

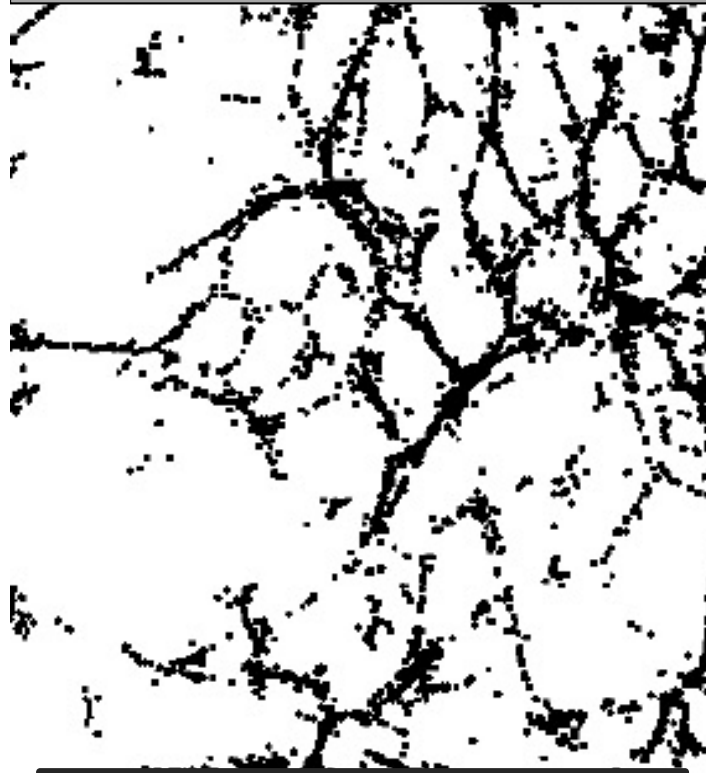
Formative agent of the Cosmic Web:

Tidal strain induced by the Megaparsec Matter Distribution:

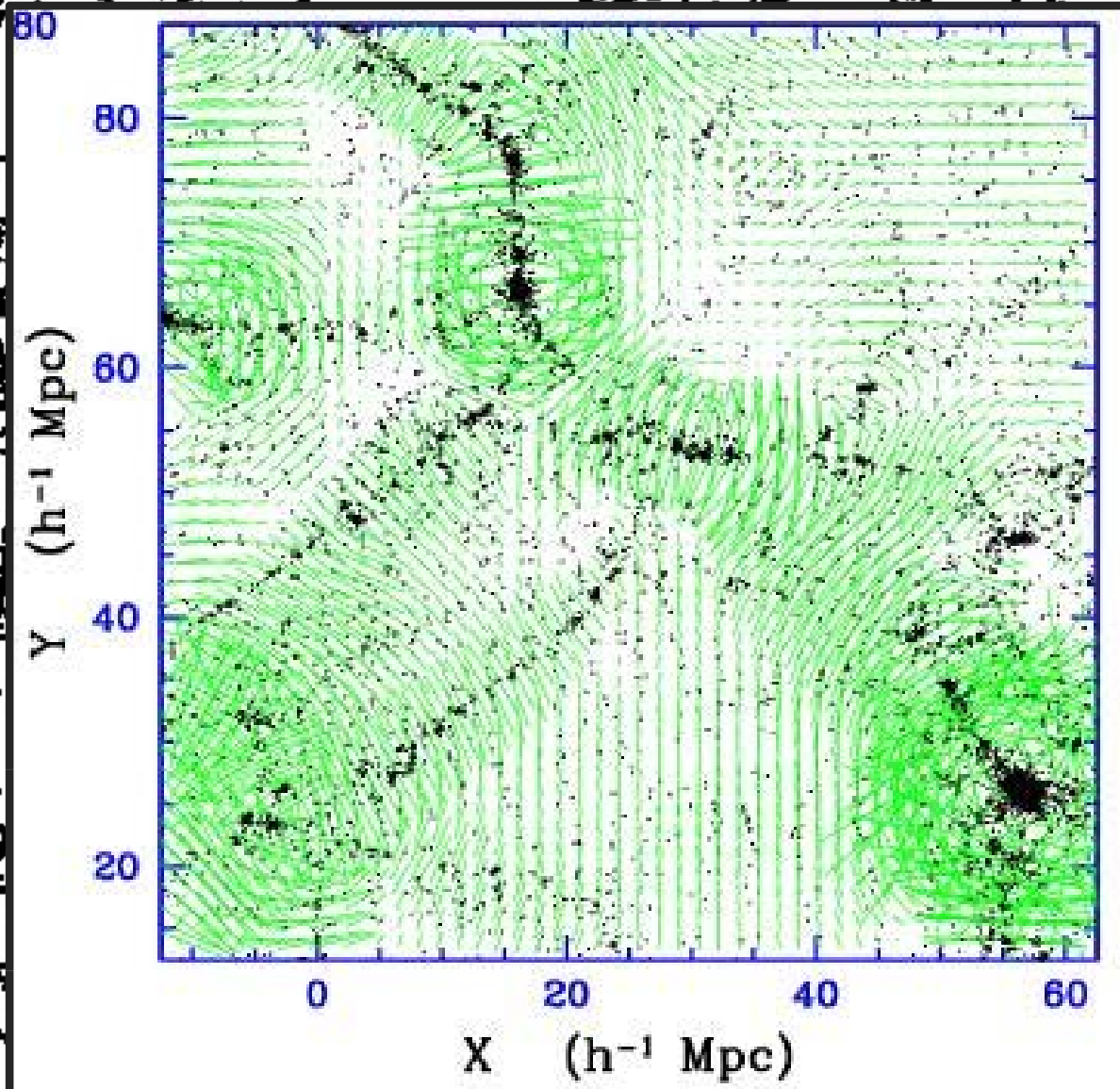
- anisotropic collapse of structures
- connection clusters-filaments:
clusters main agent for stretching filaments

$$T_{ij}(\vec{r}, t) = \frac{3\Omega H^2}{8\pi} \int d\vec{x} \delta(\vec{x}, t) \left\{ \frac{3(x_i - r_i)(x_j - r_j) - |\vec{x} - \vec{r}|^2 \delta_{ij}}{|\vec{x} - \vec{r}|^5} \right\} - \frac{1}{2} \Omega H^2 \delta(\vec{r}, t) \delta_{ij}$$

Tidal Shaping of the Cosmic Web



Tidal Forces
shape the Cosmic Web

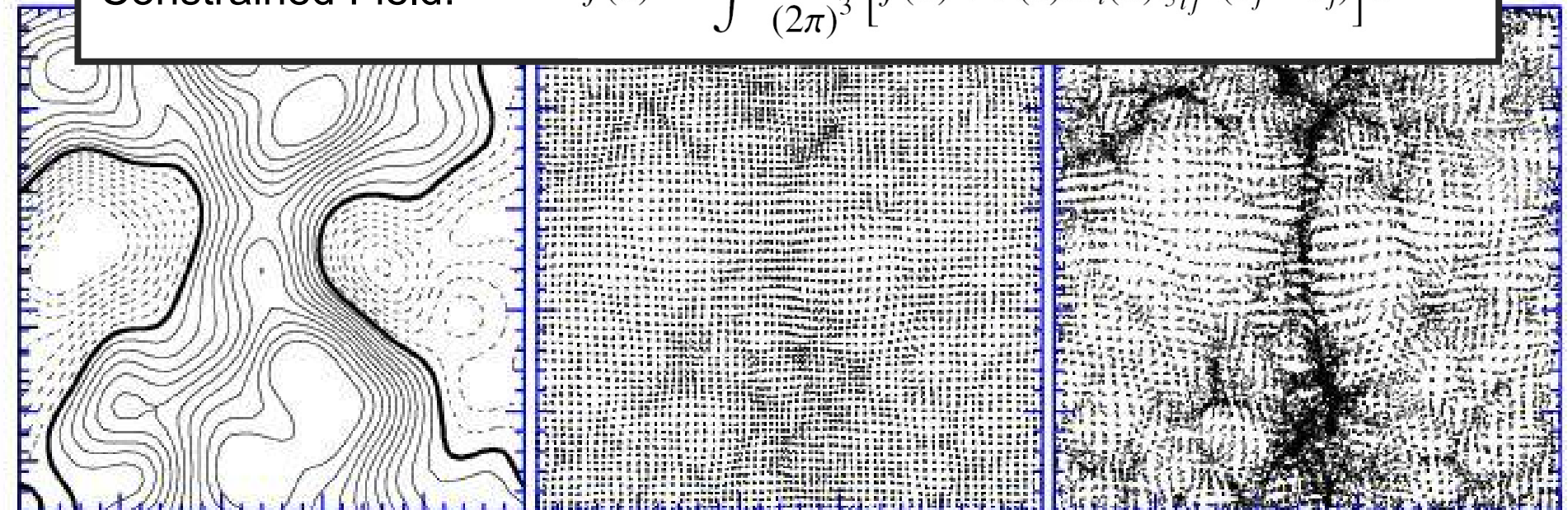




Tidal Constraints:

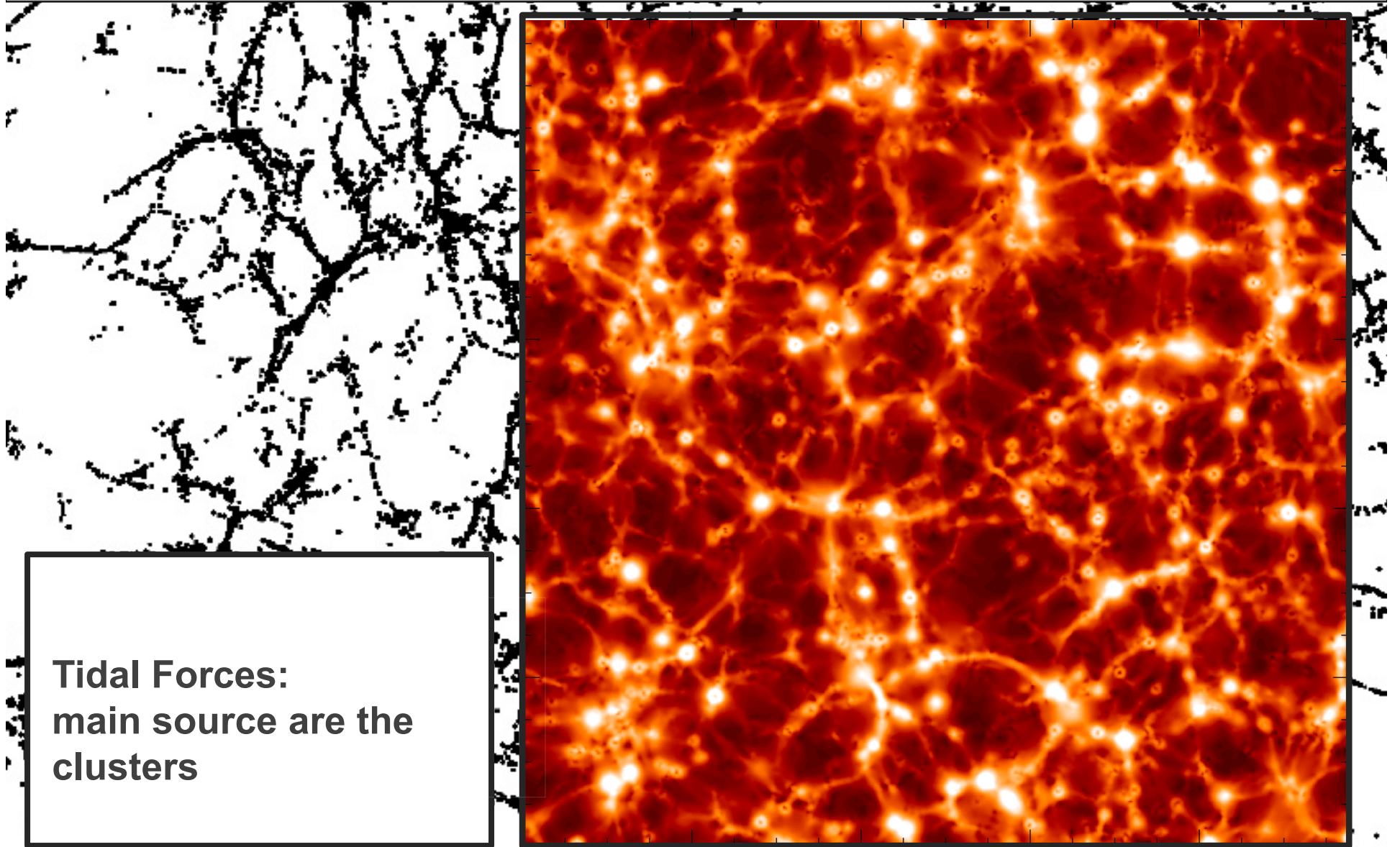
Example: elongated filamentary feature

Constrained Field:
$$f(\mathbf{x}) = \int \frac{d\mathbf{k}}{(2\pi)^3} \left[\hat{f}(\mathbf{k}) + P(k) \hat{H}_i(\mathbf{k}) \xi_{ij}^{-1} (c_j - \tilde{c}_j) \right] e^{-i\mathbf{k}\cdot\mathbf{x}}$$



60 40 30 20 10 50 40 30 20 10 50 40 30 20 10 0
 (h⁻¹ Mpc) (h⁻¹ Mpc) (h⁻¹ Mpc)

Tidal Shaping of the Cosmic Web



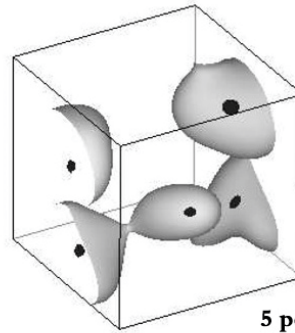
**Tidal Forces:
main source are the
clusters**

Tidal Shaping of the Cosmic Web

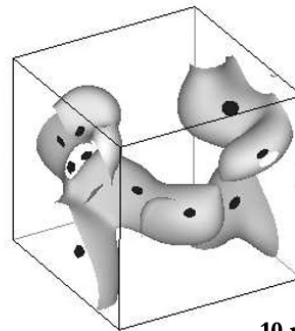
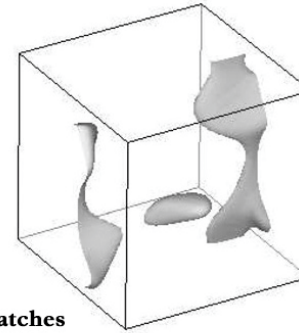
Cosmic Web Theory

**Bond, Kofman &
Pogosyan 1996**

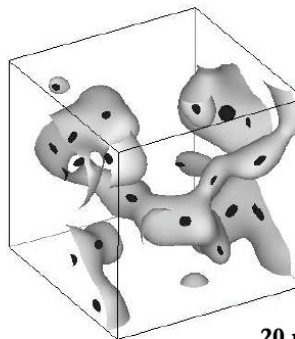
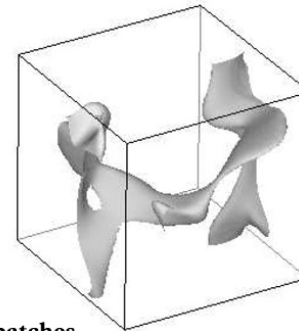
**Tidal Forces:
main source are the
clusters**



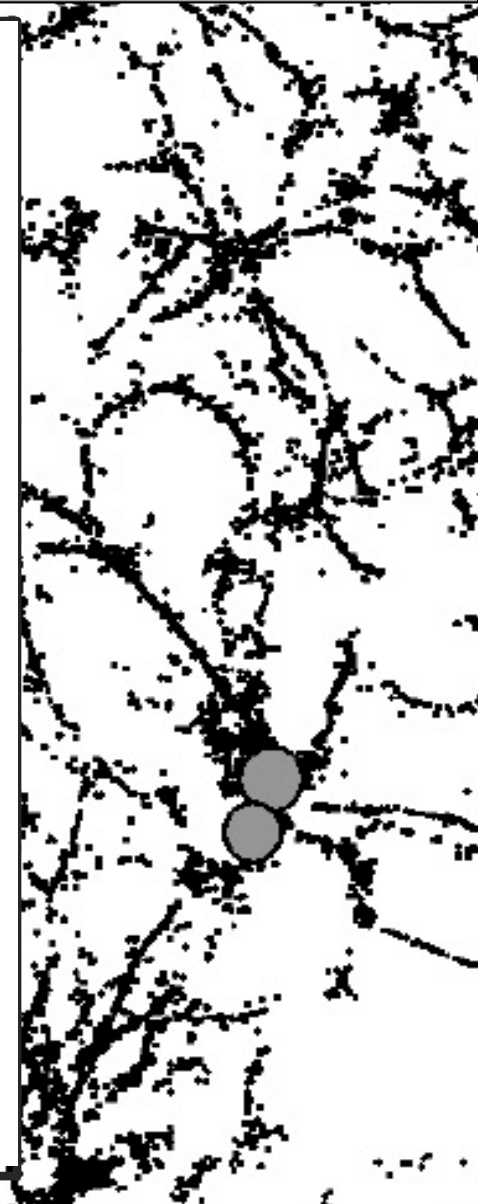
5 peak patches



10 peak patches



20 peak patches

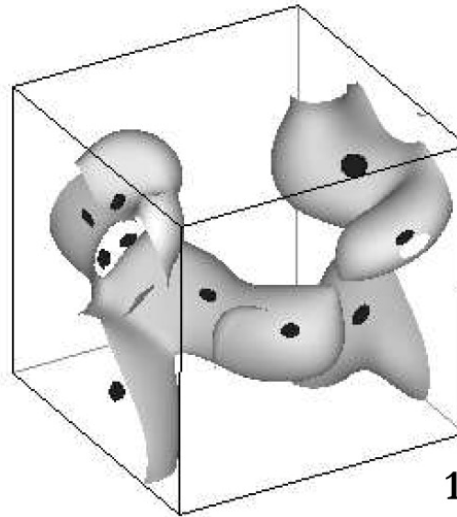


Tidal Shaping of the Cosmic Web

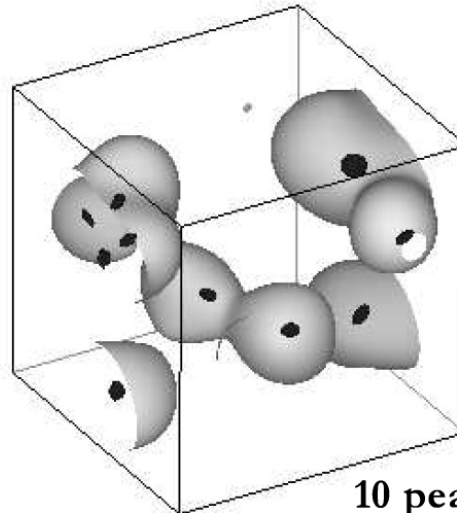
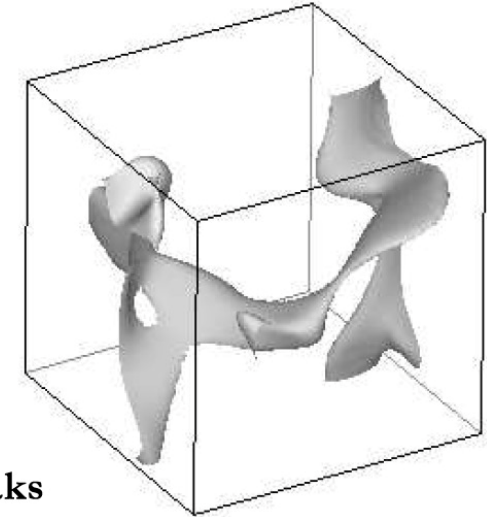
Cosmic Web Theory

Bond, Kofman &
Pogosyan 1996

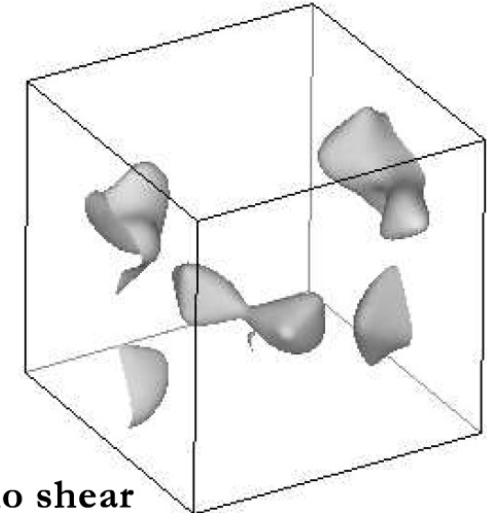
Tidal Forces:
main source are the
clusters



10 peaks



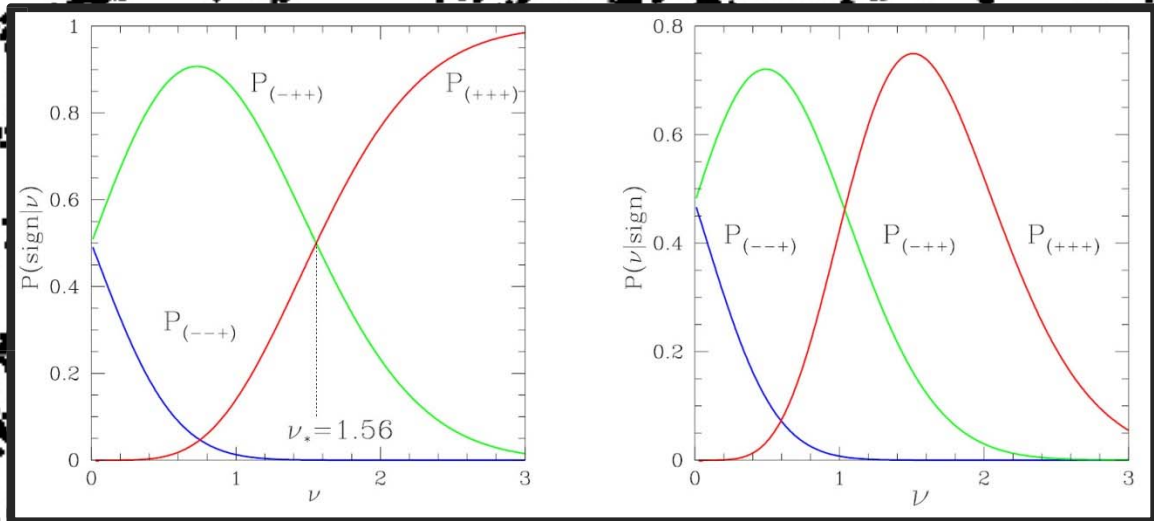
10 peaks, no shear



Tidal Shaping of the Cosmic Web

Cosmic Web Theory

Bond, Kofman &
Pogosyan 1996



Tidal Forces:
main source are the
clusters

Conditional Statistics

Tidal Shear eigenvalues in Gaussian field:

in overdense regions:

most prominent structures are FILAMENTS

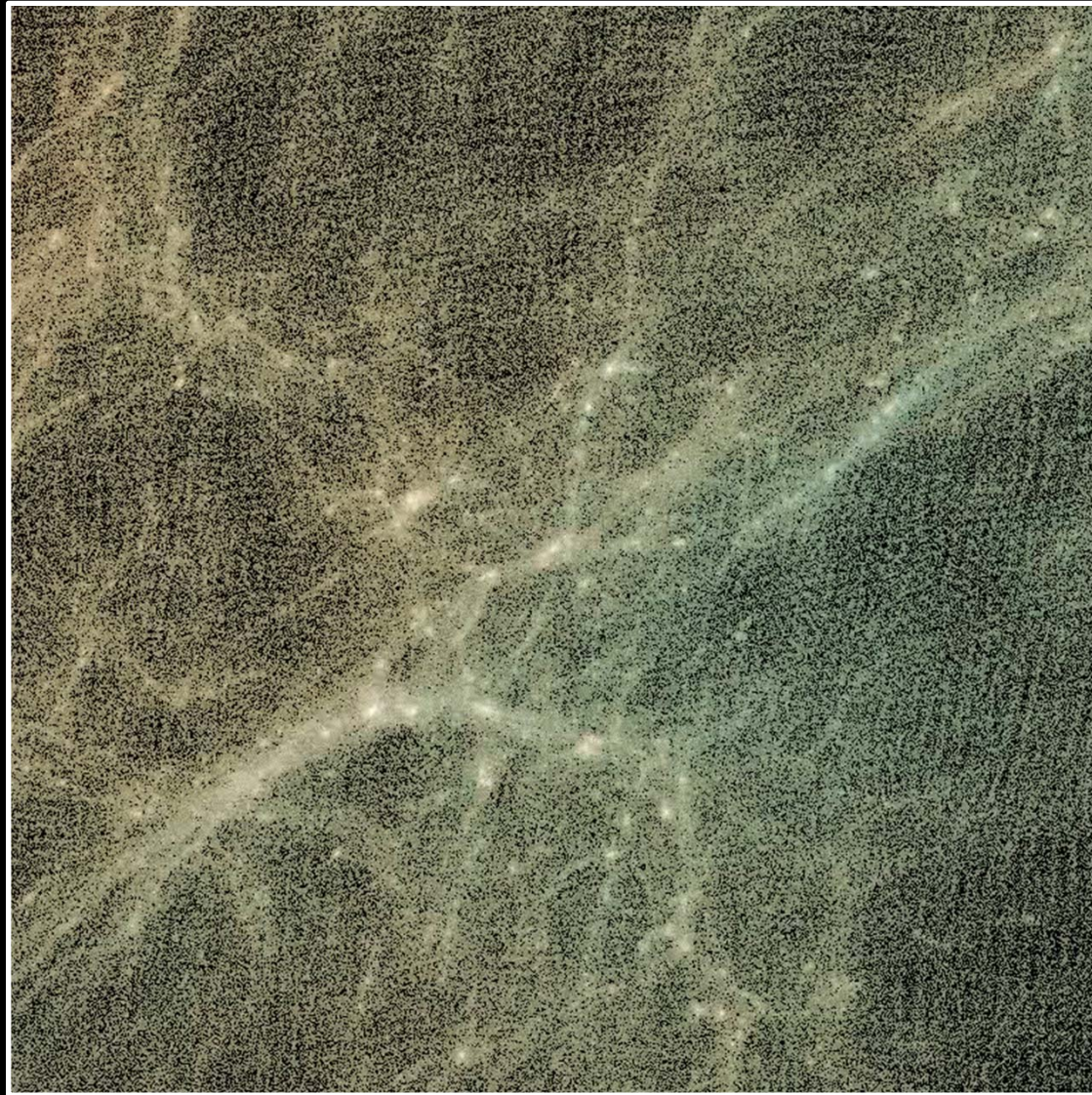
in underdense regions:

most prominent structure are WALLS

Cosmic Web

Hierarchical Evolution

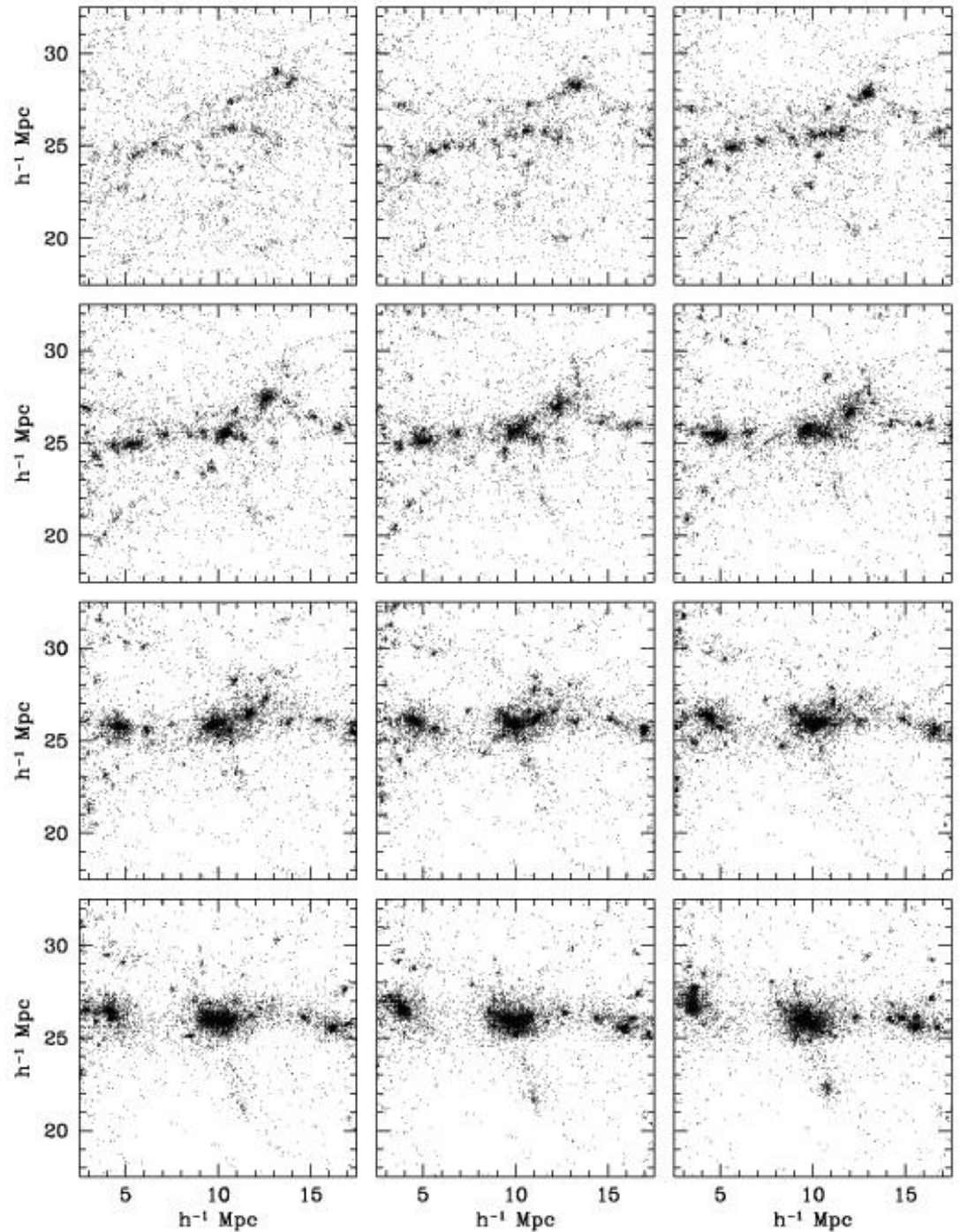
CGV halo & web evolution



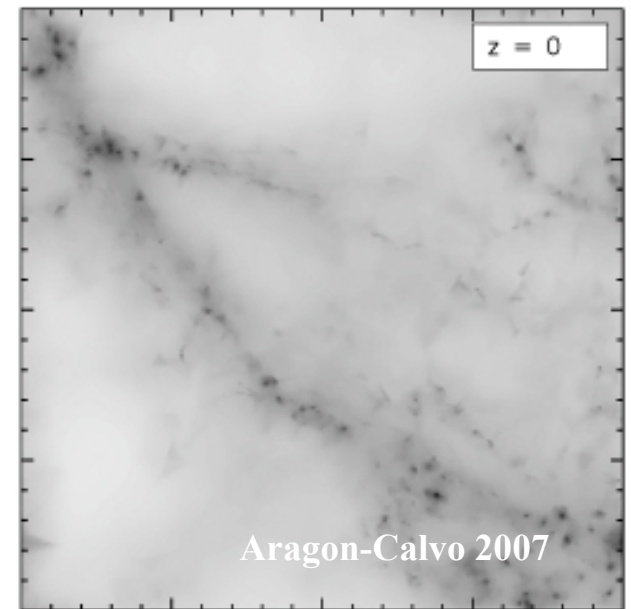
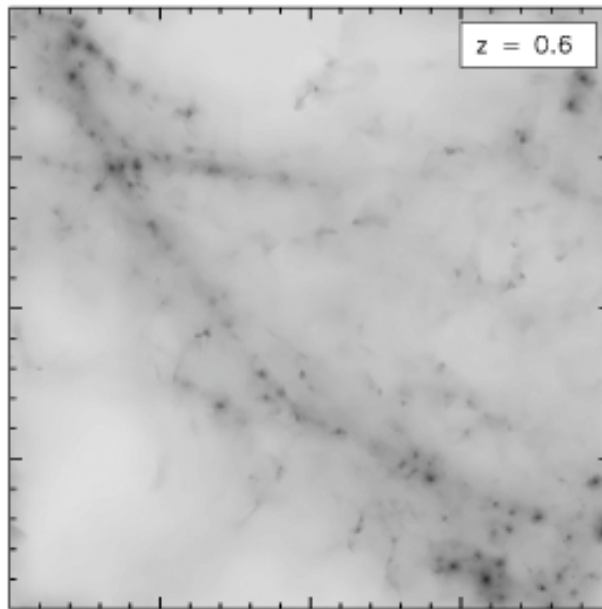
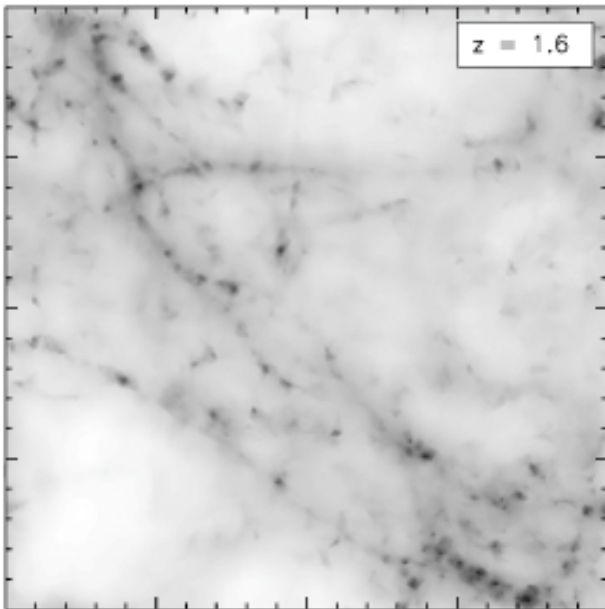
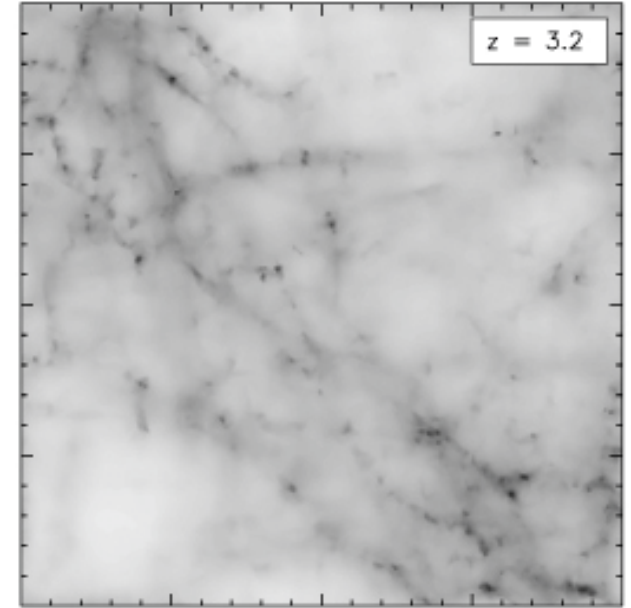
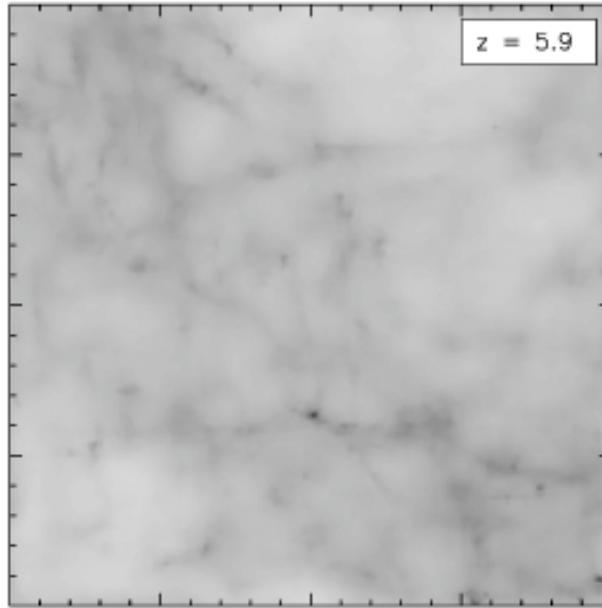
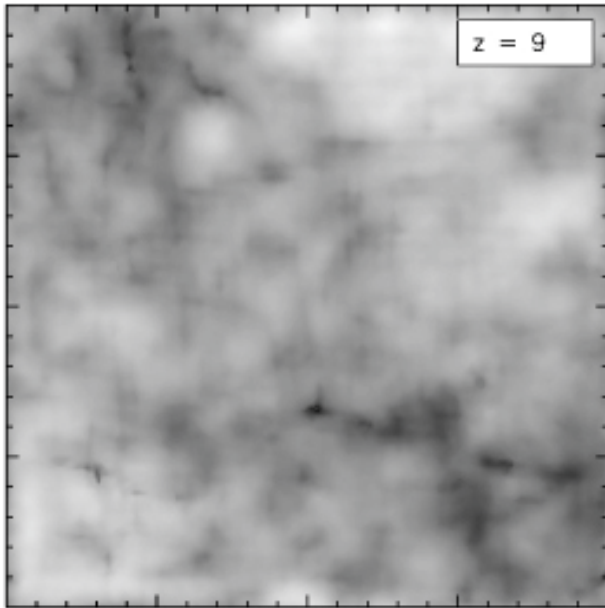
Rieder et al.
2013

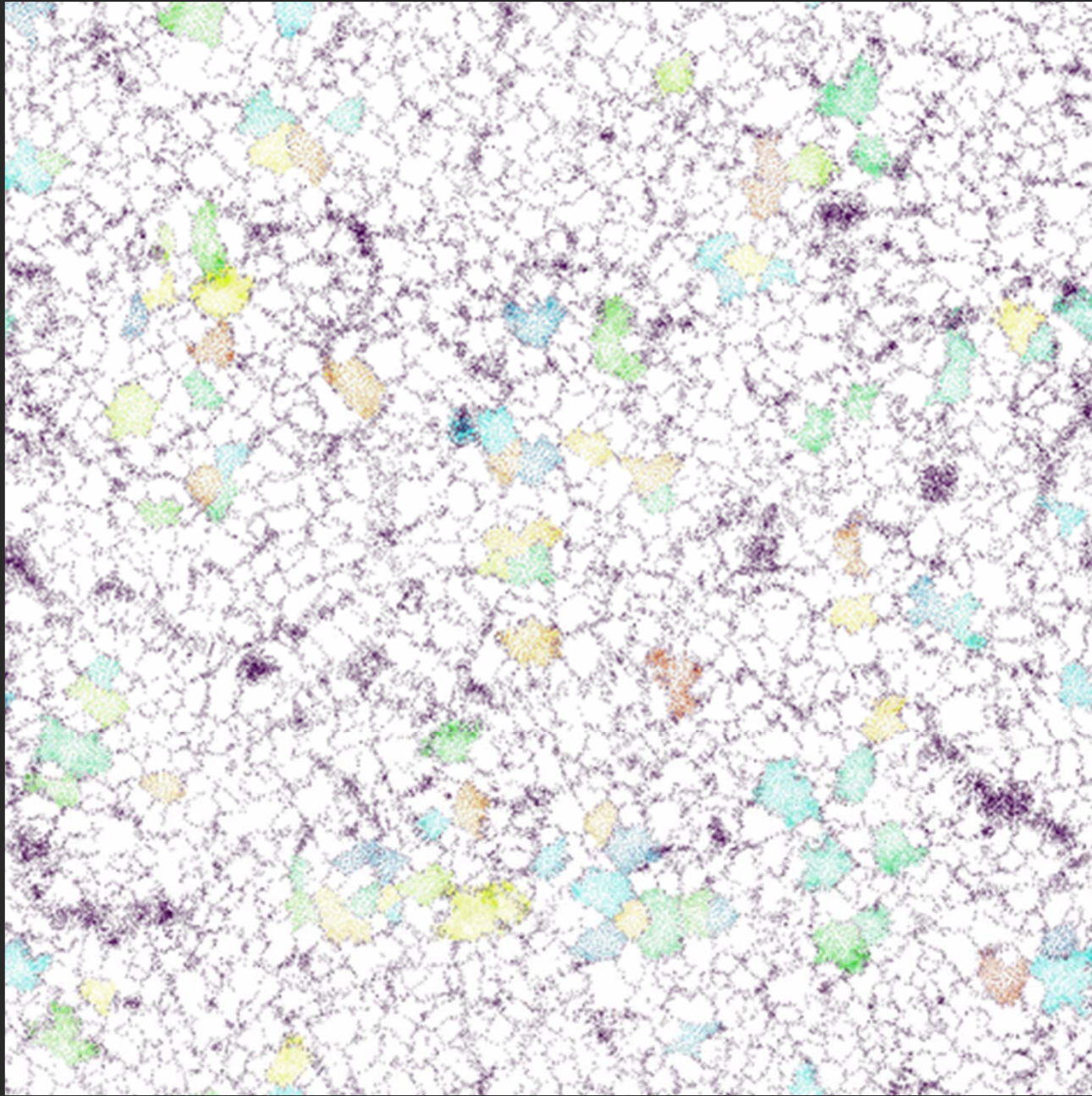
**Structures in the Universe form
by
gradual hierarchical assembly:**

- ❖ **small objects emerge & collapse first,**
- ❖ **then merge with other clumps**
- ❖ **while forming larger objects in hierarchy**



Hierarchical Filament Formation





Void Hierarchy:

“Lagrangian” view:

void-dominated
hierarchical
development
Cosmic Web

Platen & vdW 2004

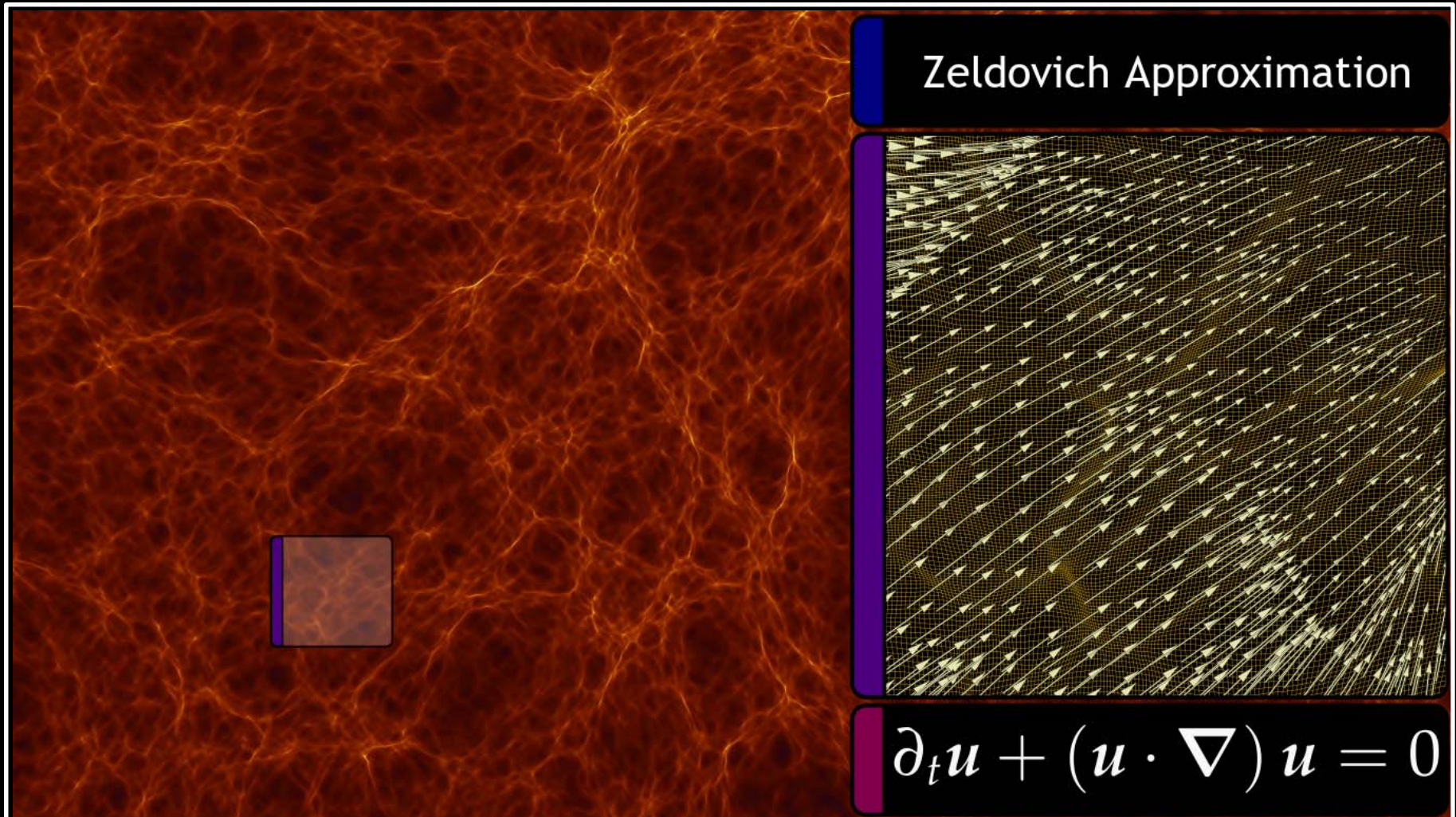
Sheth & vdW 2004

Aragon-Calvo &
Szalay 2012

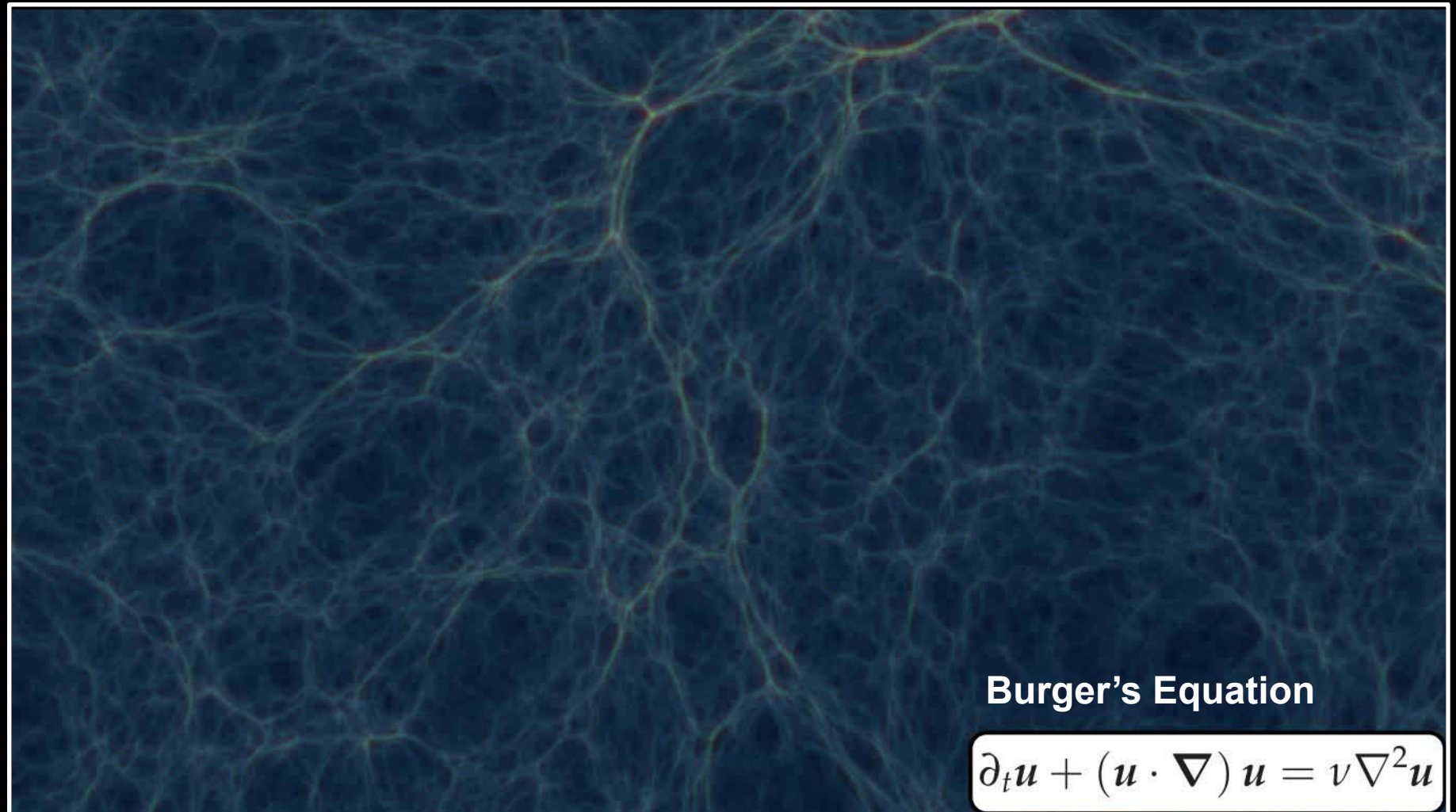
Hierarchical Dynamics of the Cosmic Web: Adhesion

Hidding, vdW et al. 2012,
Hidding, vdW et al. 2016
Hidding, vdW et al. 2018

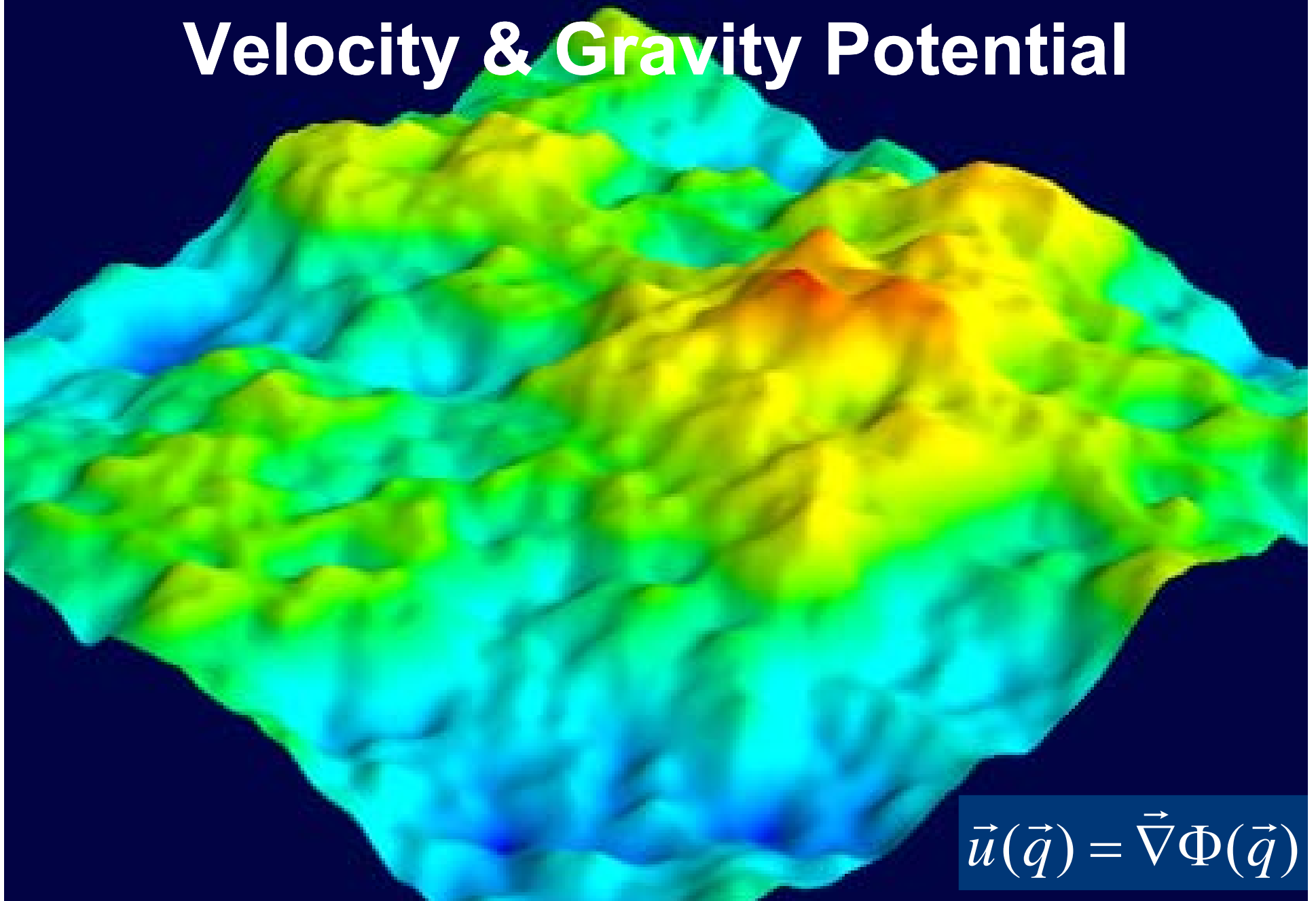
Zel'dovich Approximation



Adhesion Approximation



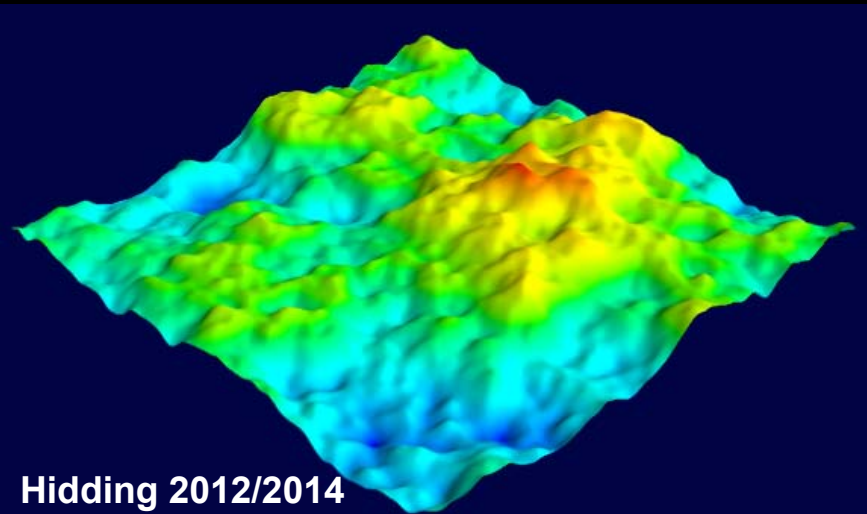
Velocity & Gravity Potential



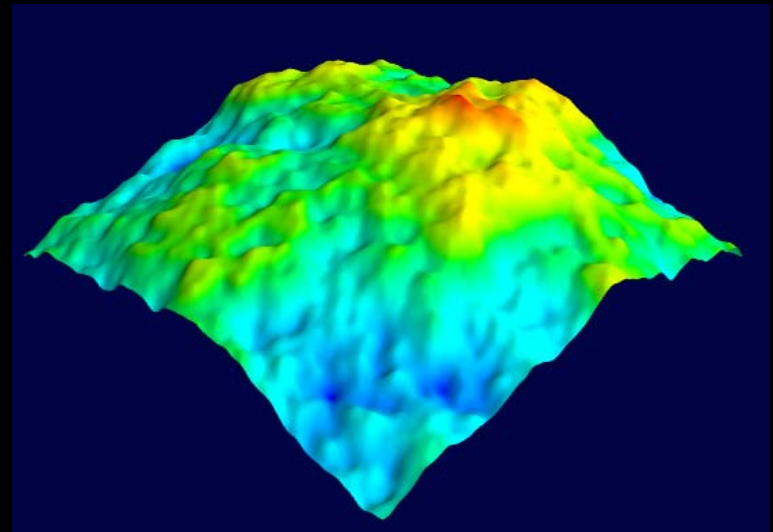
$$\vec{u}(\vec{q}) = \vec{\nabla}\Phi(\vec{q})$$

Burger's Equation: Hopf Solution

$$\frac{\partial \vec{u}}{\partial t} + (\vec{u} \cdot \vec{\nabla}) \vec{u} = \nu \nabla^2 \vec{u}$$

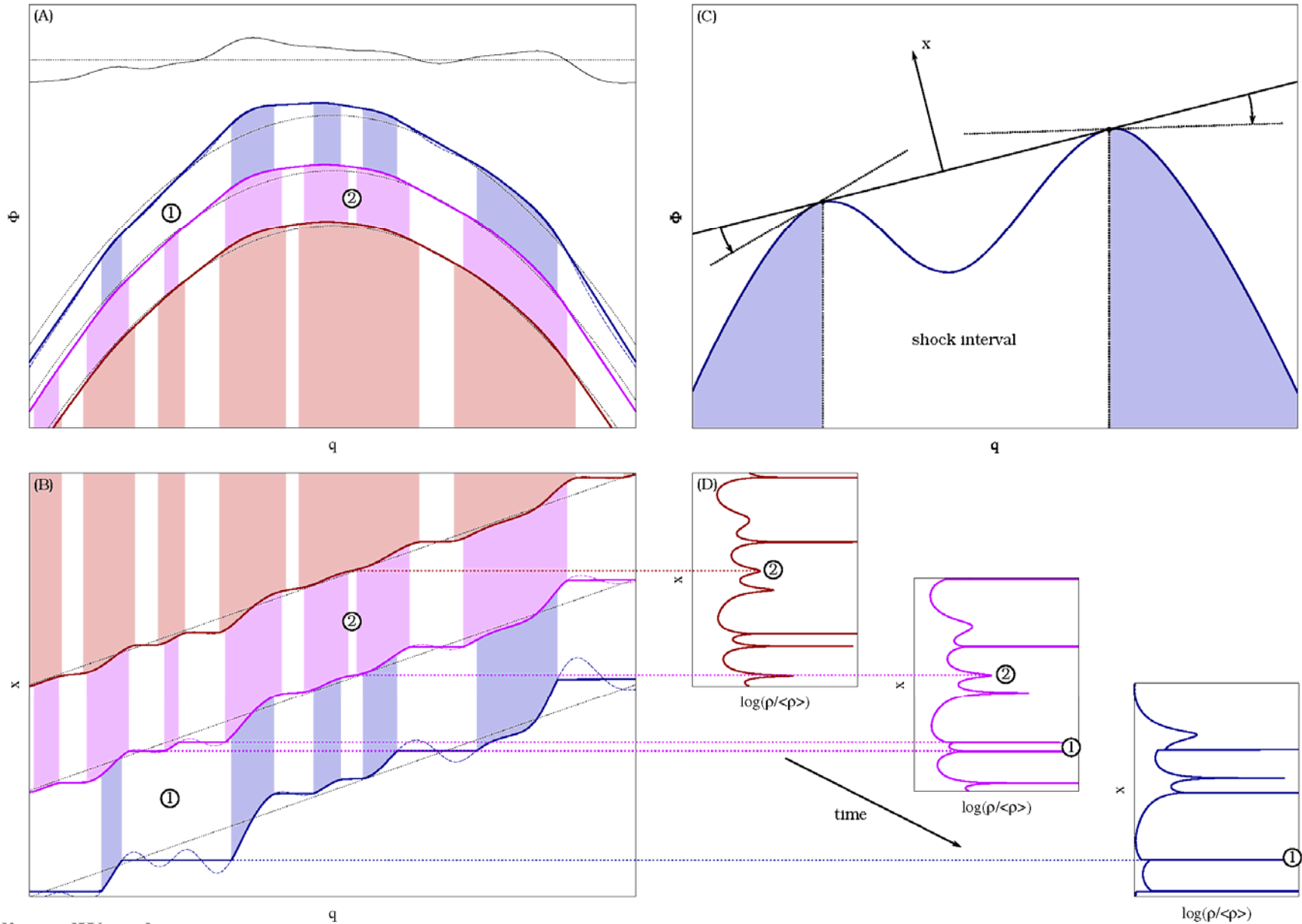


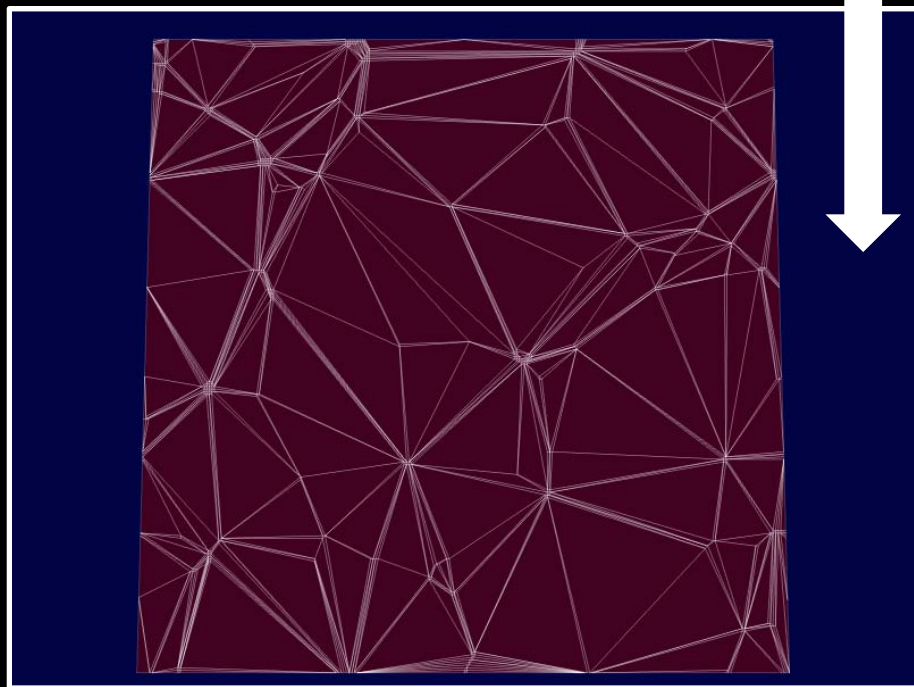
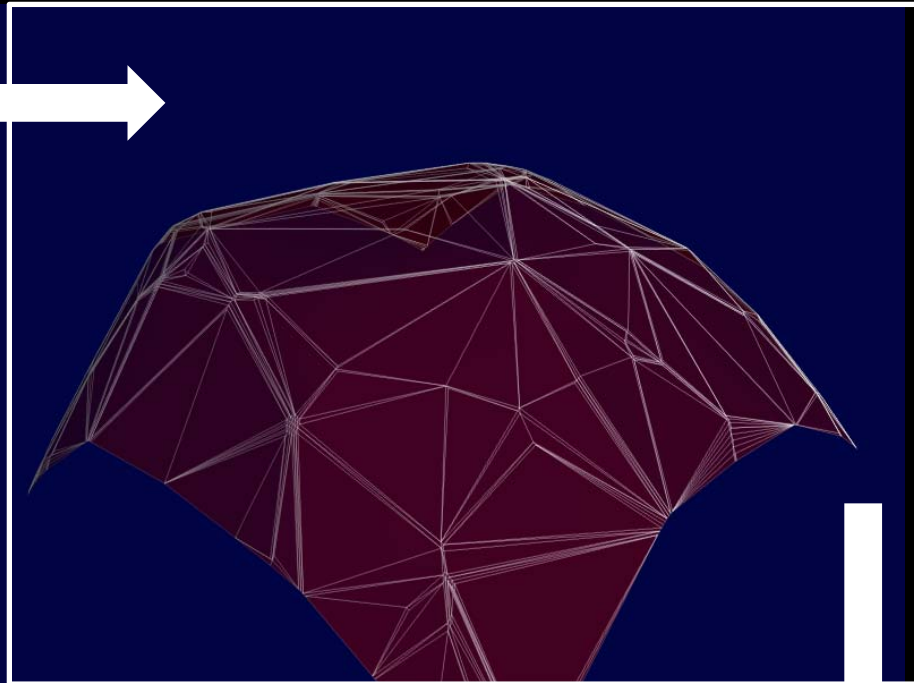
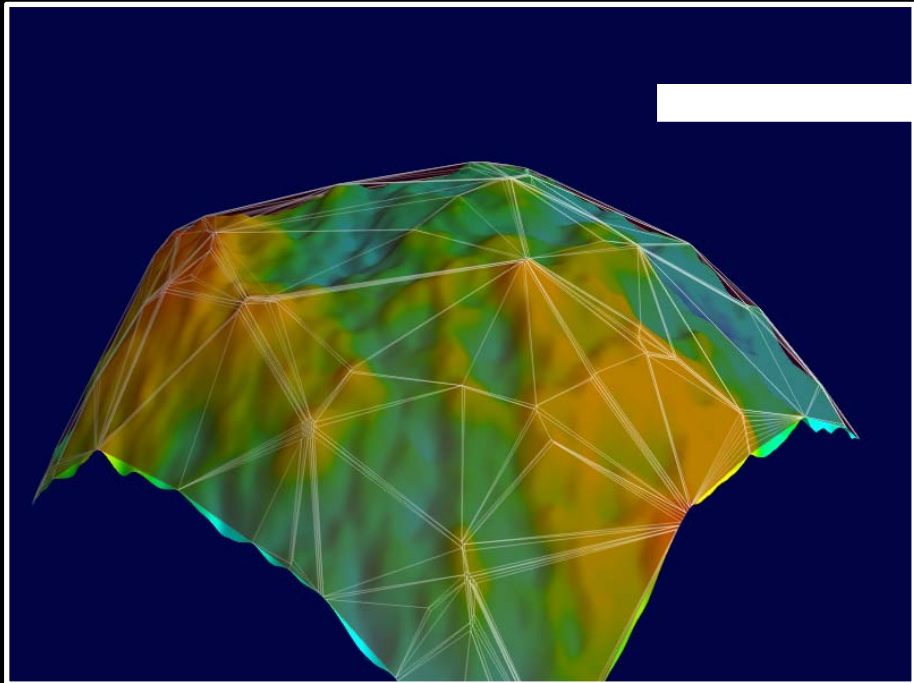
Hidding 2012/2014



$$\Phi(\vec{x}, t) + \frac{x^2}{2} = \max_q \left[\left(t\Phi_0(q) - \frac{q^2}{2} \right) + \vec{x} \cdot \vec{q} \right]$$

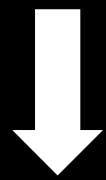
Burger's Equation: Hopf Solution





Hidding 2012/2014

Convex Hull
quadratically lifted potential field



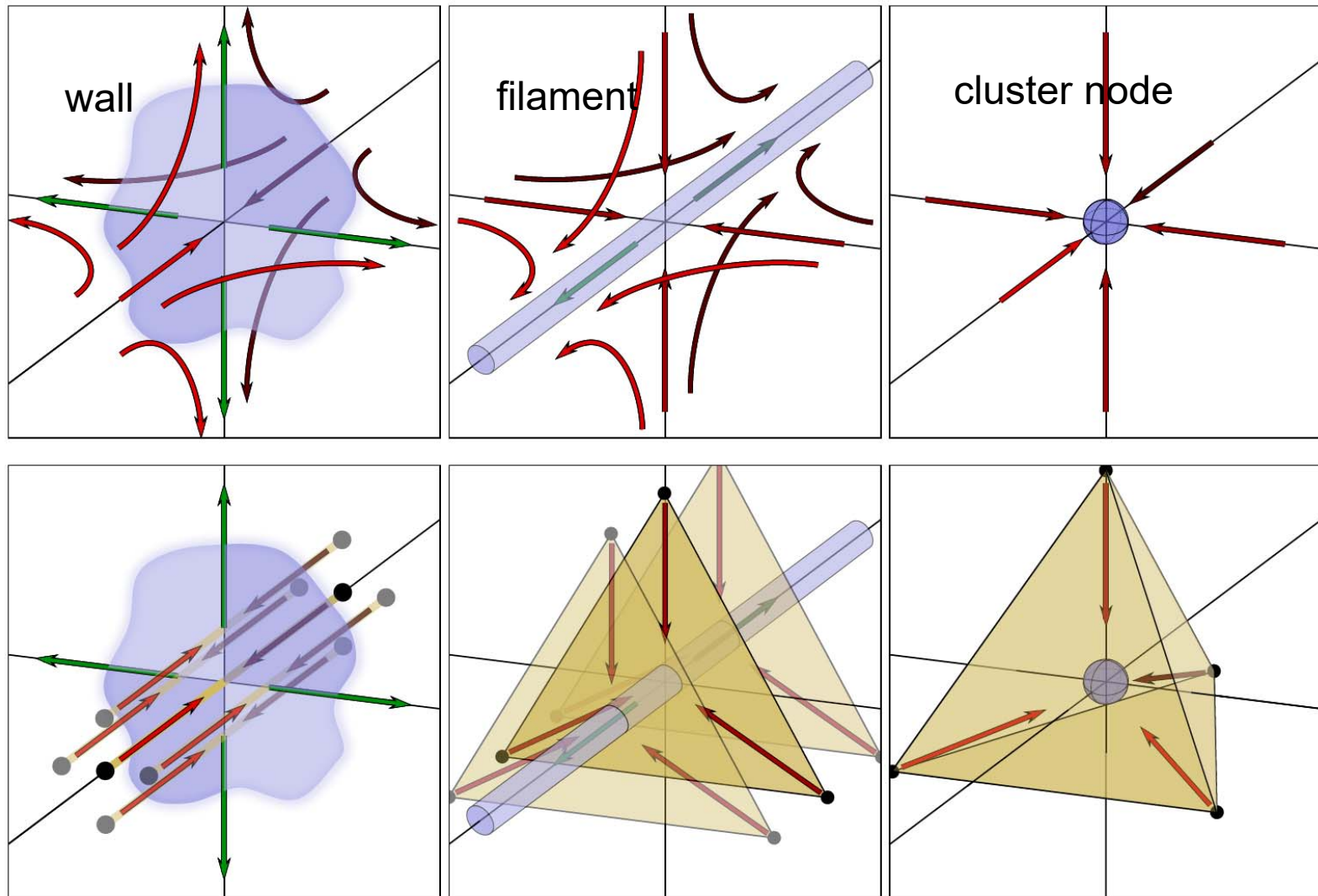
Delaunay tessellation
generated by maxima potential field

Hierarchical Web Evolution:

**Adhesion simulation
buildup Cosmic Web**

**Johan Hidding
2012**

Eulerian vs. Lagrangian weblike geometry



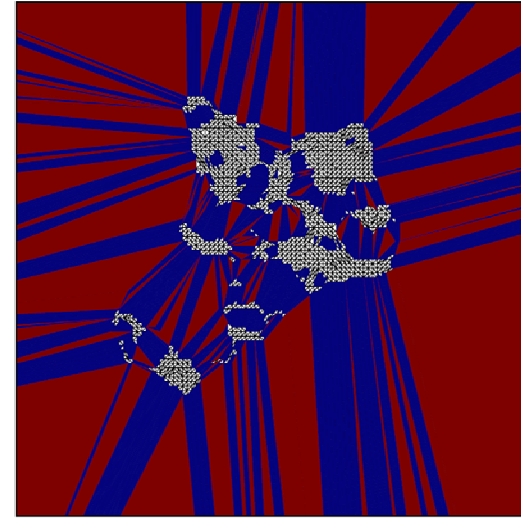
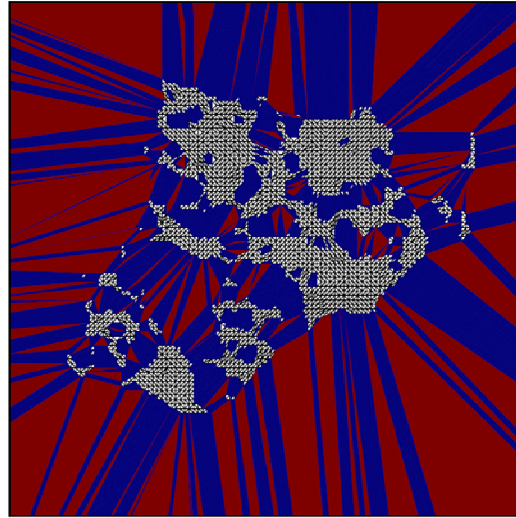
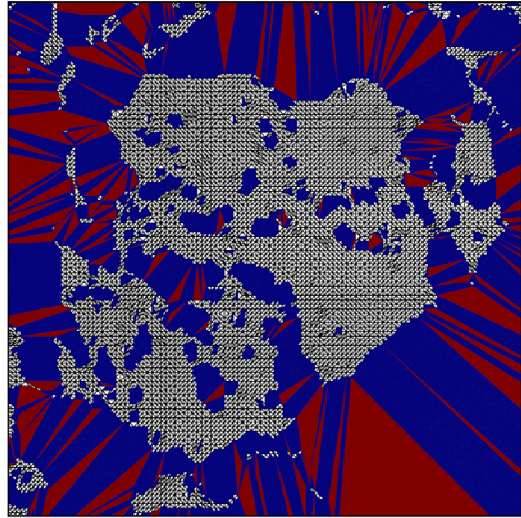
Eulerian

Lagrangian

Source
regions

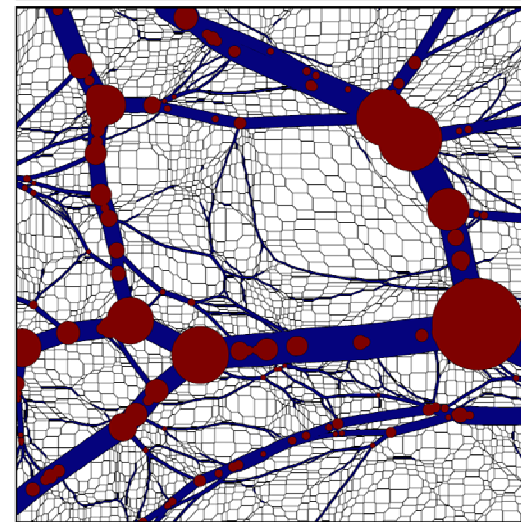
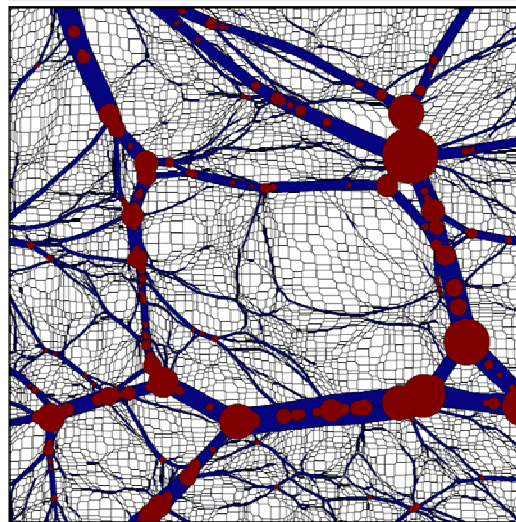
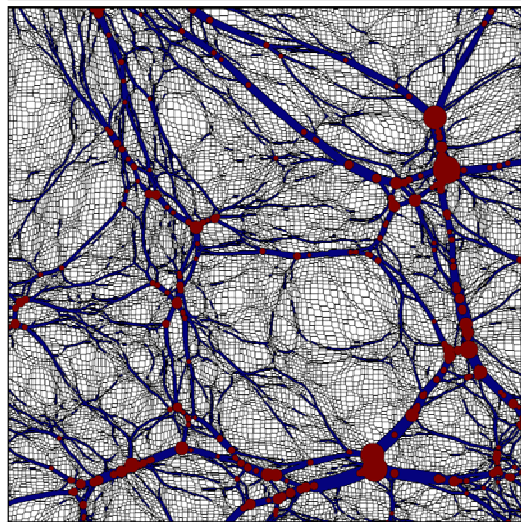
Lagrangian – Eulerian Cosmic Web

Delaunay- Voronoi Tessellations



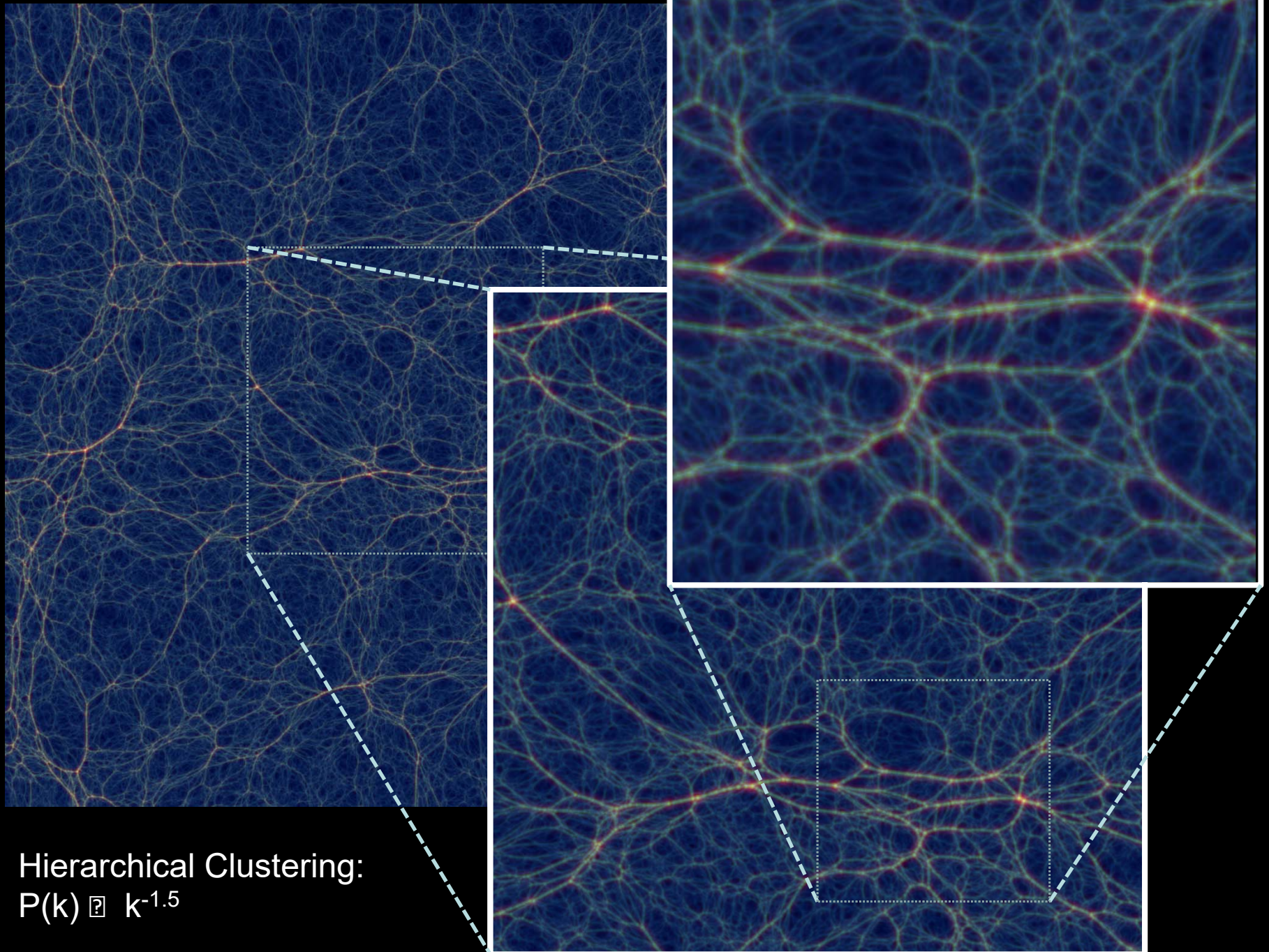
Lagrangian

Delaunay
Tessellation



Eulerian

Voronoi
Tessellation

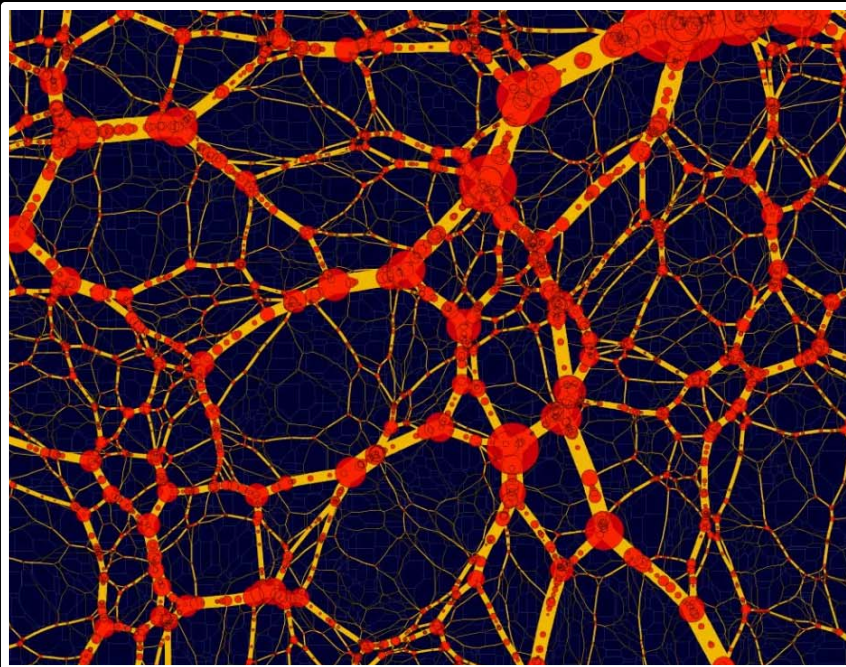


Hierarchical Clustering:
 $P(k) \propto k^{-1.5}$

Cosmological Sensitivity Cosmic Web

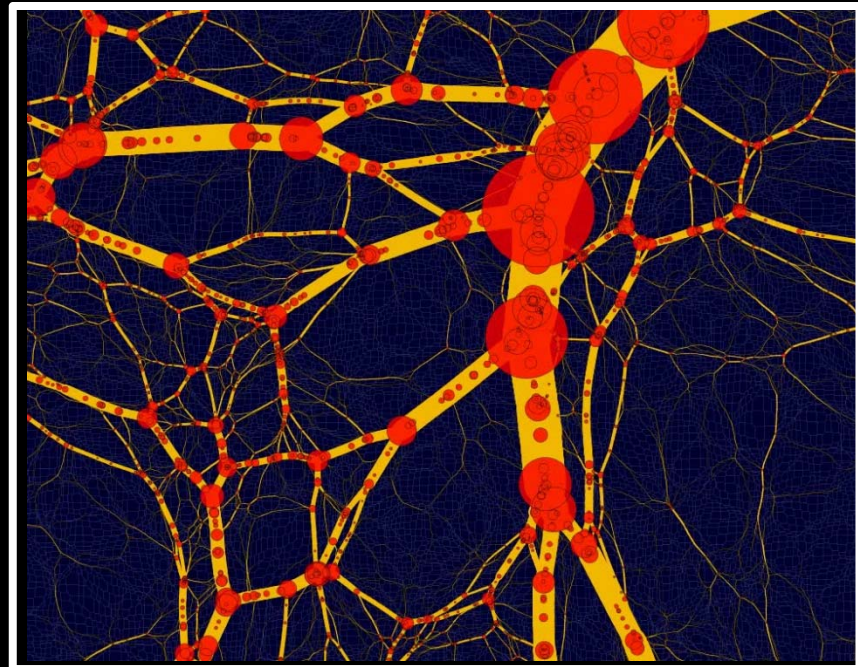
the morphology of the weblike network is highly sensitive to the underlying cosmology

$$P(k) \sim k^{-1.5}$$



Hidding 2012/2014

$$P(k) \sim k^{-2.0}$$



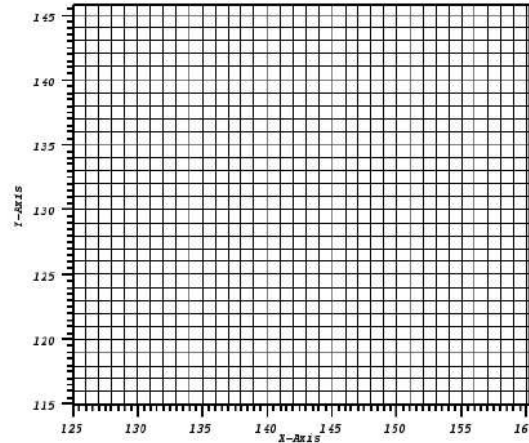
Cosmic Web

Phase-Space Evolution

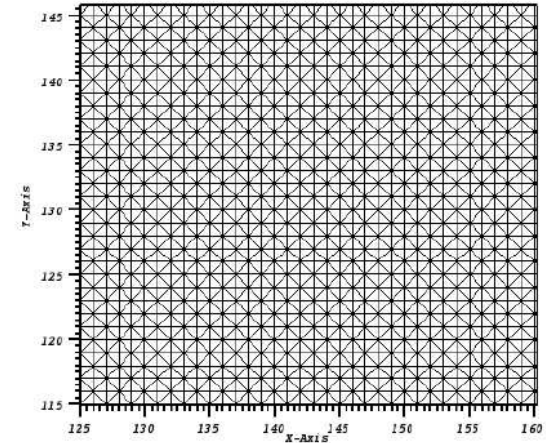
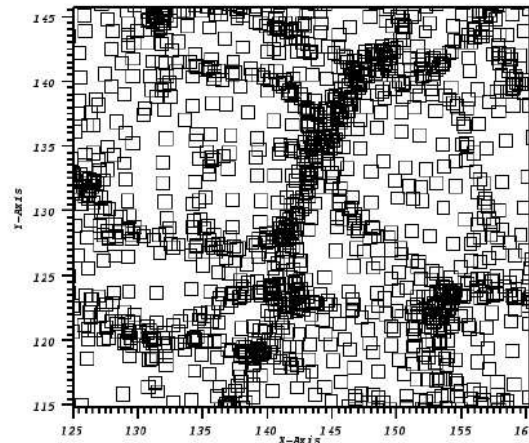
Tessellation Deformation & Phase Space Projection

Translation towards
Multi-D space:

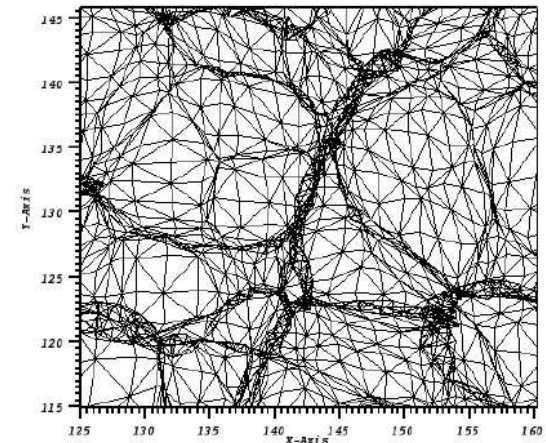
- Look at deformation of initial tessellation
- each tessellation cell represents matter cell
- evolution deforms cell
- once cells start to overlap, manifestation of different phase-space matter streams



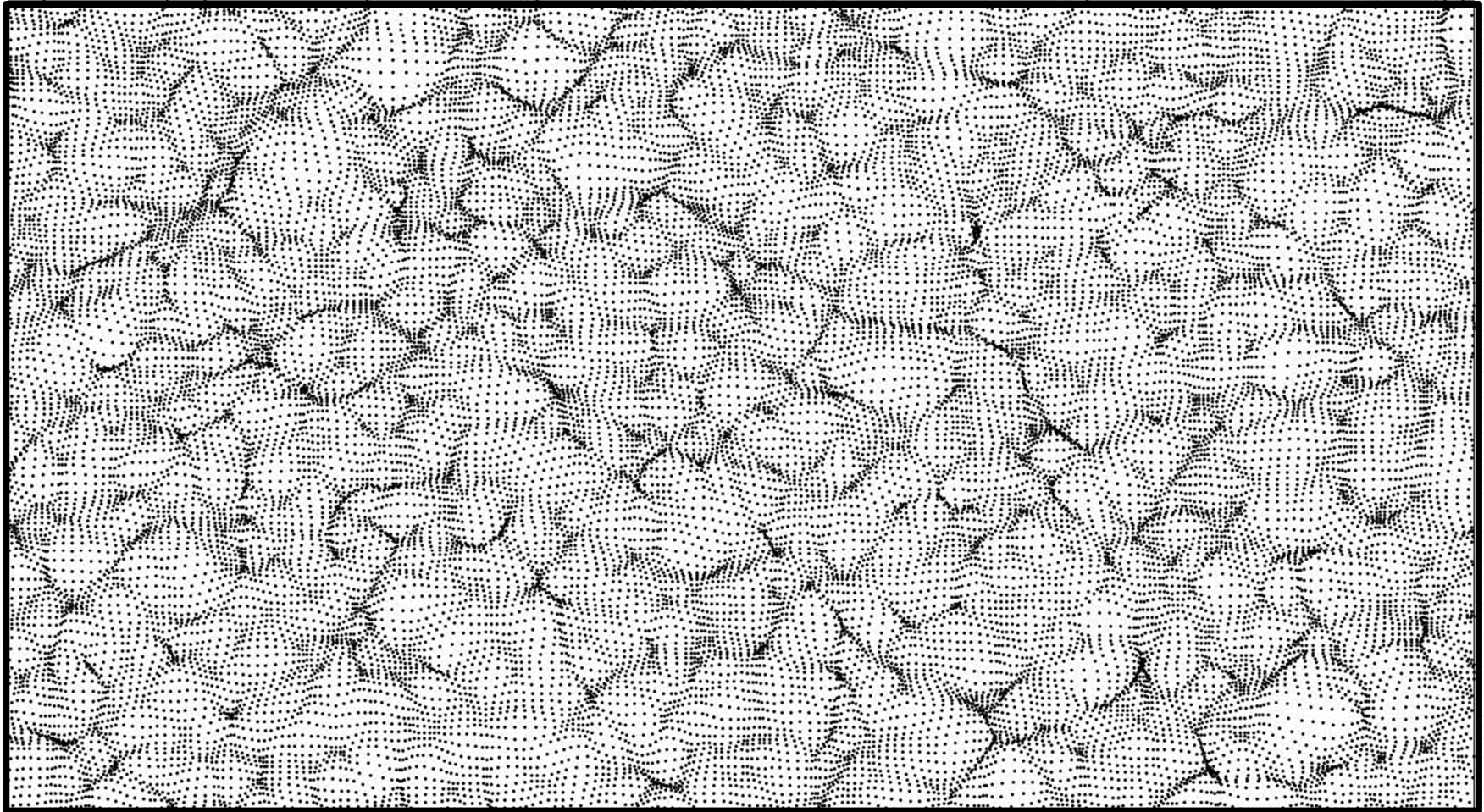
particle displacement



fluid element deformation



Simulation – Discrete Particles



Simulation – Mass Elements



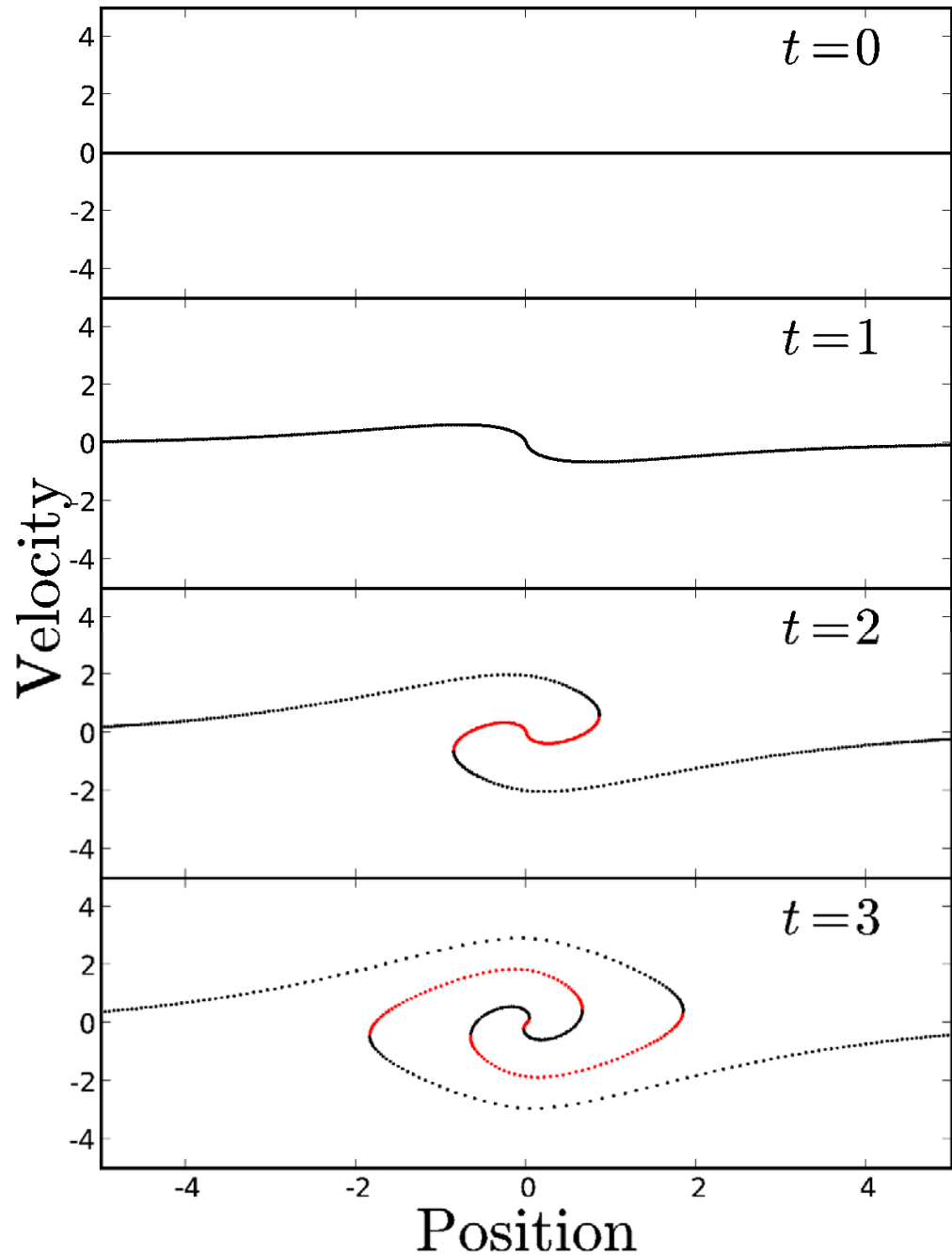
Phase Space Evolution

Dark Matter Phase Space sheet:

3-D structure projection of a folding DM phase space sheet
In 6-D phase space

- Shandarin 2010, 2011
- Neyrinck et al. 2011, 2012
Origami
- Abel et al. 2011

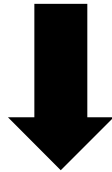
Evolving matter distribution in
position-velocity space – 1D



Phase Space Evolution

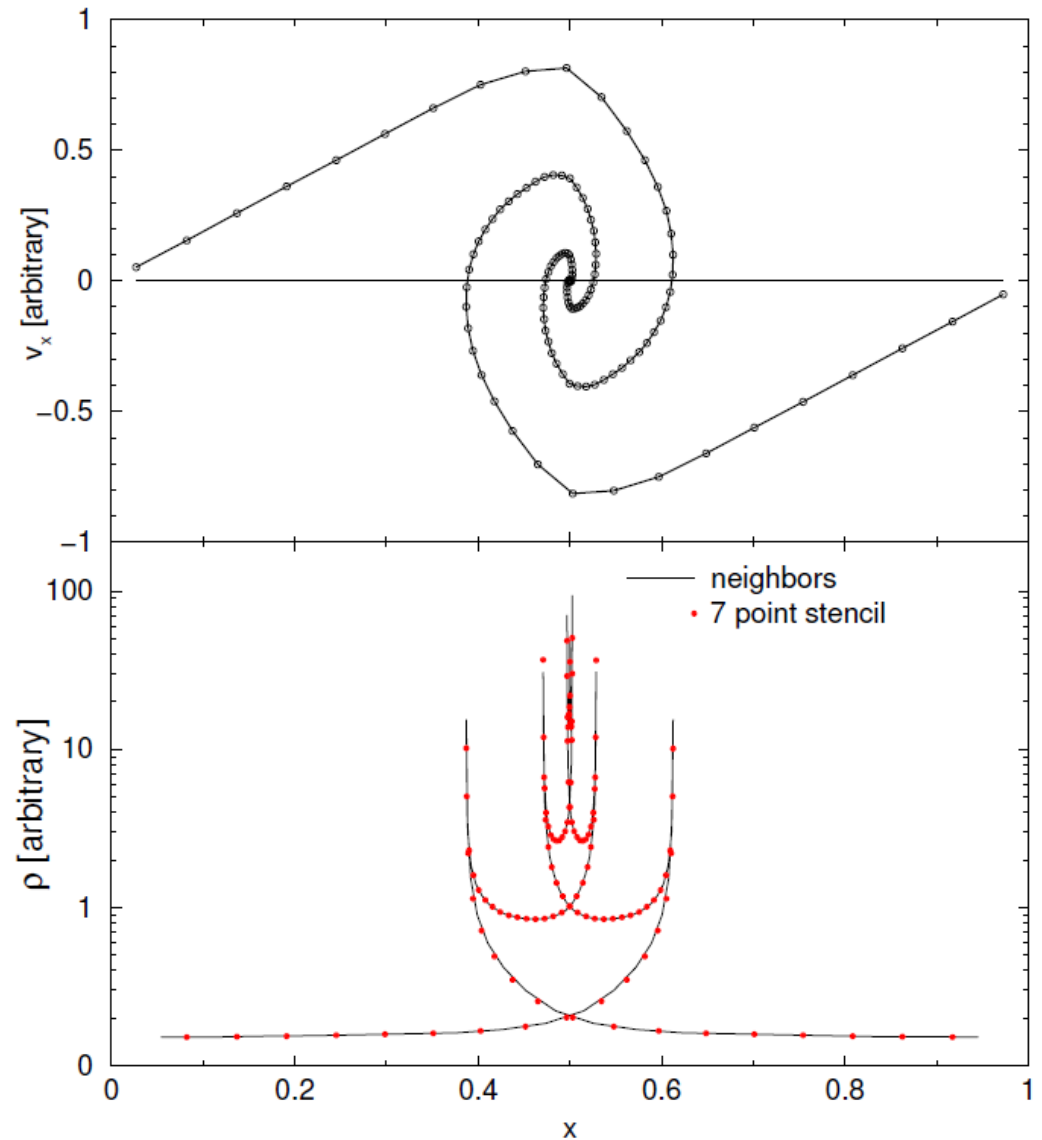
Phase space:

Velocity vs. Position



Density:

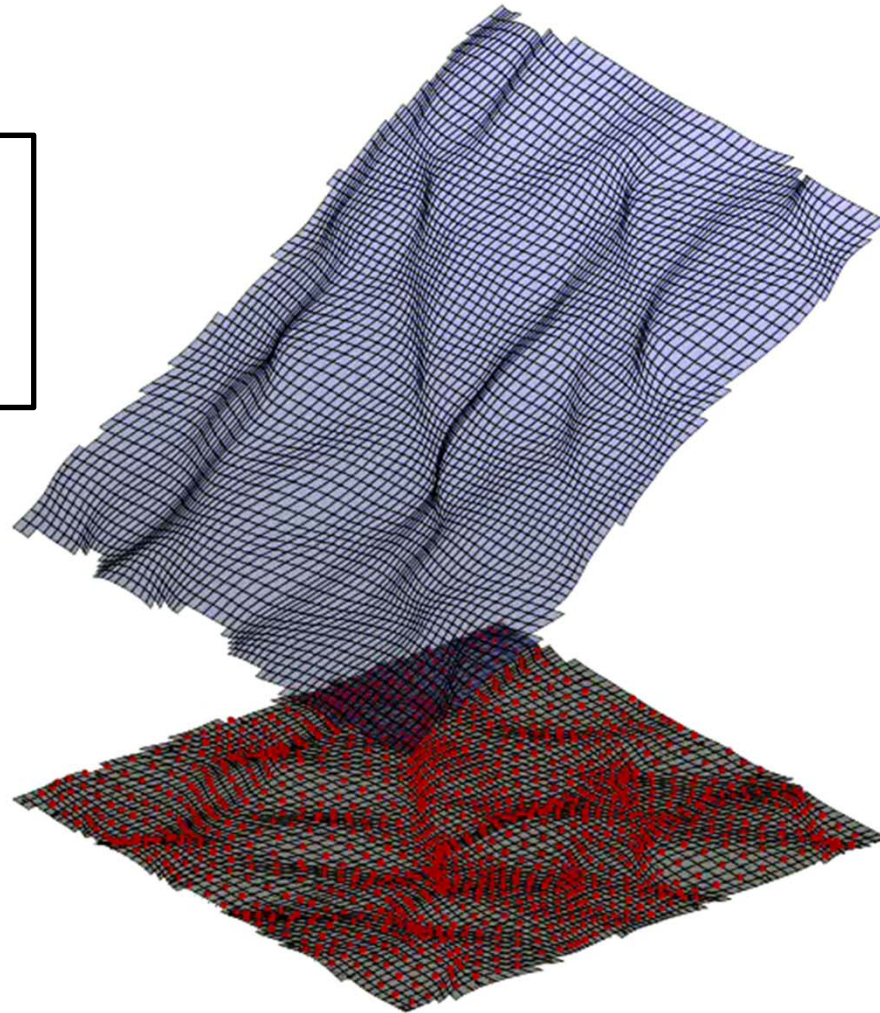
$$\rho(\vec{x}, t) = \int f(\vec{x}, \vec{v}, t) d\vec{v}$$



Phase-Space Evolution

Dynamical Evolution:

folding the
phase-space sheet $\{q,x\}$



Lagrangian
coordinate

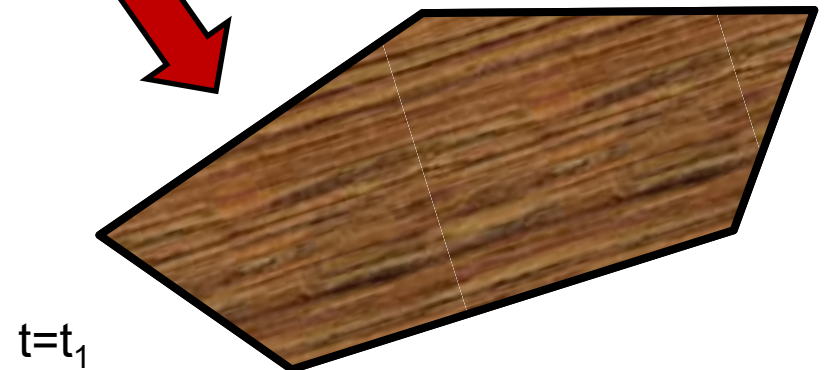
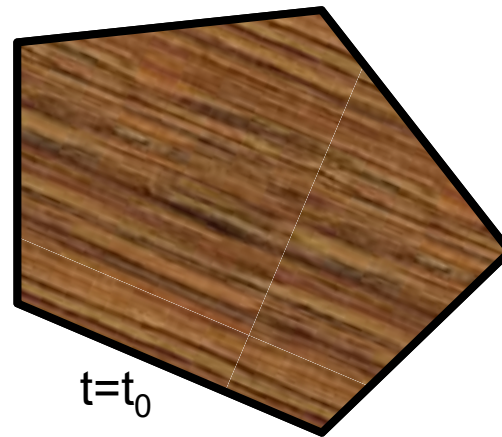
Eulerian plane

Tessellation Deformation & Phase Space Projection

Translation towards
Multi-D space:

- Look at deformation of initial tessellation
- each tessellation cell represents matter cell
- evolution deforms cell

Monostream
Density Evolution



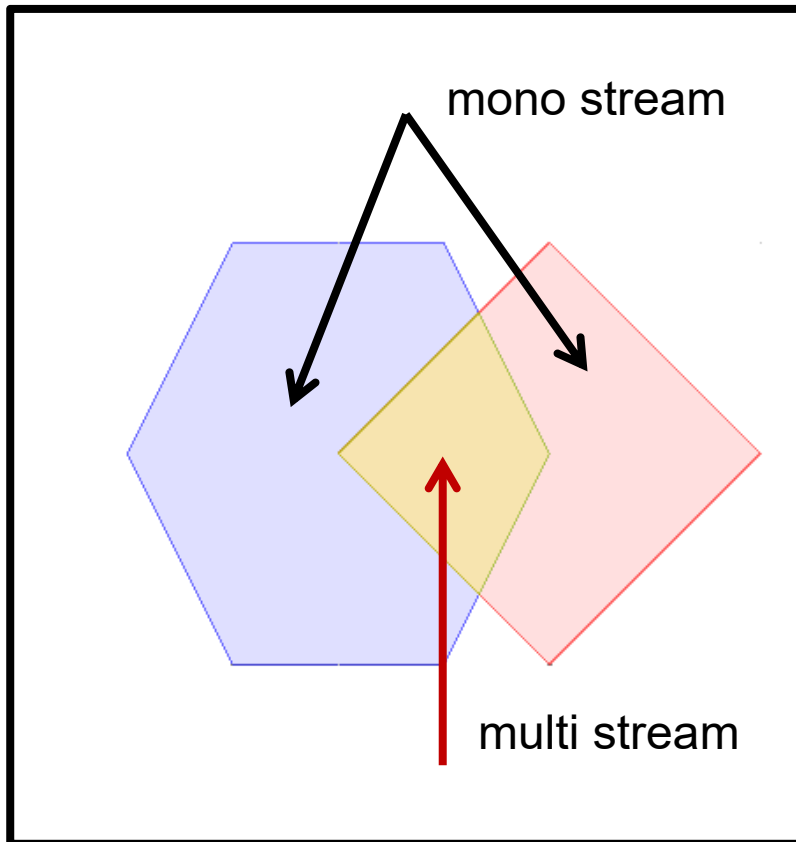
Conservation of mass
(continuity eq.):

$$\rho(\vec{x}, t) = |J(\vec{x}, \vec{q})|^{-1} \rho(\vec{q}) = \left| \frac{\partial \vec{x}}{\partial \vec{q}} \right|^{-1} \rho(\vec{q})$$

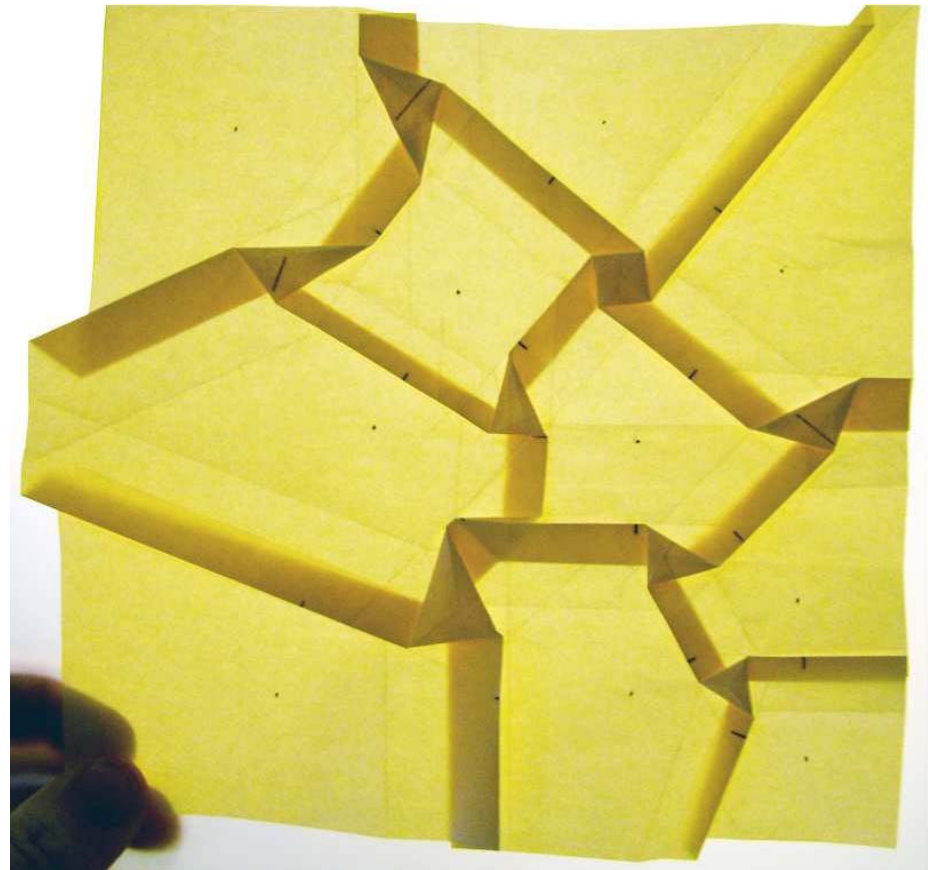


$$\rho(\vec{x}, t_1) = \frac{V_0}{V_1} \rho(\vec{q}, t_0)$$

(Cosmic) ORIGAMI

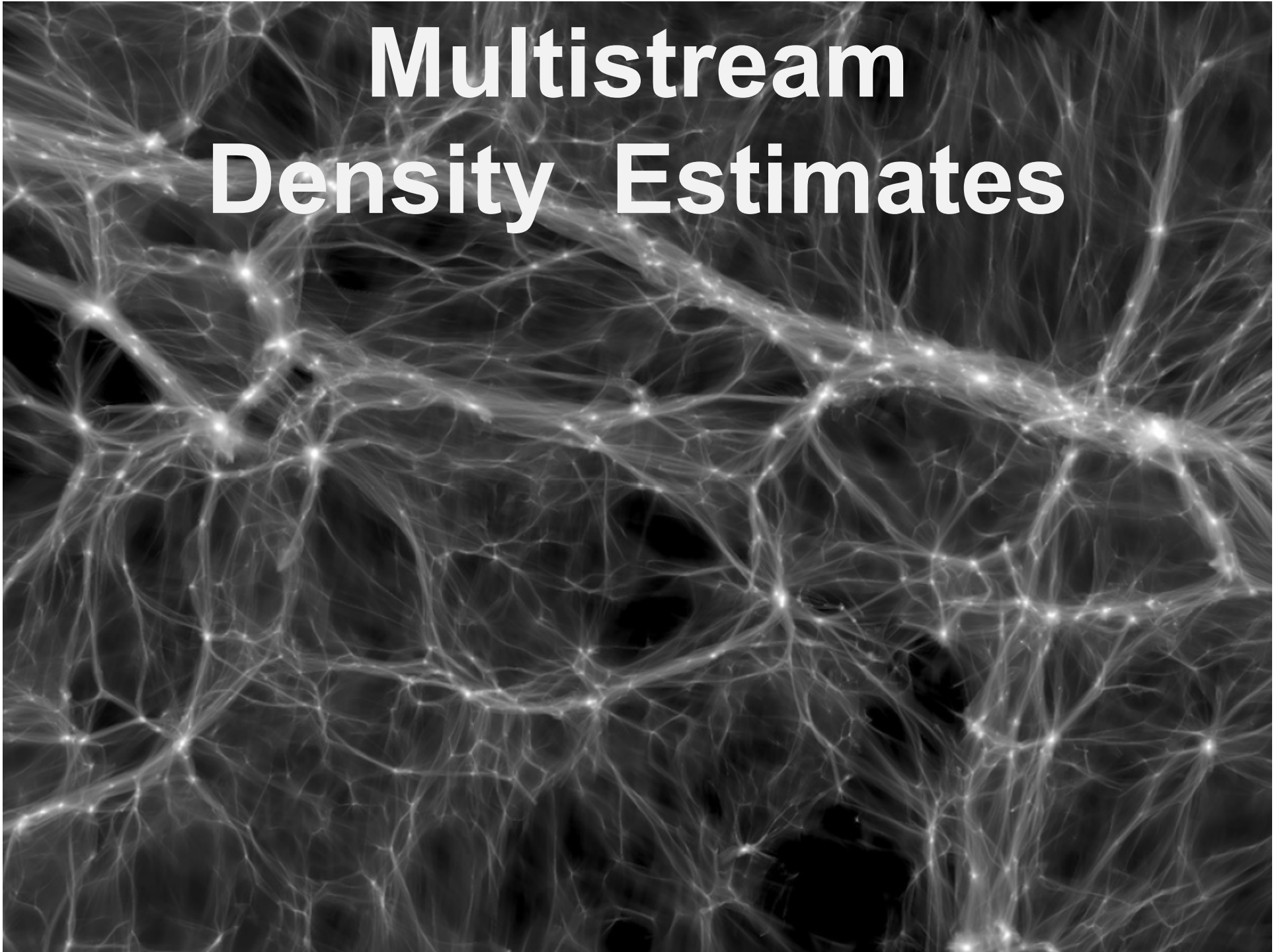


Evolution of dynamical system:
Phase-space folding – Cosmic Origami



$$\rho_{total}(\vec{x}, t_1) = \sum_i \frac{V_{0i}}{V_{1i}} \rho(\vec{q}_i, t_0)$$

Multistream Density Estimates



Cosmic Web Stream Density

Translation towards
Multi-D space:

Density of
dark matter streams:

- # phase space folds

=

locally overlapping
tessellation cells

Shandarin 2012
Abel, Hahn & Kaehler 2012
Falck, Neyrinck et al. 2012

