

# Star Clusters

Sterrenstelsels & Kosmos  
deel 2

# Types of star clusters

# Open or Galactic Clusters

- “Open” or Galactic clusters are low mass, relatively small ( $\sim 10$  pc diameter) clusters of stars in the Galactic disk containing  $< 10^3$  stars
- The Pleiades cluster is a good example of an open cluster
  - the “fuzziness” is starlight reflected from interstellar dust



- Because open clusters live in the disk of our Milky Way, they are subject to strong tides and shearing motions (which we'll discuss later)
- Because they are so small and contain few stars, they also *evaporate* quickly
- Therefore they do not live very long unless they are very massive --- so most of them are quite *young*, as we'll soon see

# Globular clusters

- Globular clusters are named for their spherical shape and contain  $\sim 10^4$ - $10^6$  stars and are bigger than open clusters, with diameters of 20-100 pc
- In the Milky Way, *all* globular clusters are **old**: > 10 Gyr!

M15 imaged with JKT at La Palma  
core of M15 observed with HST

# Globular clusters

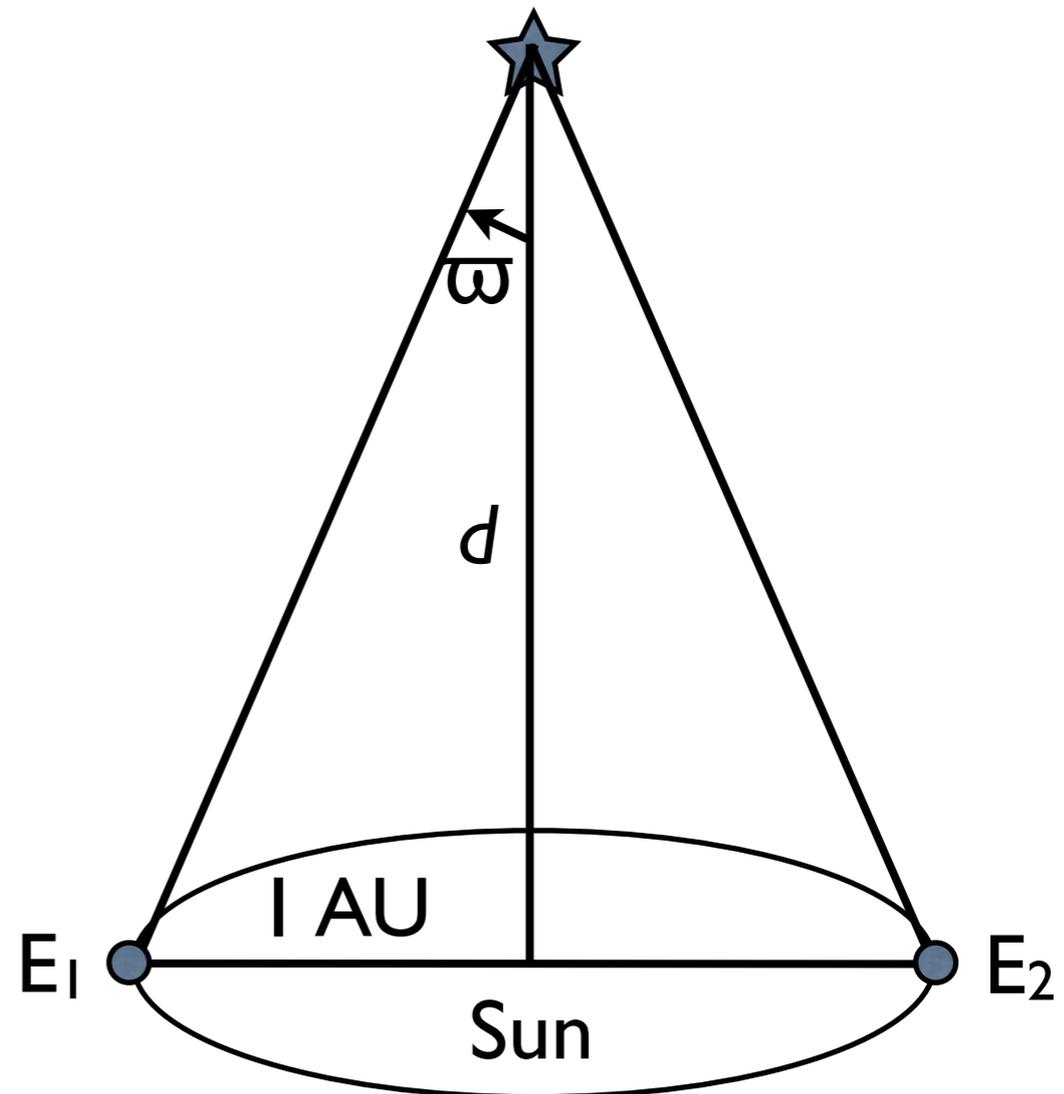
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# Distances to clusters

- First, a quick review of distances in astronomy...
- The fundamental distance measure in astronomy is based on *parallax*, the change in angle a (stationary) star makes when seen from opposite sides of the Earth's orbit around the Sun

- Consider the Earth, 1 AU away from the Sun at position  $E_1$ . Six months later, the Earth is at position  $E_2$ , but the star has remained in the same place *relative to the Sun*. Then, as seen from Earth, the star *appears* to have subtended an angle  $2\omega$  on the sky.



- Then if  $r$  ( $= 1$  AU) is the radius of the Earth's orbit, we find  $\frac{r}{d} = \tan \varpi \approx \varpi$  rad

- because  $\varpi$  is clearly small; converting to seconds of arc,  $\varpi'' = 206265\varpi$  rad

- *Defining* 1 AU such that  $d = \frac{206265}{\varpi''}$  AU

- and 1 **parsec** as the distance at which a star would have a parallax of 1'':

$$1 \text{ pc} = 2062065 \text{ AU} = 3.086 \times 10^{13} \text{ km} = 3.26 \text{ light years}$$

- The distance to a star with observed parallax  $\varpi''$  is then  $d = \frac{1}{\varpi''}$  pc

- Now, if we have an object with some flux  $F$  at some distance  $D$ , then the inverse-square law for flux tells us that the flux  $f$  we receive at some other distance  $d$  is  $f = \left(\frac{D}{d}\right)^2 F$
- Therefore, if we pick a *standard distance*  $D$  to refer to all objects, we can define an **absolute magnitude**  $M$  to be the magnitude object of *apparent magnitude*  $m$  would have at that distance:

$$m - M = -2.5 \log(f/F) = 5 \log(d/D)$$

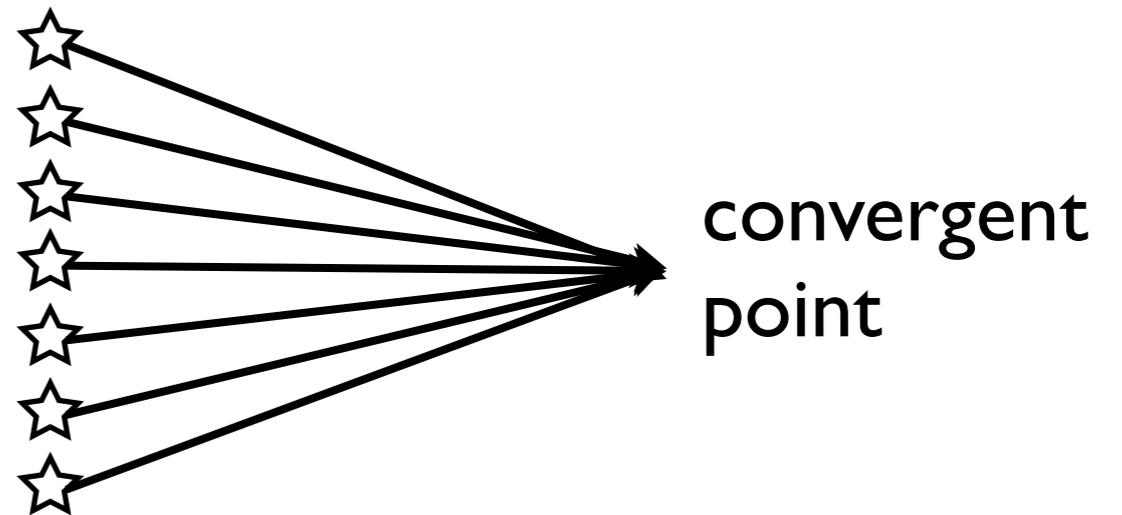
- The standard distance  $D$  is always taken to be 10 pc, which gives us the *distance modulus*:

$$m - M = 5 \log d - 5$$

# The “moving-cluster” method

- Now let's imagine a cluster receding from the Sun
  - It first occupies a large area on the sky and then slowly shrinks to a *convergent point*
- If the cluster has a constant *physical* diameter  $d$  and is at a distance  $D$ , then its *angular diameter* on the sky is

$$\theta = \frac{d}{D}$$



- Let's take the logarithm of both sides:

$$\ln \theta = \ln d - \ln D$$

- Now let's take the derivative with respect

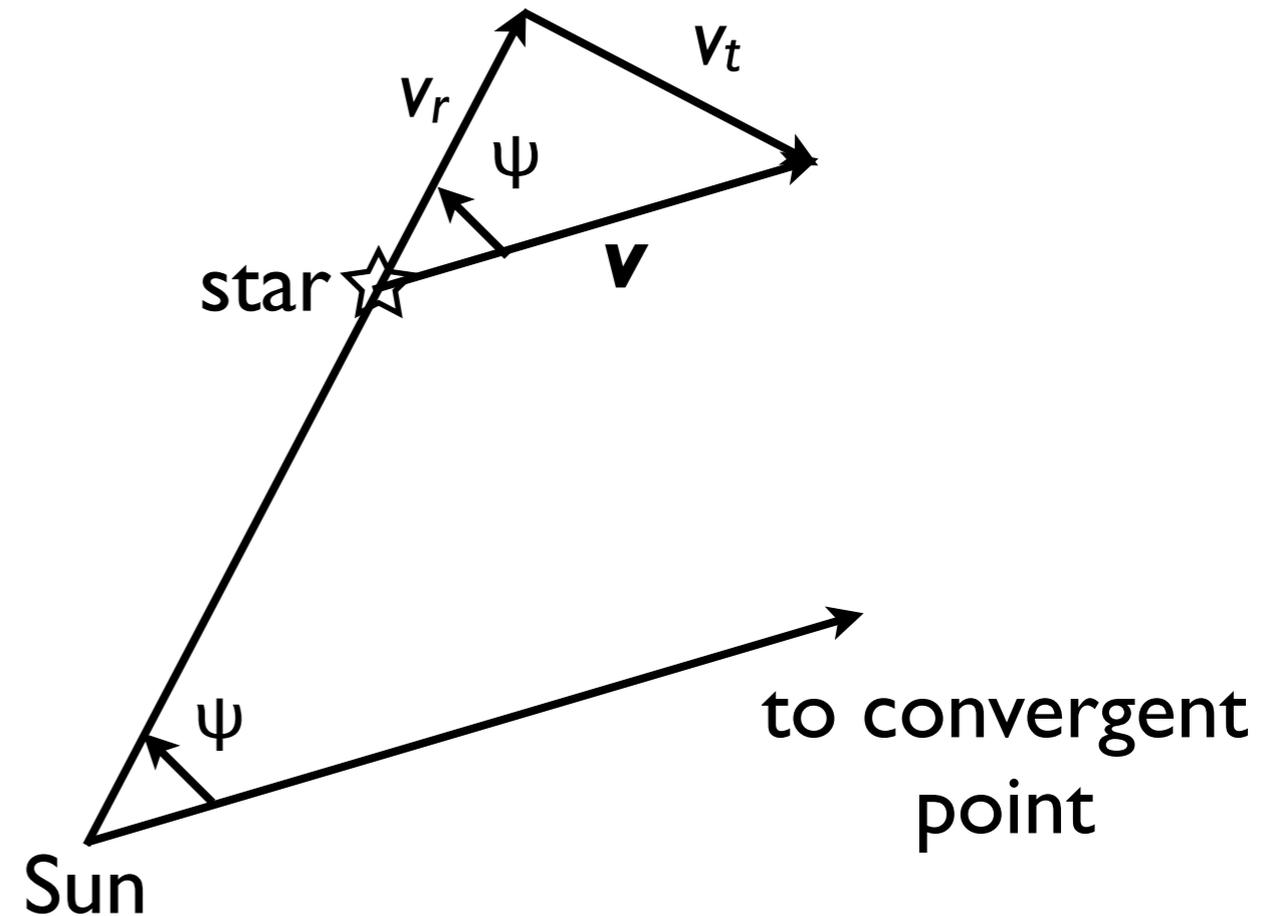
to time:  $\frac{d \ln \theta}{dt} = -\frac{d \ln D}{dt}$

- Rearranging and letting  $v_r = dD/dt$  and  $\dot{\theta} = d\theta/dt$ , we have  $D = -\frac{\theta}{\dot{\theta}} v_r$

- So if we can measure the *radial velocity*  $v_r$  and the rate  $-\dot{\theta}/\theta$  at which the cluster appears to be shrinking, we can measure the distance  $D$  to the cluster

- We can measure the direction to the convergent point by measuring the **proper motions** of the cluster stars: the *transverse* motion of the stars across (i.e., on the plane of) the sky over some amount of time
- Once we know this direction, we can use this to determine the distance to the cluster stars

- The vector  $\mathbf{v}$  is in the direction of the convergent point
- Then the star's radial velocity is  $v_r = v \cos \psi$
- and its transverse velocity is  $v_t = v \sin \psi$
- But  $v_t = \mu d$ , where  $\mu$  is the star's proper motion and  $d$  is its distance
- So  $\mu = \frac{v_r \tan \psi}{d}$
- and then  $d = \frac{v_r \tan \psi}{\mu}$



Cluster	Distance (pc)
Hyades	45
Ursa Major group	24
Pleiades	115
Scorpio-Centaurus	170

# The Virial Theorem

- A key concept in astronomy, from stars to star clusters to galaxies to galaxy clusters to the formation of galaxies, is the concept of *virialization*
- gravitationally-bound systems in equilibrium obey the remarkable property that their total energy is *always* one-half of their (time-averaged) potential energy

- First, let's consider, for some system of  $N$  particles, the quantity  $Q = \sum_i \mathbf{p}_i \cdot \mathbf{r}_i$
- where  $\mathbf{p}_i$  and  $\mathbf{r}_i$  are the linear momentum and position vectors of some particle  $i$ , and the sum is taken over all  $N$  particles

- The time derivative of  $Q$  is

$$\frac{dQ}{dt} = \sum_i \left( \frac{d\mathbf{p}_i}{dt} \cdot \mathbf{r}_i + \mathbf{p}_i \cdot \frac{d\mathbf{r}_i}{dt} \right) \quad (1)$$

- and the left-hand side of this expression is

$$\frac{dQ}{dt} = \frac{d}{dt} \sum_i m_i \frac{d\mathbf{r}_i}{dt} \cdot \mathbf{r}_i = \frac{d}{dt} \sum_i \frac{1}{2} \frac{d}{dt} (m_i r_i^2) = \frac{1}{2} \frac{d^2 I}{dt^2}$$

- where the *moment of inertia* is

$$I = \sum_i m_i r_i^2$$

- Substituting this back into (1), we have

$$\frac{1}{2} \frac{d^2 I}{dt^2} - \sum_i \mathbf{p}_i \cdot \frac{d\mathbf{r}_i}{dt} = \sum_i \frac{d\mathbf{p}_i}{dt} \cdot \mathbf{r}_i$$

- where the second term on the left-hand side is just twice the negative of the *kinetic energy*  $K$  of the system:

$$- \sum_i \mathbf{p}_i \cdot \frac{d\mathbf{r}_i}{dt} = - \sum_i m_i \mathbf{v}_i \cdot \mathbf{v}_i = -2 \sum_i \frac{1}{2} m_i v_i^2 = -2K$$

- Newton's second law ( $\mathbf{F} = d\mathbf{p}/dt$ ) then allows us to write

$$\frac{1}{2} \frac{d^2 I}{dt^2} - 2K = \sum_i \mathbf{F}_i \cdot \mathbf{r}_i \quad (2)$$

- Now let  $\mathbf{F}_{ij}$  be the force on particle  $i$  due to particle  $j$ , then, considering all possible forces acting on  $i$ ,

$$\sum_i \mathbf{F}_i \cdot \mathbf{r}_i = \sum_i \left( \sum_{j, j \neq i} \mathbf{F}_{ij} \right) \cdot \mathbf{r}_i$$

- Rewriting the position vector of  $i$  as

$$\mathbf{r}_i = (\mathbf{r}_i + \mathbf{r}_j)/2 + (\mathbf{r}_i - \mathbf{r}_j)/2$$

- we find

$$\sum_i \mathbf{F}_i \cdot \mathbf{r}_i = \frac{1}{2} \sum_i \left( \sum_{j, j \neq i} \mathbf{F}_{ij} \right) \cdot (\mathbf{r}_i + \mathbf{r}_j) + \frac{1}{2} \sum_i \left( \sum_{j, j \neq i} \mathbf{F}_{ij} \right) \cdot (\mathbf{r}_i - \mathbf{r}_j)$$

- where Newton's third law,  $\mathbf{F}_{ij} = -\mathbf{F}_{ji}$ , means the first term on the right-hand side is zero by symmetry

- So we can now write
 
$$\sum_i \mathbf{F}_i \cdot \mathbf{r}_i = \frac{1}{2} \sum_i \left( \sum_{j, j \neq i} \mathbf{F}_{ij} \right) \cdot (\mathbf{r}_i - \mathbf{r}_j) \quad (3)$$
- If only gravitational forces between particles with mass are at work in the system, then
 
$$\mathbf{F}_{ij} = G \frac{m_i m_j}{r_{ij}^2} \hat{\mathbf{r}}_{ij}$$
- where  $r_{ij} = |\mathbf{r}_i - \mathbf{r}_j|$  is the separation between particles  $i$  and  $j$ , and  $\hat{\mathbf{r}}_{ij}$  is the unit vector from  $i$  to  $j$ :
 
$$\hat{\mathbf{r}}_{ij} = \frac{\mathbf{r}_j - \mathbf{r}_i}{r_{ij}}$$

- Substituting the gravitational force into (3), we have
 
$$\sum_i \mathbf{F}_i \cdot \mathbf{r}_i = -\frac{1}{2} \sum_i \sum_{j, j \neq i} G \frac{m_i m_j}{r_{ij}^3} (\mathbf{r}_i - \mathbf{r}_j)^2$$

$$= -\frac{1}{2} \sum_i \sum_{j, j \neq i} G \frac{m_i m_j}{r_{ij}}$$
- where the potential energy between particles  $i$  and  $j$  is  $U = -G \frac{m_i m_j}{r_{ij}} = -G \frac{m_j m_i}{r_{ji}}$
- and so the potential energy has been double-counted

- Taking this into account, we have

$$\sum_i \mathbf{F}_i \cdot \mathbf{r}_i = -\frac{1}{2} \sum_i \sum_{j, j \neq i} G \frac{m_i m_j}{r_{ij}} = \frac{1}{2} \sum_i \sum_{j, j \neq i} U_{ij} = U$$

- Finally substituting this into (2) and taking the average with respect to time we have

$$\frac{1}{2} \left\langle \frac{d^2 I}{dt^2} \right\rangle - 2 \langle K \rangle = \langle U \rangle$$

- In an equilibrium system over a long-enough period of time, the first term on the left-hand side is zero, so we have the *virial theorem for a system in gravitational equilibrium*:  $-2 \langle K \rangle = \langle U \rangle$

- Since  $\langle E \rangle = \langle K \rangle + \langle U \rangle$ ,
- we can also write the virial theorem as

$$\langle E \rangle = \langle U \rangle / 2$$

- Note that the virial theorem **applies to a wide variety of systems**, from an *ideal gas* to a *cluster of galaxies* to a *star in equilibrium*!

# Cluster dynamics

- In a cluster, stars will orbit around the centre of mass of the cluster
- Pairs of stars can exchange energy and momentum via gravitational encounters, which we call *collisions*
- But these are not **true** collisions: the distance between stars even in dense clusters is much larger than their radii

- If there are enough collisions (encounters), the cluster will reach an equilibrium velocity distribution
- Note that this is a *distribution*: not all stars will be moving at the same speed
- some will be moving faster, some will be moving slower than the *mean* velocity

- Recall from our discussion of stars that the potential energy of a uniform-density sphere of mass  $M$  and radius  $R$  is

$$U = -\frac{3}{5} \frac{GM^2}{R}$$

- For a typical globular cluster with  $10^6$  stars of typical mass  $0.5 M_{\odot}$  and core radius 5 pc,  $U = -2.5 \times 10^{51}$  erg

- If the cluster has  $N$  stars each with mass  $m$ , the kinetic energy of the random motion of its stars is

$$K = \sum_{i=1}^N m v_i^2 / 2 = \frac{m}{2} \sum_{i=1}^N v_i^2$$

- The total mass of the cluster is  $M=Nm$ , so

$$K = \frac{Nm}{2} \sum_{i=1}^N \frac{v_i^2}{N} = \frac{M \langle v^2 \rangle}{2}$$

- where the *mean square velocity* is

$$\langle v^2 \rangle = \sum_{i=1}^N \frac{v_i^2}{N}$$

- Now we can use the virial theorem to write

$$M \langle v^2 \rangle = \frac{3}{5} \frac{GM^2}{R}$$

- Solving for the mean squared velocity we find

$$\langle v^2 \rangle = \frac{3}{5} \frac{GM}{R}$$

- For the globular cluster discussed earlier, the *root mean square (RMS) velocity* is

$$v_{\text{RMS}} = \sqrt{\langle v^2 \rangle} = \sqrt{-U/M} = 16 \text{ km/s}$$

- ...the typical velocity of star in the cluster

- How fast does a star have to be moving to escape the cluster?
- For this to happen, the particle must be moving fast enough to be *unbound* from the cluster, so its total energy must be zero or greater when it is launched
- The escape velocity  $v_e$  is defined as the velocity of a particle that has zero total energy at the edge of the system:  $K+U=0$

- At the edge of the cluster (radius  $R$ , mass  $M$ ), the potential energy of the star is

$$U = -G \frac{mM}{R}$$

- and the star's kinetic energy is

$$K = mv_e^2/2$$

- Therefore the escape velocity is

$$v_e = \sqrt{2GM/R}$$

- ...a bit more than  $\sqrt{3}$  times the RMS velocity for the system

- As the highest-velocity stars escape the cluster, the other stars must adjust their velocities to re-establish an equilibrium velocity distribution
- How long does this take?
  - We need to compute the amount of time for a star to suffer one strong encounter and therefore adjust its velocity: this will define the *relaxation time* of the cluster

- Let's suppose that our star has a “sphere of influence” with a cross-sectional area of  $\pi r^2$
- If any other star enters this sphere, it could be said to have experienced a strong encounter

- If the velocity of the star is  $v$  and the number density (number per unit volume) of stars is  $n$ , then we want the volume swept out by the star in time  $t_{\text{relax}}$  to contain one other star
- This volume is a cylinder with area  $\pi r^2$  and length  $vt_{\text{relax}}$
- Therefore we want  $(\pi r^2 vt_{\text{relax}})n = 1$
- which defines  $t_{\text{relax}}$  to be

$$t_{\text{relax}} = 1/(\pi n r^2 v)$$

- But we haven't actually chosen  $r$  yet!
- A sensible choice would be the radius at which the gravitational potential energy of the pair of stars is equal to the typical kinetic energy of each star:

$$\frac{Gm^2}{r} = \frac{mv^2}{2}$$

- So  $r = \frac{2Gm}{v^2}$

- Then  $t_{\text{relax}}$  is  $t_{\text{relax}} = \frac{v^3}{4\pi G^2 m^2 n}$

- A more careful analysis shows that this relation needs to be reduced by a factor of  $1/[\ln(N/2)]$ , where  $N$  is the number of stars in the cluster
- Now, the number of stars per unit volume is just
$$n = \frac{N}{(4/3)\pi R^3}$$

- Then the relaxation time is

$$t_{\text{relax}} = \frac{R^3 v^3}{3G^2 m^2 N \ln(N/2)}$$

- Let's use the virial theorem now: if the average separation between any two stars in the cluster is  $R$ , then the gravitational potential energy between these two stars is

$$U_{\text{pair}} = -Gm^2/R$$

- and there are  $N(N-1)/2$  possible pairs of stars in the cluster, so

$$U = -N(N-1)Gm^2/2R$$

- The total kinetic energy of the cluster is

$$K = Nmv^2/2$$

- Since virial theorem tells us that  $K=-U/2$ , we can write

$$Nmv^2/2 = N(N-1)Gm^2/4R$$

- and then, if  $N$  is sufficiently large,

$$v^2 = \frac{GNm}{2R}$$

- Finally, we can write the relaxation time as

$$t_{\text{relax}} = \frac{2R}{v} \frac{N}{24 \ln(N/2)}$$

- where  $2R/v$  is the *crossing time* of the cluster: the typical time it takes for a star to cross from one side of the cluster to the other

- For our example globular cluster, the crossing time is  $t_{\text{cross}} = 2 \times 10^{13} \text{ s} = 6 \times 10^5 \text{ yrs}$
- ...and the relaxation time is  $N/[24 \ln(N/2)]$  times this, so with  $N = 10^6$ ,  $t_{\text{relax}} = 6 \times 10^{16} \text{ s} = 2 \times 10^9 \text{ yrs} = 2 \text{ Gyr}$
- comfortably within the age of the Universe!

- The *evaporation time* is the time it takes for the cluster to lose more than half of its stars:  $t_{\text{evap}} \sim 100 t_{\text{relax}}$
- For a globular cluster, this is significantly longer than the current age of the Universe
- But for open clusters,  $t_{\text{evap}} \sim 3 \times 10^9 \text{ yr} = 3 \text{ Gyr}$  --- which is the primary reason we only see the richest, most compact old open clusters

- For a dynamically-relaxed cluster, we can use the virial theorem to estimate the **cluster's mass** if we can measure the cluster radius and the *line-of-sight velocity dispersion*
- For our spherical cluster of mass  $M$  and radius  $R$  with  $N$  stars each of mass  $m$ , the total gravitational potential energy is

$$U = -\frac{3}{5} \frac{GM^2}{R}$$

- If the stars have a mean square velocity of  $\langle v^2 \rangle$ , the total kinetic energy is

$$K = \frac{M \langle v^2 \rangle}{2}$$

- Then the virial theorem gives

$$M = \frac{5}{3} \frac{\langle v^2 \rangle R}{G}$$

- We can measure  $R$ , but how do we measure  $\langle v^2 \rangle$ ?
- What we **can** measure is the *radial velocity* of the stars in the cluster, which gives the component of the motion along the line-of-sight through the cluster, so we can measure  $\langle v_x^2 \rangle$  if  $x$  refers to this direction

- Let's resolve the motion of a star in the cluster into rectangular  $(x,y,z)$  coordinates:

$$\mathbf{v} = v_x \hat{\mathbf{x}} + v_y \hat{\mathbf{y}} + v_z \hat{\mathbf{z}}$$

- where  $(\hat{\mathbf{x}}, \hat{\mathbf{y}}, \hat{\mathbf{z}})$  are the unit vectors in the three directions

- Then  $\mathbf{v} \cdot \mathbf{v} = v^2 = v_x^2 + v_y^2 + v_z^2$

- and the average value  $\langle v^2 \rangle$  is

$$\langle v \rangle^2 = \langle v_x \rangle^2 + \langle v_y \rangle^2 + \langle v_z \rangle^2$$

- But if the motions are random, as we might expect in a cluster, then

$$\langle v_x \rangle^2 = \langle v_y \rangle^2 = \langle v_z \rangle^2$$

- so  $\langle v^2 \rangle = 3\langle v_x \rangle^2$

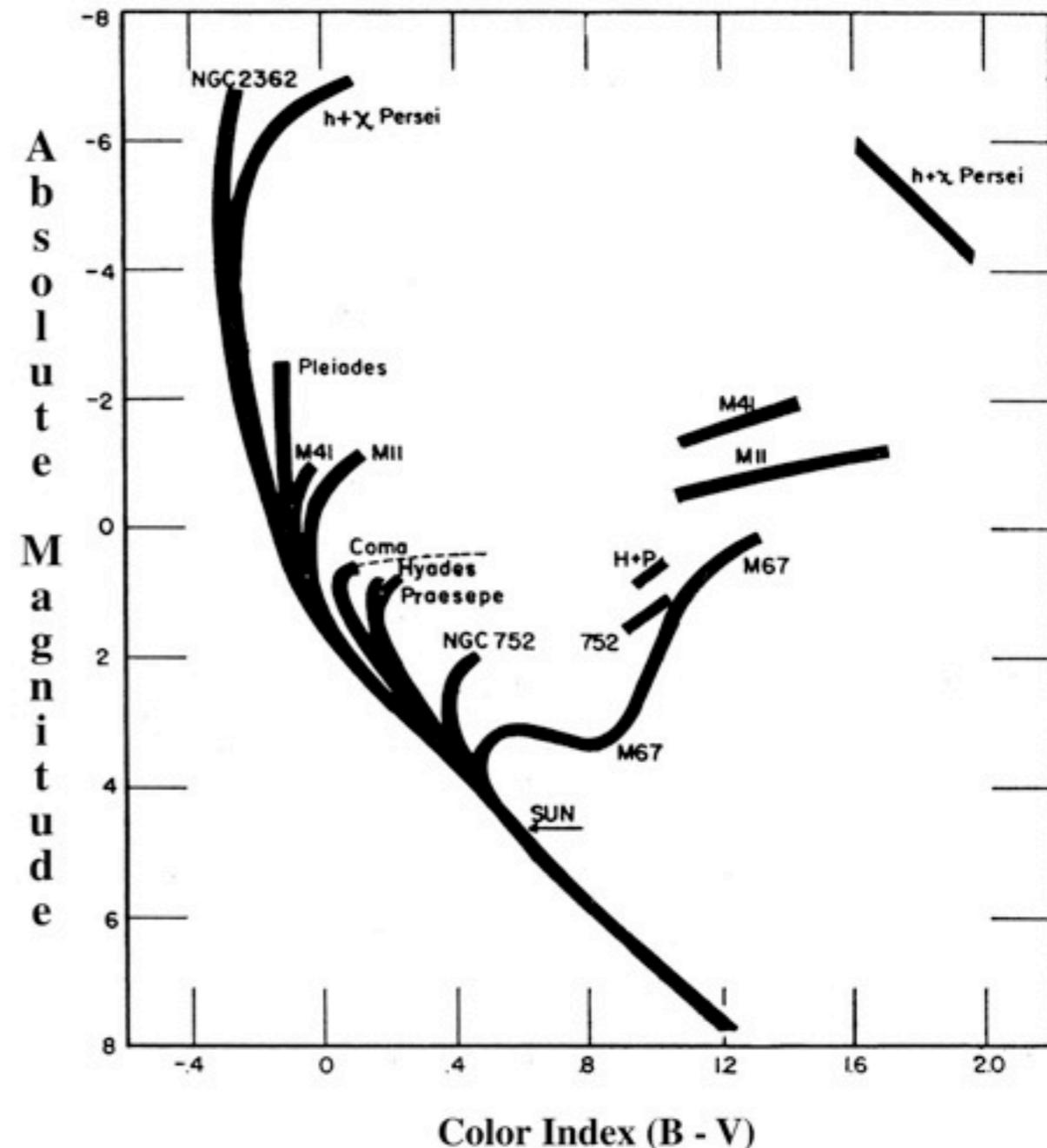
- and therefore the mass can be estimated from

$$M = \frac{5\langle v_x^2 \rangle R}{G}$$

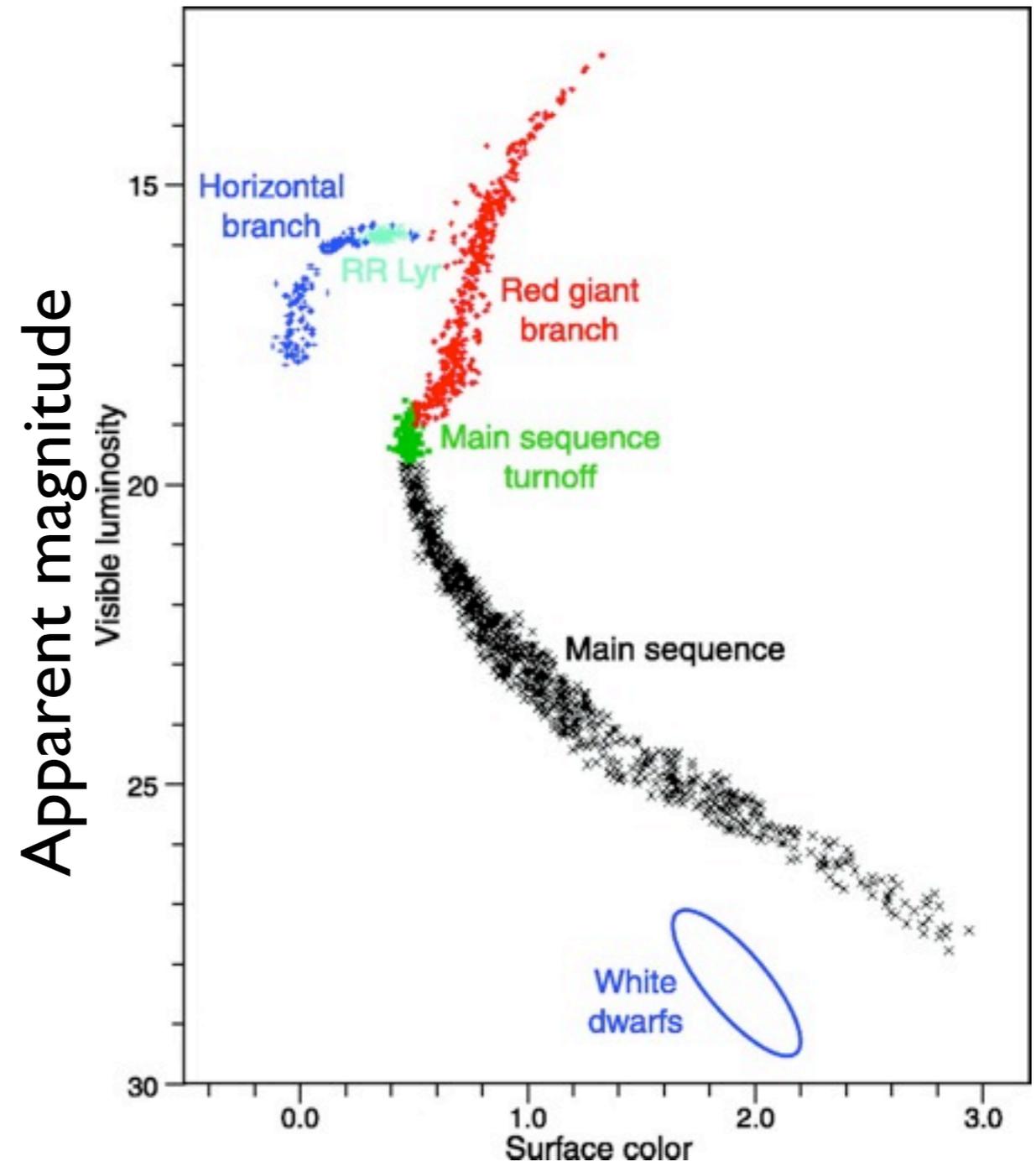
- Our test cluster then has an estimated mass of  $M=6 \times 10^5 M_{\odot}$
- Note that this only works for *spherical, relaxed systems with uniform density*
- If the system is out of equilibrium or is elliptical, or has a density gradient, it won't be strictly correct --- but it's *always* a good first estimate!

# Colour-magnitude diagrams of clusters

- As mentioned earlier, open clusters are typically young due to the effect of tidal shear in the Galactic disk and cluster evaporation
- This is reflected in their colour-magnitude diagrams
- remember that *cooler and fainter* main-sequence turnoffs are *older*



- Globular clusters, on the other hand, are very old ( $> 10$  Gyr), at least in the Milky Way



- Globular clusters in the Milky Way are generally very old ( $>10$  Gyr), with only a few younger, metal-rich globular clusters
- It isn't clear *why* these clusters are younger, but they are the clusters that are closest to evaporation

