Galaxies, part 2

Sterrenstelsels en Kosmos deel 4

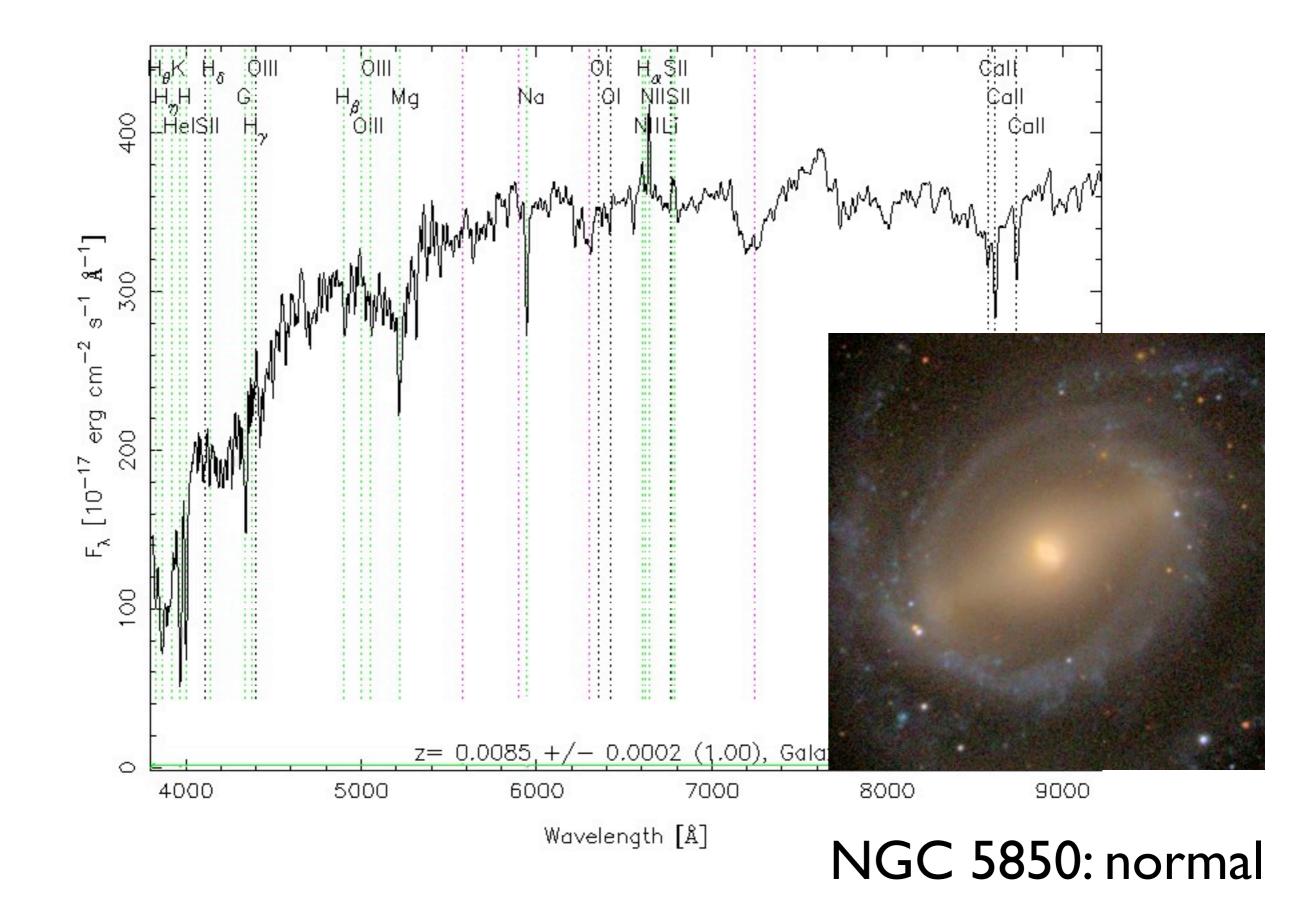
Active galaxies

or, "flashlights on the sky"

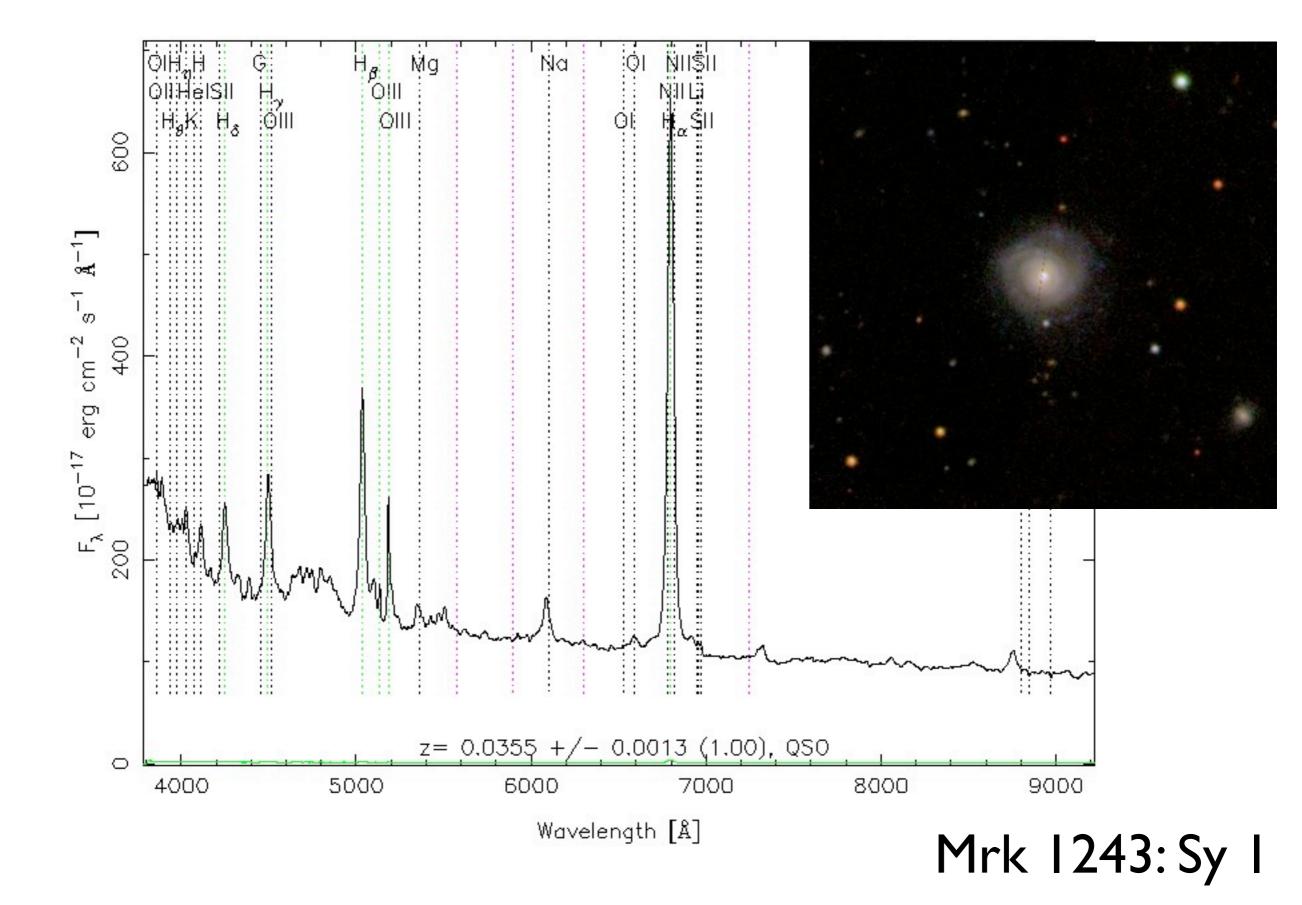
- Not all galaxies are dull, boring ellipticals or pleasantly star-forming spirals
- Some are active! Or at least their nuclei (centers) are...

Seyfert galaxies

- At the beginning of the 20th century, Edward Fath was using the telescopes at Lick Observatory to take spectra of "spiral nebulae" (spiral galaxies)
- He noticed that the spectrum of NGC 1068 had both emission and absorption lines
- In 1941 Carl Seyfert noted that the emission lines were too broad compared to normal spirals, which have spectra like this...

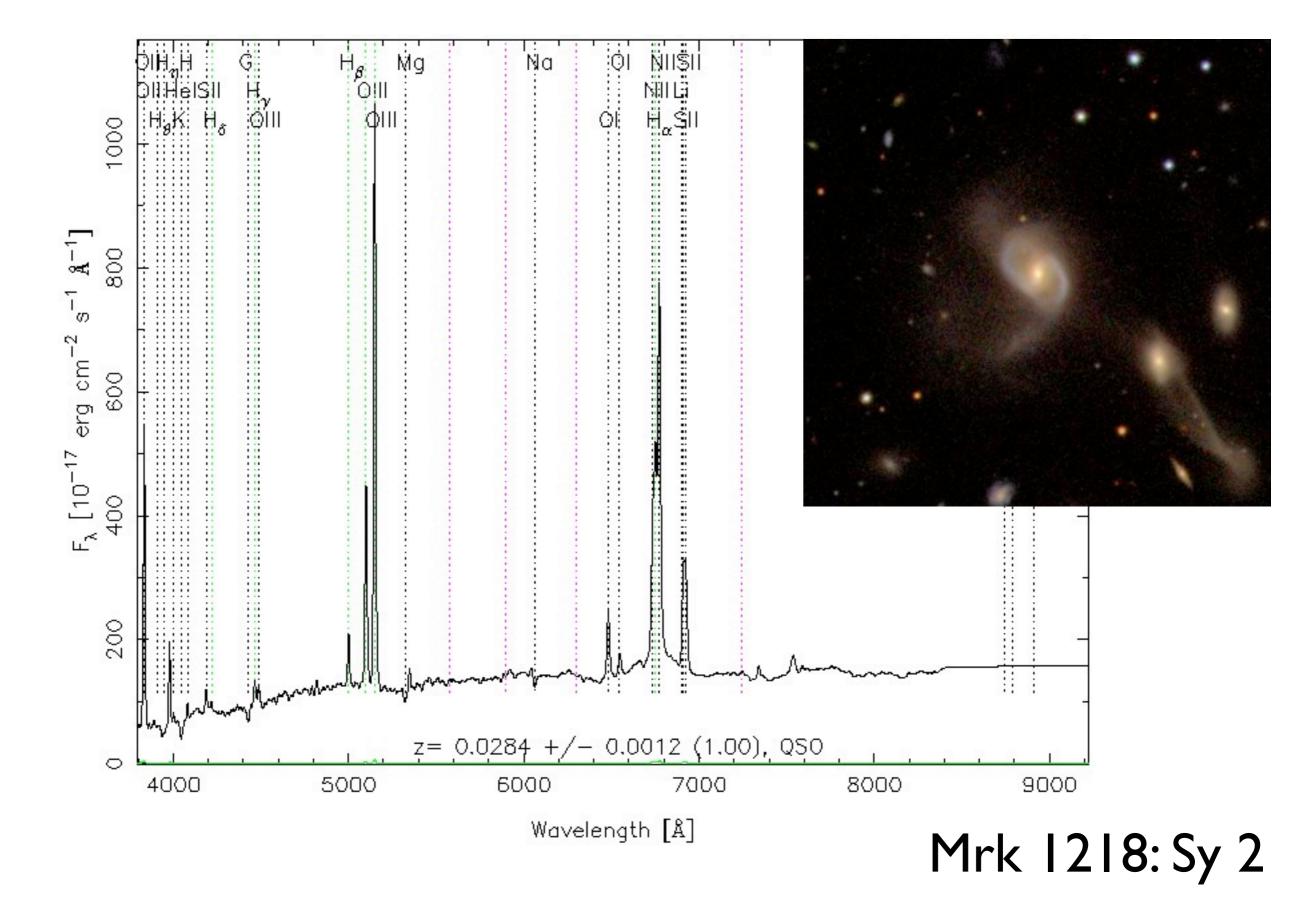


 ...but the spectra of galaxies like NGC 1068 instead look like this...



- This "Seyfert 1"-type spectrum has three notable features:
 - <u>Broad</u> emission lines: fast motions (1000-5000 km/s!)
 - <u>Narrow</u> emission lines: slower (but still fast!) motions (~500 km/s)
 - both produced by highly-ionized gas, requiring a strong energy source
 - A strong continuum that completely (or at least nearly) drowns out the <u>absorption lines of the</u> <u>stars</u>

 Some galaxies only have the <u>narrow</u> highionization emission lines and are called "Seyfert 2" galaxies...



- Nearly all Seyfert galaxies are spirals (and usually early-type Sa-Sb spirals) and often have nearby companions
- The nuclei of Seyfert galaxies are typically dominated by synchrotron radiation
 - However, Seyfert galaxies are (typically) radio-quiet ---- that is, they are faint at radio wavelengths

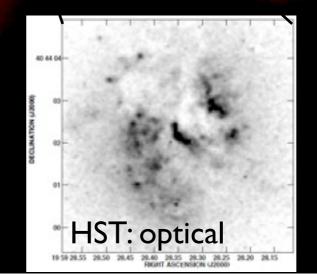
Radio galaxies

 After WWII, radio astronomers started scanning the sky and discovered extremely bright radio sources... but the spatial resolution of the early single-dish radio telescopes was poor, so it took quite a while to locate the optical counterparts of these objects

- One of the brightest radio sources in the sky is Cygnus A (the brightest radio source in the constellation of the Swan)
 - In 1953 it was found to be a *double* source
 - We now know it to be a radio galaxy at a distance of ~200 Mpc consisting of a central source (an amorphous but giant elliptical-like galaxy), two jets, and two radio lobes
 - note however that only one jet appears to be "on" currently---in fact, only one jet seems to on at a time in any radio galaxy

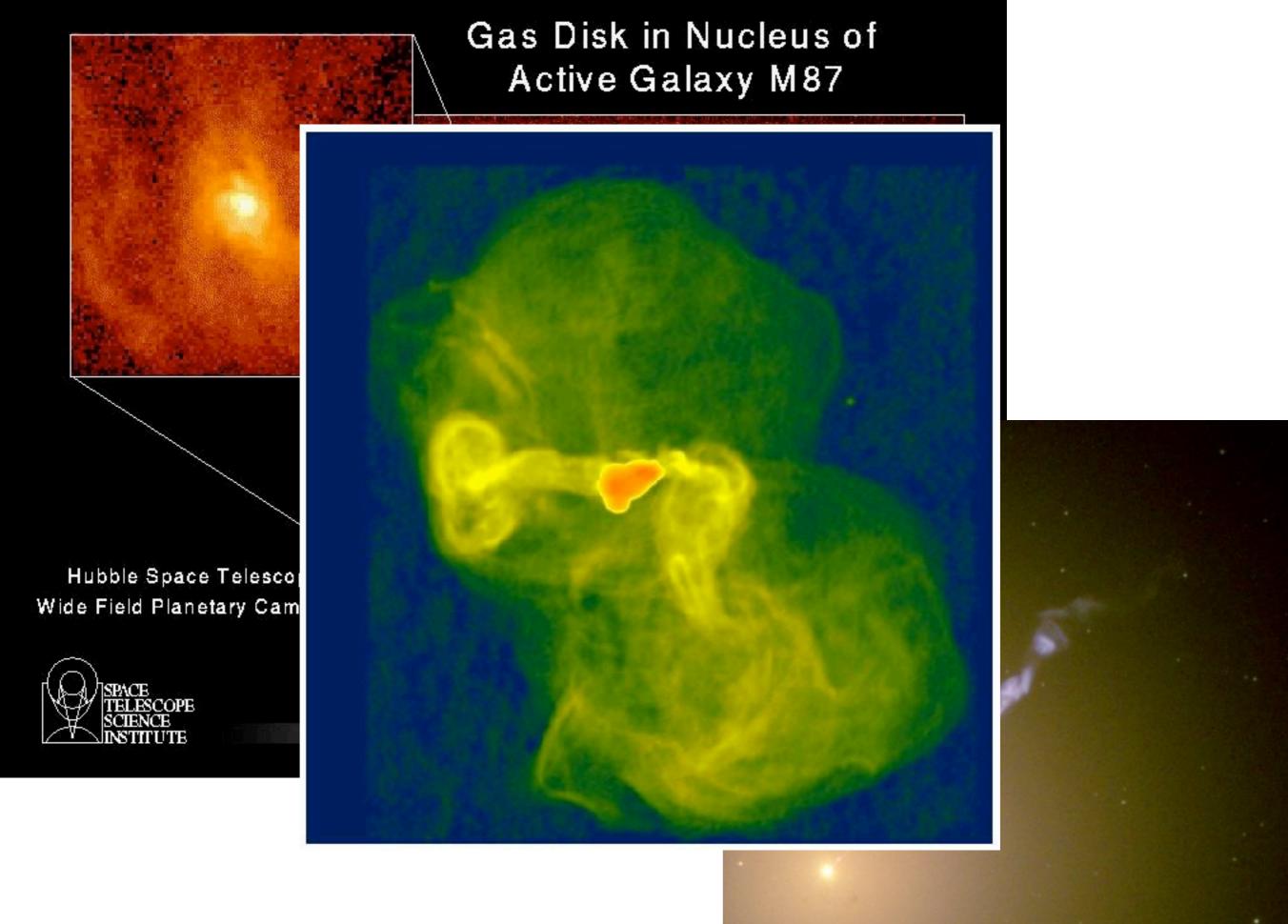
Cygnus A

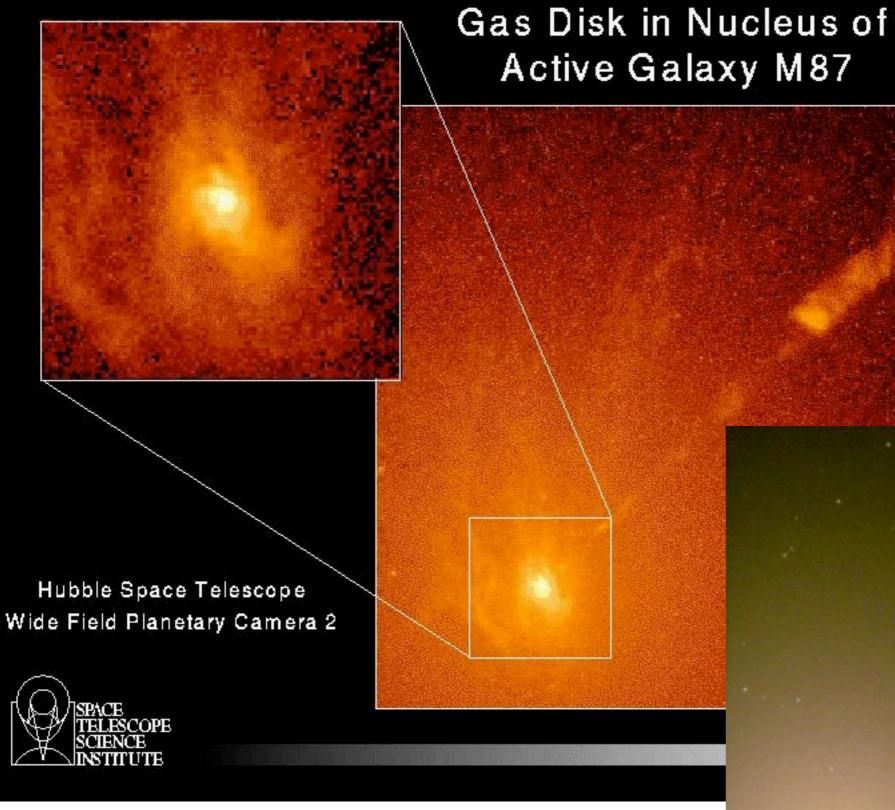
VLA: radio

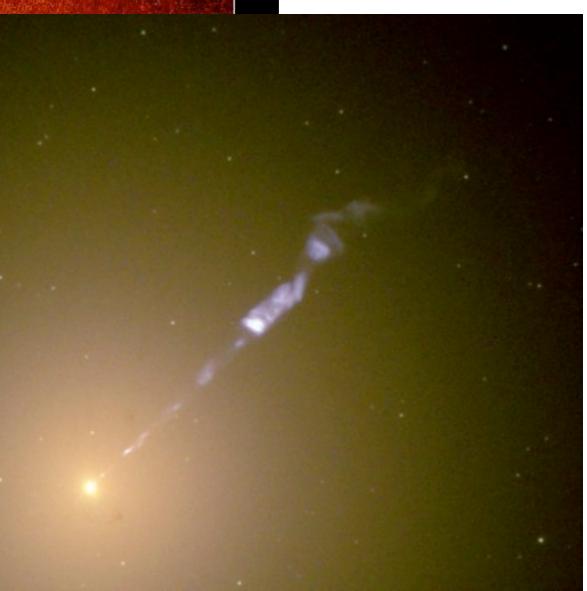


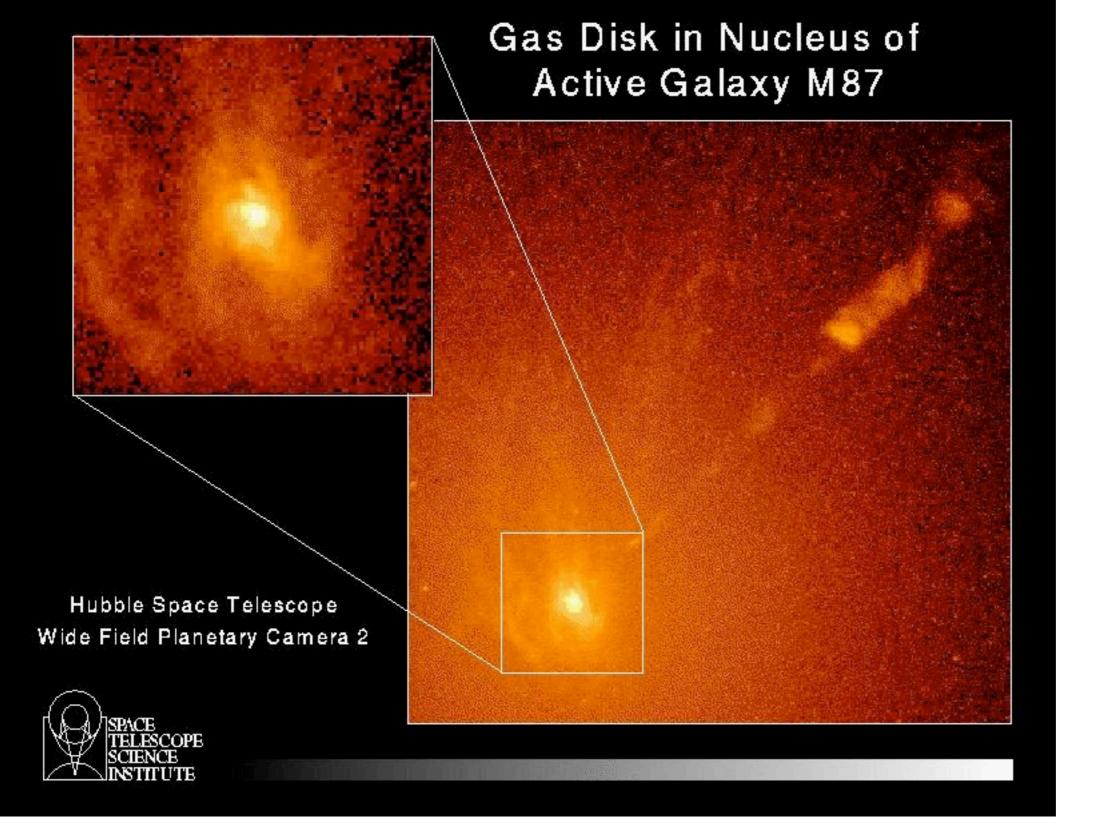
 The lobes span more than 100 kpc from one to another and have a radio luminosity of 10⁴⁵ erg/s, more than *a million times brighter* in the radio than normal galaxies

- Radio galaxies are (usually) hosted by *elliptical* galaxies, unlike Seyfert galaxies
- In fact, the (second) brightest galaxy in the Virgo cluster, Messier 87 (NGC 4486) is also the brightest radio source in Virgo, and is thus also called Virgo A...







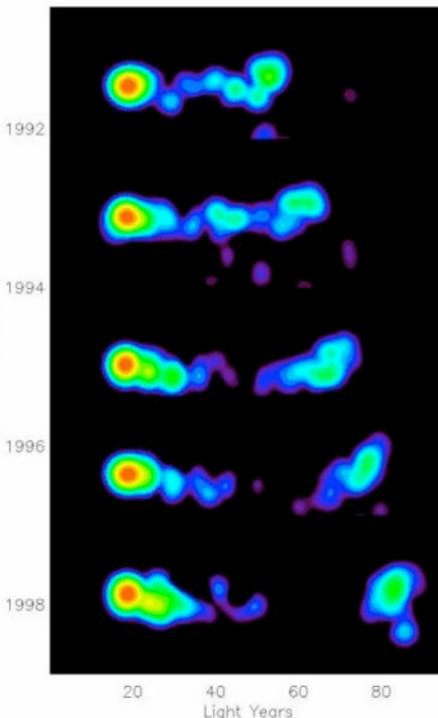


- In fact, in M87, we can see the jet in the optical, not just the radio
 - The jet has the spectrum of synchrotron radiation, which might tell us something about its origin
- We also see a disk of gas at the center of M87, apparently at the base of the jet
 - We'll return to this tantalizing hint soon!

A tangent: "superluminal motions"

Time (yrs)

High-resolution radio imaging has revealed that jets in radio galaxies appear to expand faster than the speed of light! That is, the proper motion of the components move apart from each other at a rate that appears to violate special relativity.



A time sequence of the motion of the jet in 3C279: note that the jet appears to move ~30 light years in ~7 years of real time! In 3C279, the components appear to move between 4.8c and 7.5c!

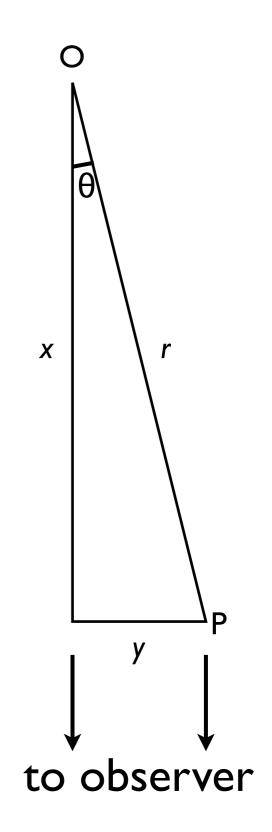
- How might this come about?
- Imagine that the jet components are actually moving *towards* you as well as along the plane of the sky
- Suppose an object is moving along the line OP, over a distance r, with velocity v
- Then, in terms of *r*, we can write *x* and *y* as

 $x = r\cos\theta$

 $y = r \sin \theta$

• The time for the object to move the distance *r* is

$$t = r/v$$

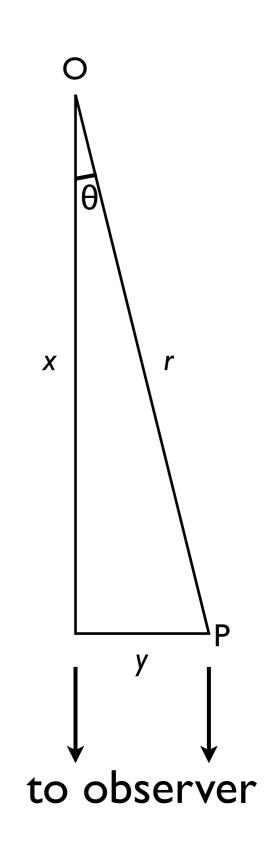


- However, a photon emitted at P travels a shorter path than one emitted at O before reaching the observer, by the distance x
- So the photon emitted at *P* takes x/c less time than the one emitted at O, so the apparent time the object takes to move from O to P, from the standpoint of the observer, $t_{\rm app} = t - x/c$ is
- Substituting in our equations for t and x, we have

$$t_{app} = (r/v) - (r/c) \cos \theta$$
$$= (r/v)(1 - \beta \cos \theta)$$

where

$$\beta = v/c$$



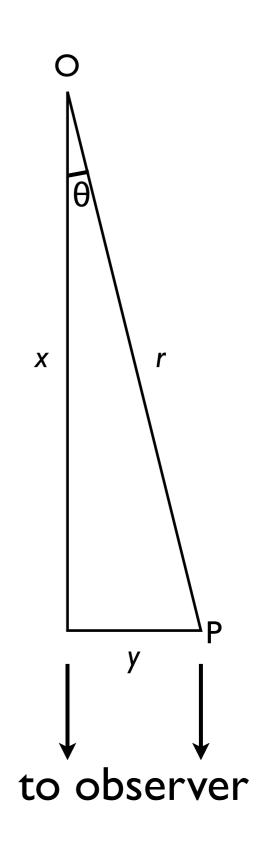
• The apparent velocity, v_{app}, across the sky is then

$$v_{\rm app} = \frac{y}{t_{\rm app}} = \frac{r\cos\theta}{(r/v)(1-\beta\cos\theta)}$$

• Eliminating *r* gives

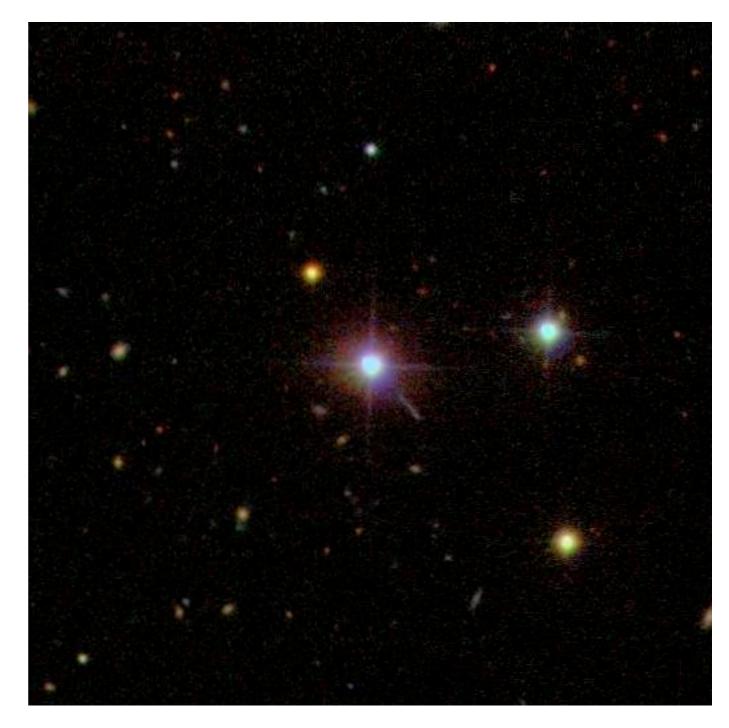
$$v_{\rm app} = \frac{v\cos\theta}{1 - \beta\cos\theta}$$

- Now, if v«c, then $\beta \approx 0$, and $v_{app} \approx v \sin \theta$, as expected; but if $v \approx c$, then $\beta \rightarrow 1$ and clearly v_{app} can be very large, even (significantly) exceeding c!
- In fact, by taking the derivative of v_{app}/v with respect to θ , and setting this equal to 0, we find that the maximum value of v_{app}/v is $\left(\frac{v_{app}}{v}\right)_{max} = \frac{1}{(1-\beta^2)^{1/2}}$



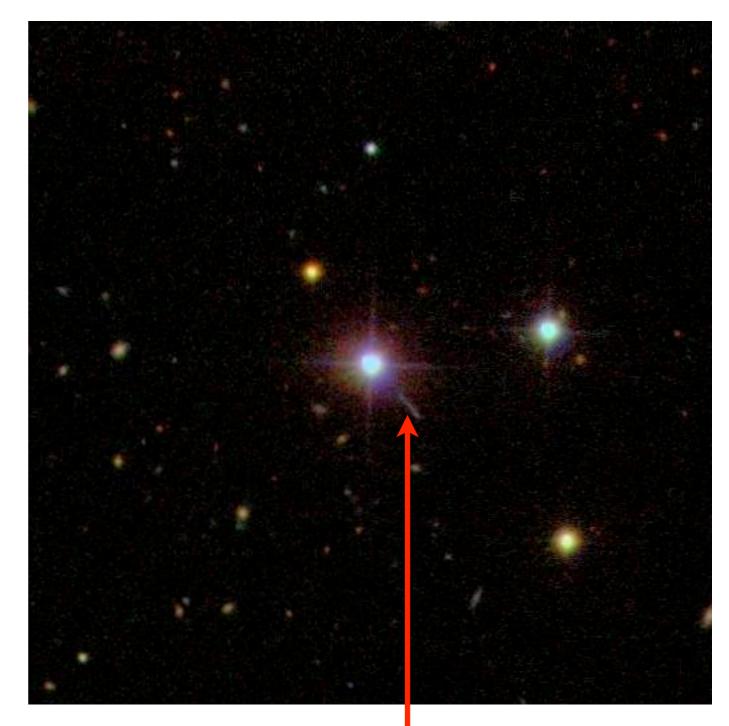
Quasars

- Not all strong radio sources were found to be associated with identifiable (elliptical) galaxies
- Some, like 3C273, when they were finally optically identified, looked like faint stars
- These were called "quasi-stellar radio sources" or quasars

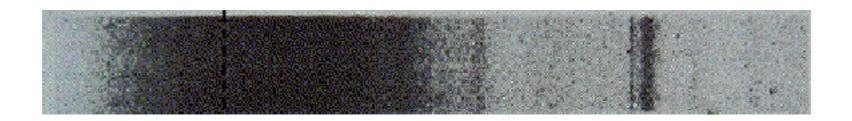


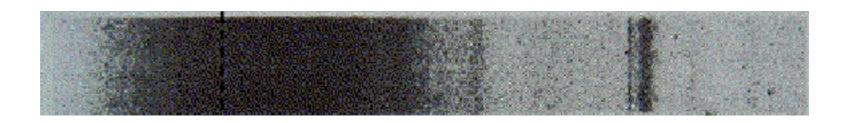
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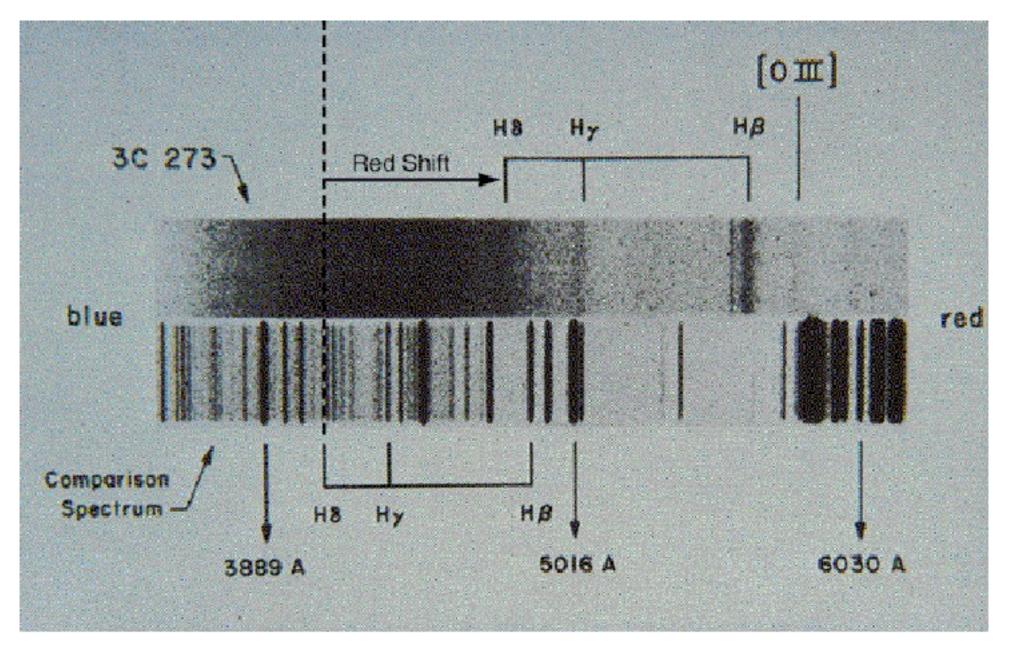








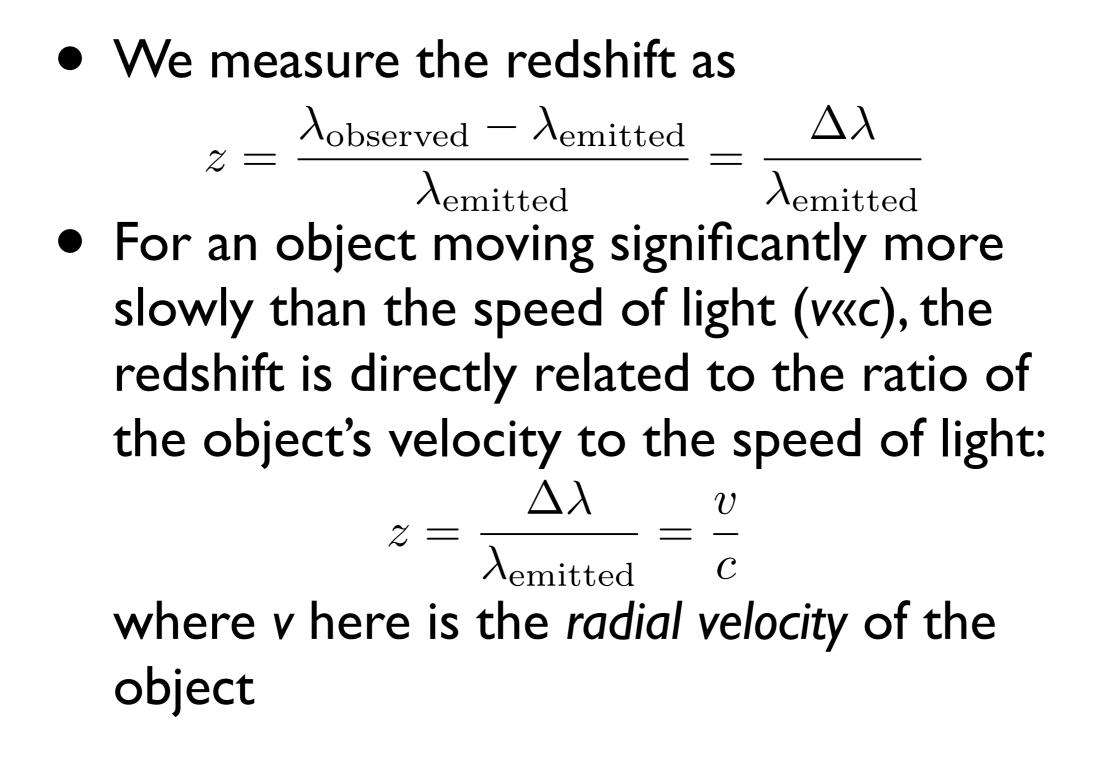
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- In the words of Allan Sandage, "The spectrum was exceedingly strange"
- In 1963, Maarten Schmidt realized that the pattern of emission lines in 3C273 was that of hydrogen severely redshifted, to z=0.158!

An important aside: redshift

- The light emitted by a source moving towards or away from us will be *Doppler shifted* in wavelength by an amount related to its speed relative to us
 - If an object is emitting light and moving toward us, we see the peaks of the light waves closer together than the object does, so the light is blueshifted
 - If the object is moving away from us, we see the peaks farther apart than the object does, so the light is *redshifted*

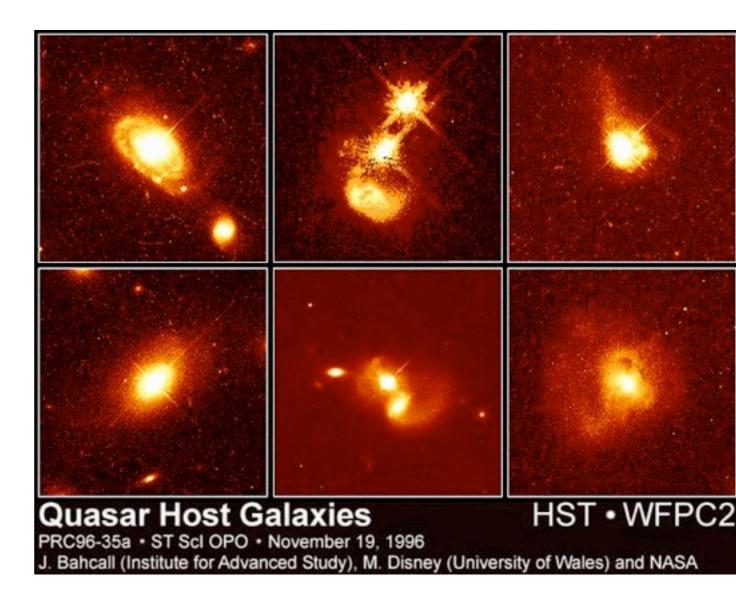


- At higher speeds (v~c), the redshift is related to the radial velocity through $1+z = \sqrt{\frac{1+(v/c)}{1-(v/c)}}$
- So for 3C273, z=0.158 means that this quasar is moving away from us at 14.6% the speed of light!

- Using Hubble's law (which we'll see shortly!), this implies that 3C273 is about 630 Mpc away from us, or m-M=39.3
- The apparent visual magnitude of 3C273 is V=12.8, so its absolute magnitude is M_V=-26.5
 - This is very, very bright --- about 7 magnitudes (nearly 10³ times) brighter than the entire Milky Way!

- In fact, quasars are among the most distant objects known in the Universe
 - The highest redshift quasar currently known has z=6.42! That corresponds to a time when the Universe was only 1.2 Gyr old...

- When the Hubble Space Telescope was finally available, it was possible to remove the contribution of the point-like quasar from the image and see the underlying, "host" galaxy
 - Nearly all are *peculiar* elliptical galaxies, and most look like they're involved in a merger



A unified scheme?

- Are these objects related?
- An interesting observation is that the light (both in the optical and X-rays) of Seyfert Is and quasars can vary by a few percent in brightness over timescales of <u>hours</u>!
- This implies that the emitting region must be small: $R_{\rm max} = c\Delta t \approx 10 \, {\rm AU}$

- They are very bright---and all this radiation comes from a volume significantly smaller than our Solar System!
- And the emitter *must* therefore be very massive:
 - Remember that light can exert pressure on matter, so it can impart a force

$$F_{\rm rad} = \frac{L}{4\pi R^2} \frac{\sigma}{c}$$

where σ is the Stefan-Boltzmann constant

• This force needs to be balanced by gravity:

L	σ	$_$ GMm
$\overline{4\pi R^2}$	\overline{C}	$\overline{R^2}$

• Solving for the mass M we find

$$M = \frac{L}{4\pi} \frac{\sigma}{cGm}$$

 If the mass of the emitter is less than this, the system will be driven apart by radiation. So if quasars (AGN in general) aren't wildly out of equilibrium, their luminosity places a lower limit on their mass, called the Eddington limit

- For a typical quasar, this implies a mass of ~few x $10^8~M_{\odot}$
- OK, we then have a
 - very bright
 - very small
 - very massive
- object ... which leads us to believe that a supermassive black hole is the emitter

- Wait a minute! A black hole doesn't emit light! How do we get such high luminosities?
- The answer: an accretion disk
 - There's no surface for a particle to strike, so something is required to release the gravitational potential energy of particles brought in from far away

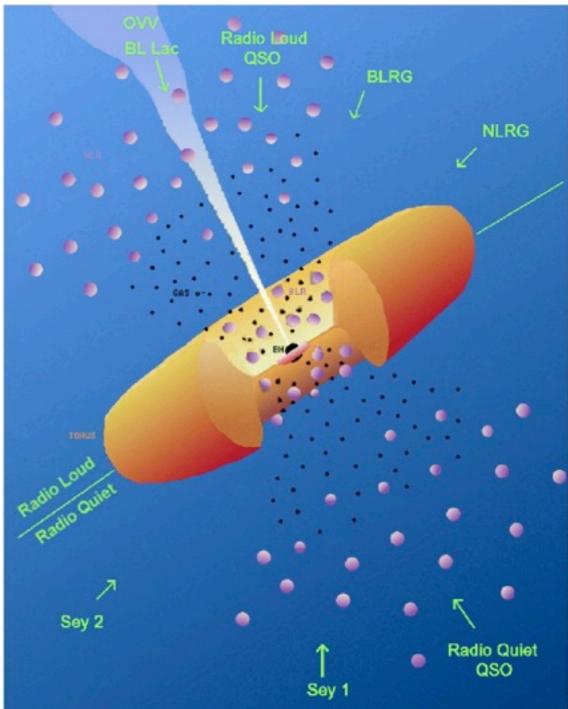
- Matter spirals in towards the black hole through a disk in which its rest energy can be released as viscosity converts kinetic energy into heat (and therefore radiation)
- If the rate of accreting mass into the disk and black hole is \dot{M} , then the accretion luminosity can be written

$$L_{\rm disk} = \eta \dot{M} c^2$$

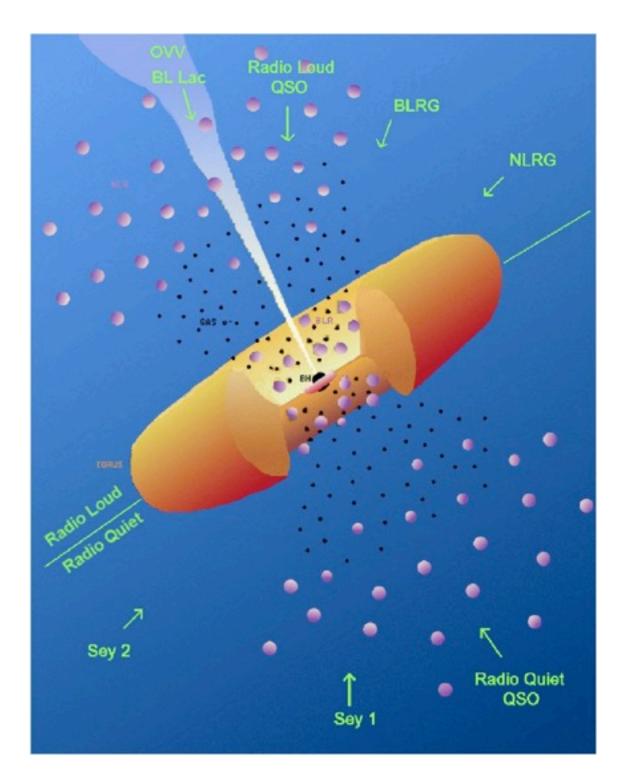
where η is the efficiency of the process. For black holes, $0.06 \le \eta \le 0.42$, depending on whether the black hole is rotating (high value) or not

Why are there so many kinds of AGN?

• It's now thought that the broad lines of quasars and Seyfert I galaxies come from dense, hot clouds near the SMBH (the "broad line region"), while the narrow lines seen in Seyfert 2 galaxies (and others) come from cooler, lower-density clouds outside of the obscuring torus



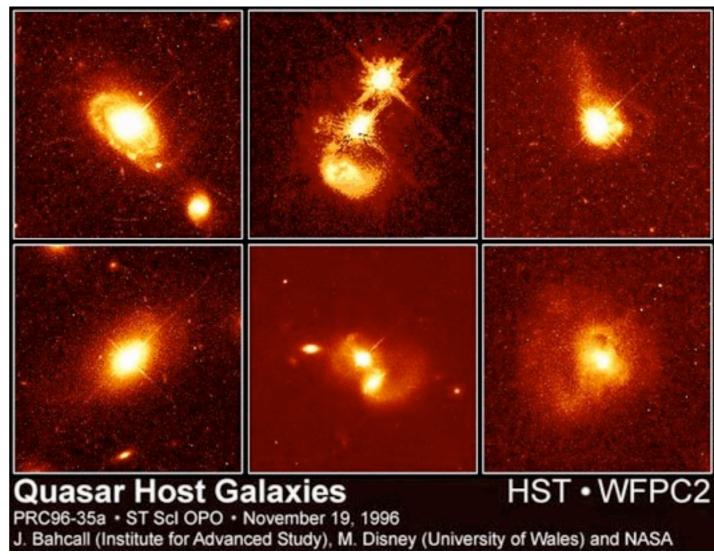
- Then the different kinds of AGN depend on the viewing angle of the SMBH
 - QSOs: close to the jet axis, perpendicular to the disk and torus
 - Seyfert I: slightly offaxis
 - Seyfert 2: very close to the torus
 - Radio-loud objects: the jet side
 - Radio-quiet objects: the non-jet side





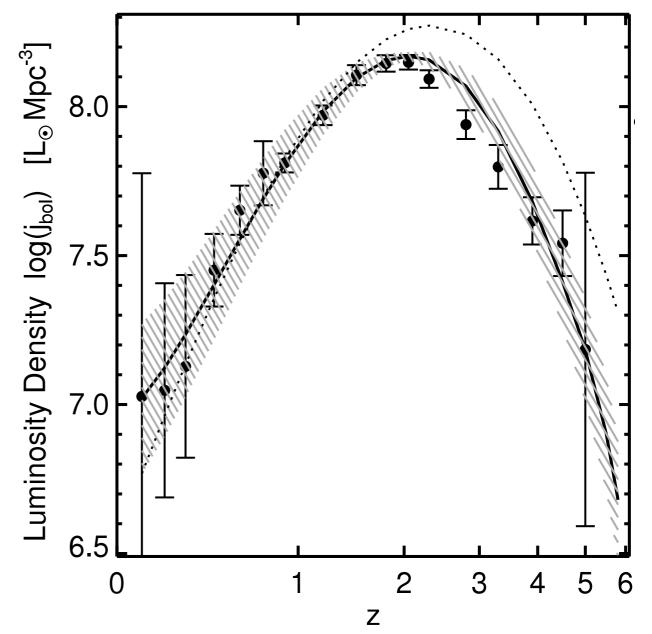
What triggers the activity?

- As we discussed earlier, the activity appears to be triggered by gravitational interactions, like galaxy mergers
 - Note that this is even true for the Seyfert galaxies, which typically have nearby companions

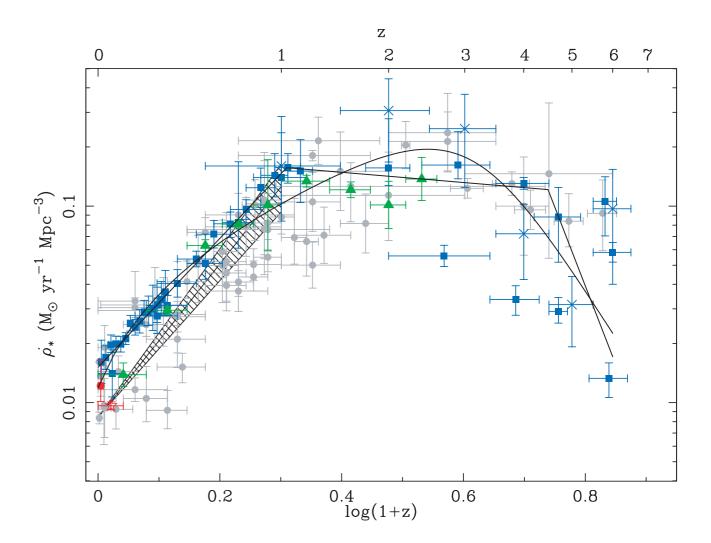


When were quasars most active?

- We can ask when quasars were putting out the most energy
- This occurs at z~2, when the Universe was only ~25% of its current age (i.e., about 10 Gyr ago)



- This is also the epoch at which the cosmic star formation rate peaks!
- This coincidence suggests that quasars are an intrinsic part of galaxy evolution

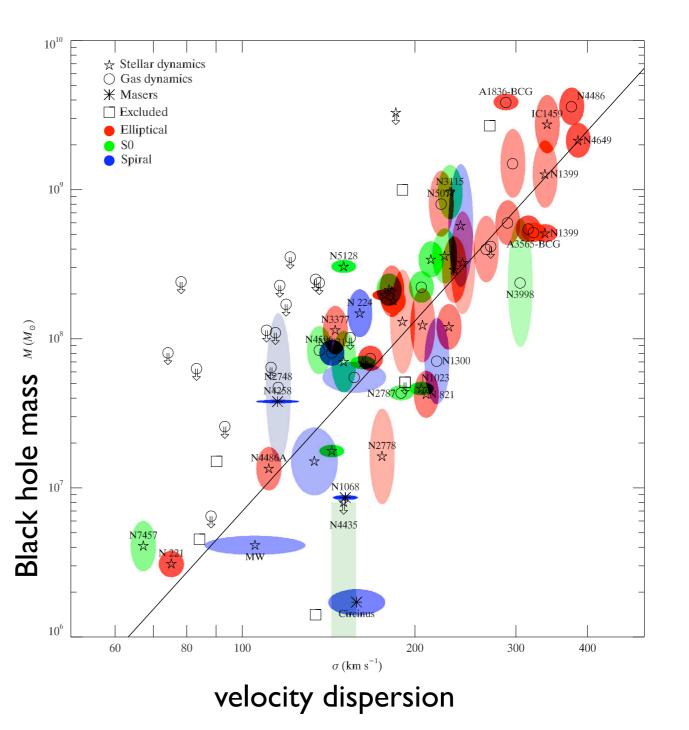


Black hole masses

- In fact, it suggests that every galaxy likely hosts a (supermassive) black hole
- We can measure the masses of these black holes in several different ways:
 - Stellar dynamics
 - Gas dynamics
 - Maser motions
 - Reverberation mapping

 The most recent compilations of black hole masses in galaxies suggest that all galaxies have black holes, and that the BH masses are correlated with the luminosity or velocity dispersion (i.e., mass) of their host galaxy:

$$M_{\rm BH} \propto \sigma^4$$

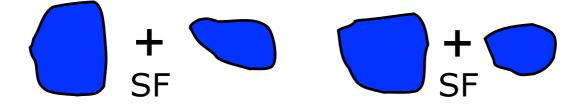


- This means that there is a tight coupling between black hole mass and galaxy mass!
 - Why?

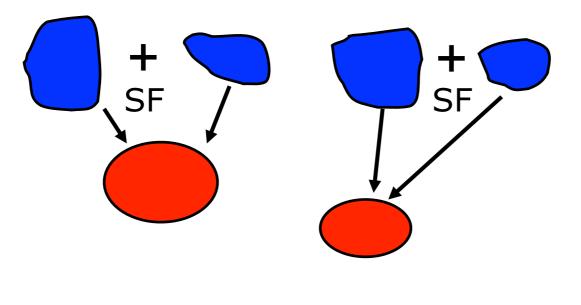
An introduction to galaxy formation

or, "why do galaxies have the shapes they do, and did they always have their current shapes?"

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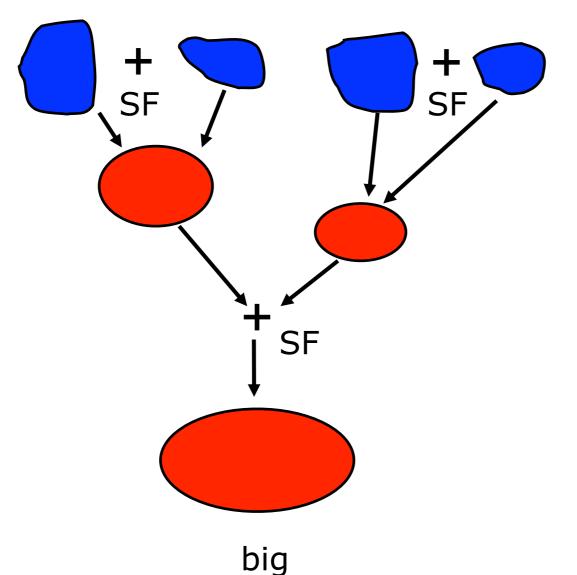


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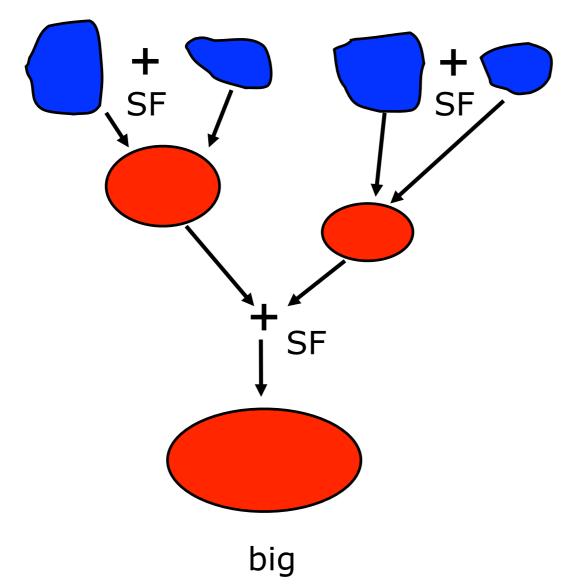


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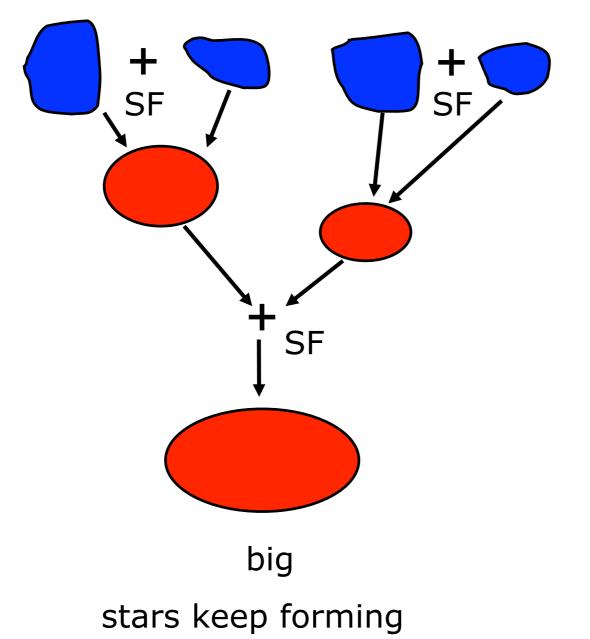
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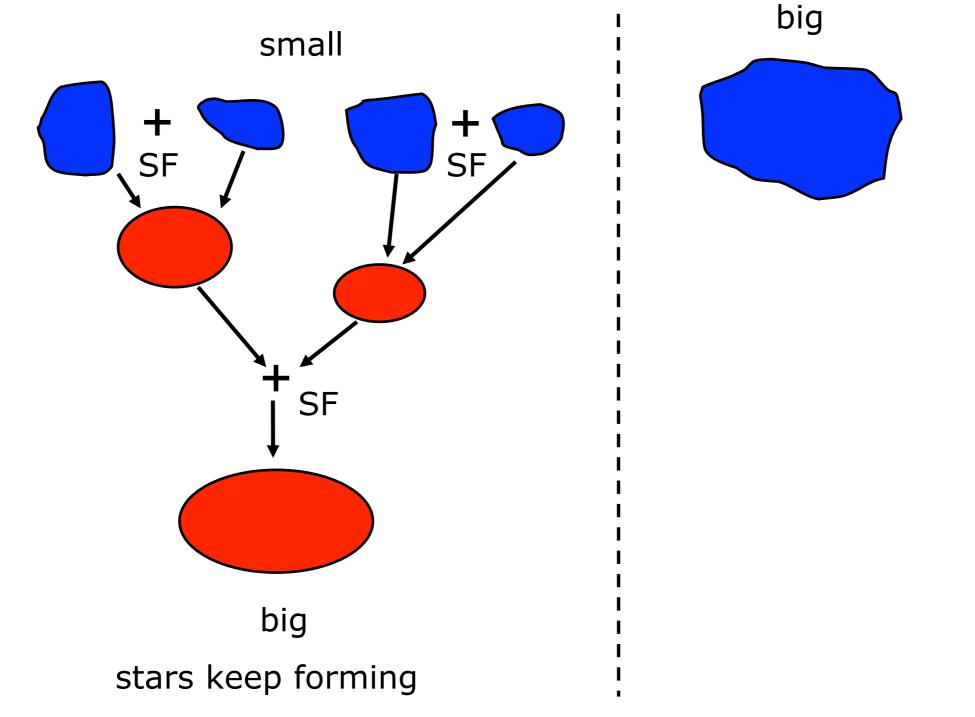


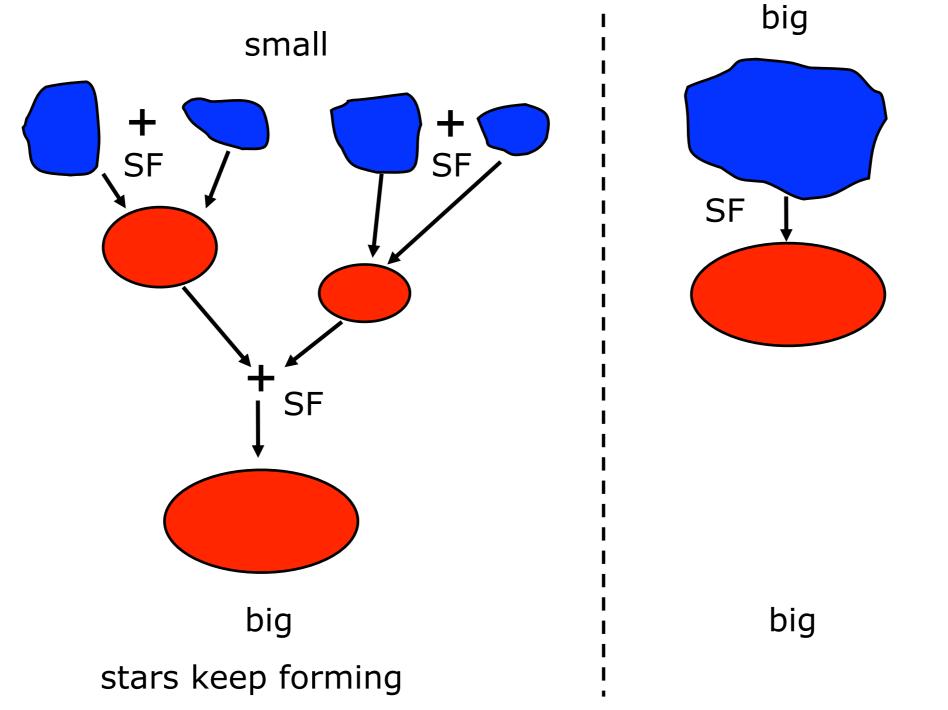
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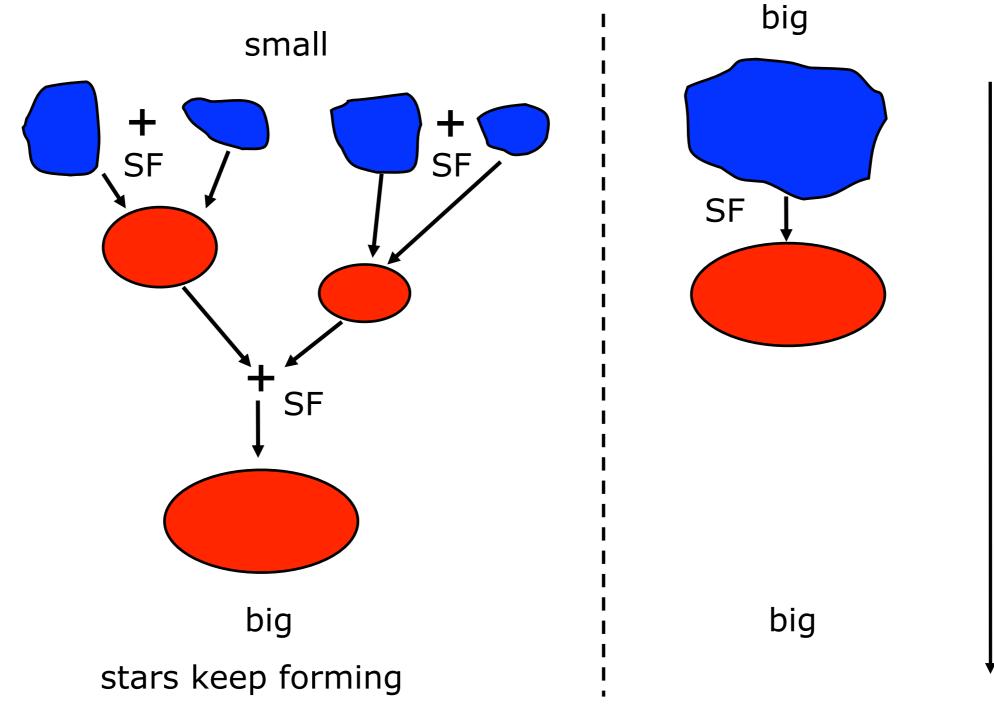


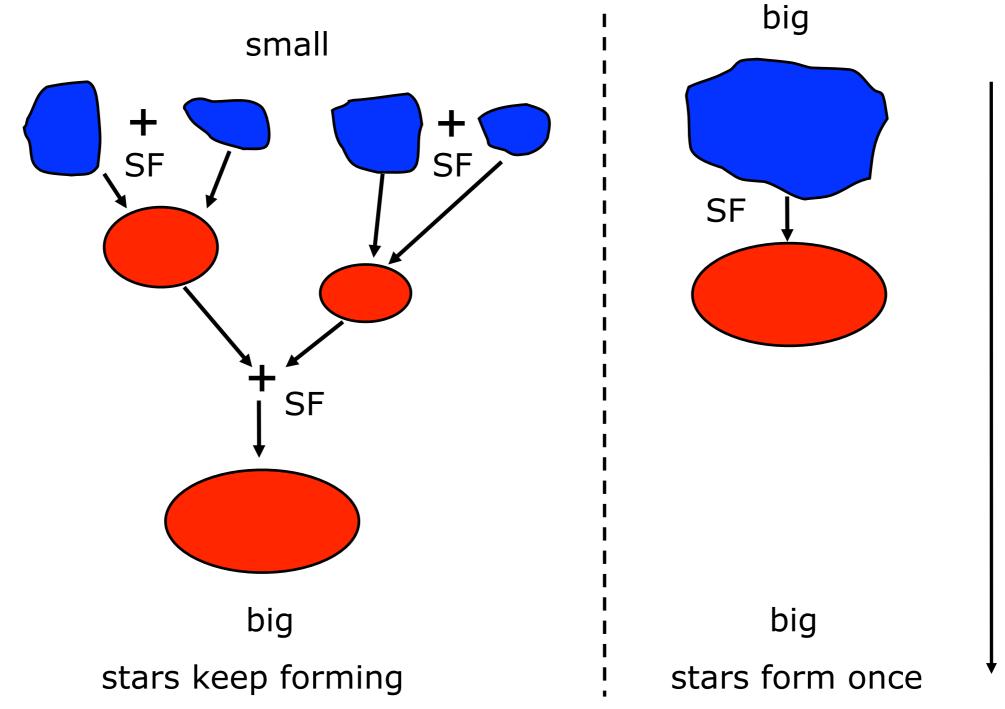
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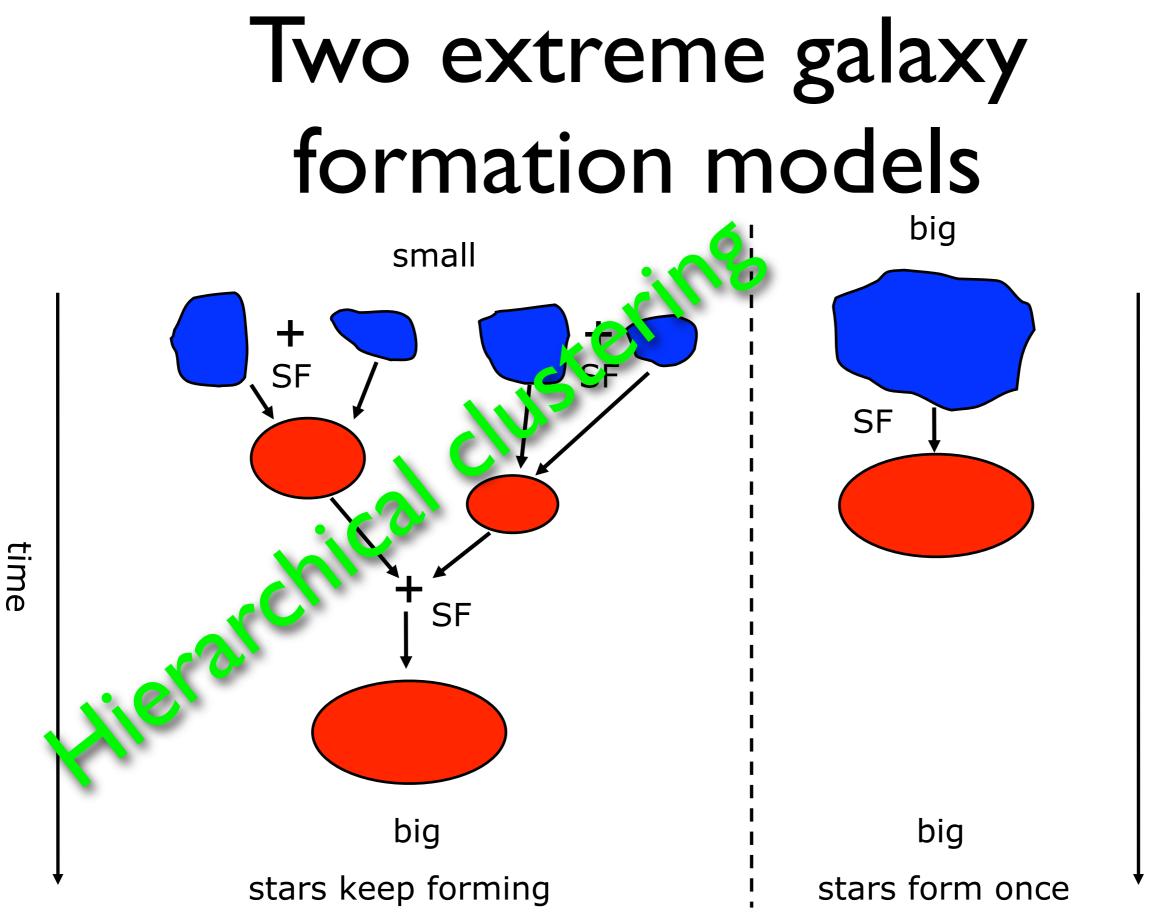


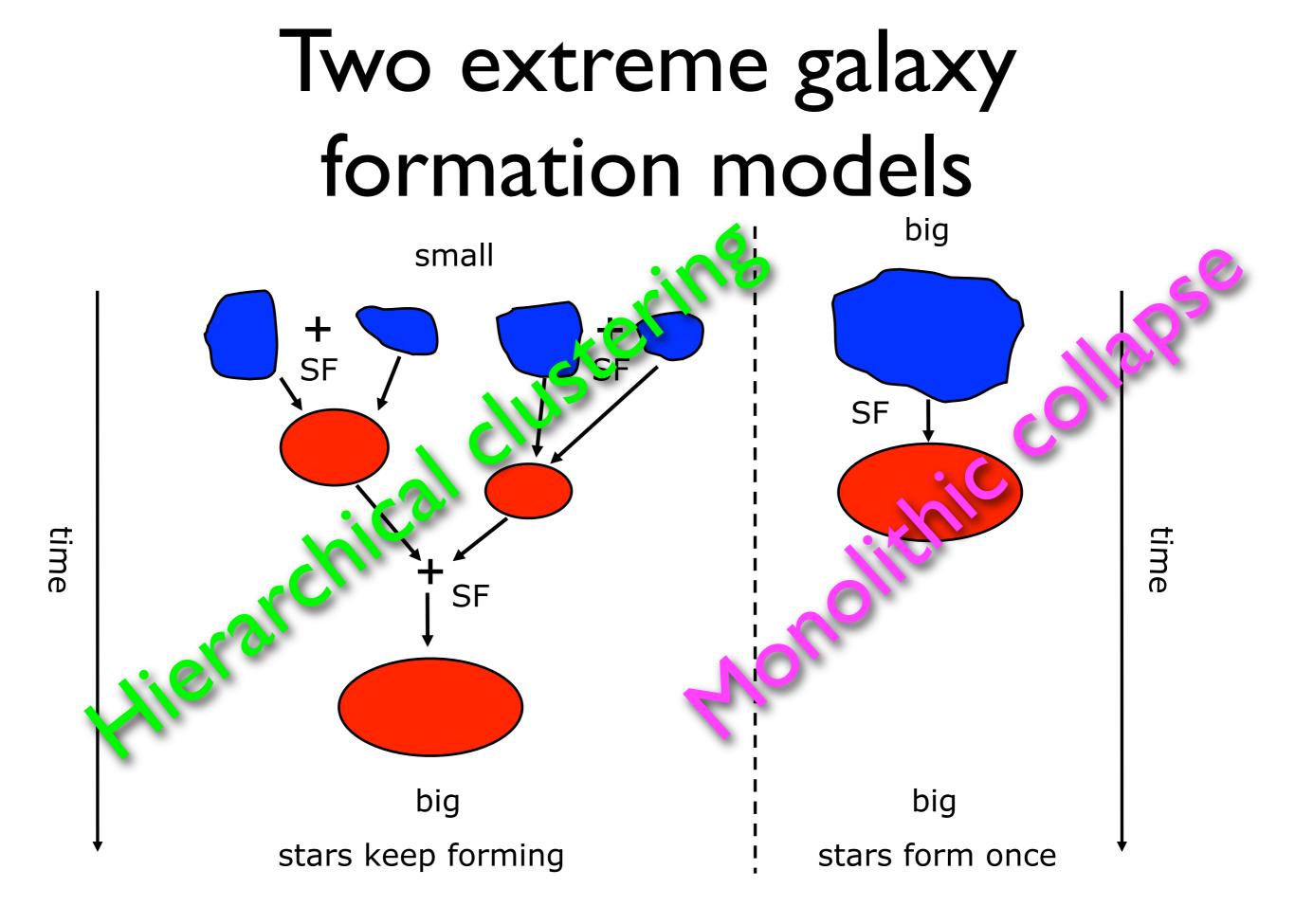












Model I: Monolithic collapse

 In 1962, Olin Eggen, Donald Lynden-Bell, and Allan Sandage noticed that the (stellar) halo of the Milky Way has very little angular momentum and low metallicity, while its disk is strongly rotating and has high metallicity

- This led them to propose the following picture, now referred to as the "ELS" collapse model:
 - The galaxy forms out of **one** "protogalactic" cloud of gas
 - As the gas starts to collapse under its own gravity, stars begin to form with low metallicity on orbits following this collapse --- i.e., on highly radial, not circular, orbits; these are the *halo* stars

- These stars began to die and released their newly-formed metals to the collapsing gas, enriching the gas further
- As the gas cloud is assumed to have some angular momentum at the beginning, these further, more metal-rich generations of stars begin to get more angular momentum (because ang. mom. must be conserved without some process to remove it) and therefore begin to form a *disk*

• This is a **top-down** formation model, where the biggest structures form first

- How long does this take?
 - It turns out that free-fall collapse of a (homogeneous) sphere <u>always</u> takes an amount of time proportional to the inverse square-root of the initial density:

$$t_{ff} \propto \frac{1}{\sqrt{G\rho_0}}$$

note that this basically true even if the initial cloud isn't *quite* homogeneous

Assuming the initial gas cloud has a mass of 5x10¹¹ M_☉ and an initial radius of ~50 kpc and was initially homogenous, we find

$$t_{ff} = \left(\frac{3\pi}{32}\frac{1}{G\rho_0}\right)^{1/2} = 200 \,\mathrm{Myr}$$

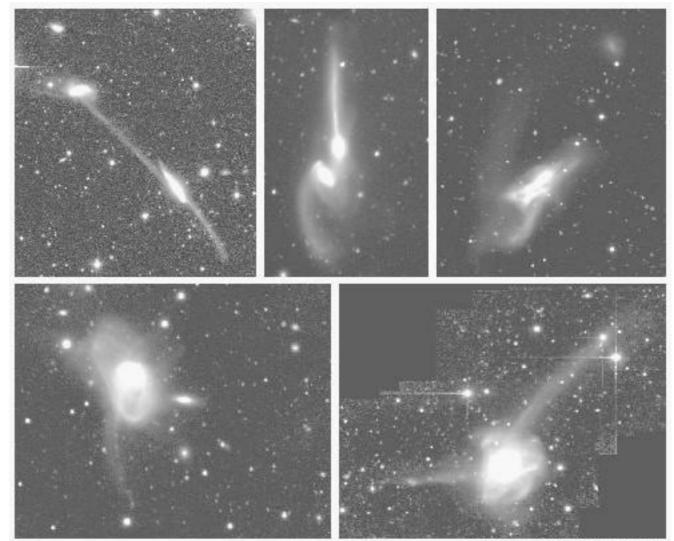
 It would be somewhat faster than this if the initial cloud was already centrally concentrated, so the old but metal-rich stars in the bulge could be explained if this were the case

- Problems with the ELS model:
 - In the ELS model, all halo stars and globular clusters should have the same general direction of motion... but ~1/2 of outer halo stars are moving in the opposite direction ("retrograde")
 - The age spread in globular cluster and halo stars is ~2 Gyr, 10x longer than the ELS estimate

- The inner globular clusters are metalricher and older than the outer metalpoor but younger globular clusters
 - Plus the inner clusters seem to be associated with the disk, not the halo, in terms of their distributions and motions

Model 2: Hierarchical clustering

- When we look around us in the Universe, we notice that many galaxies appear to be undergoing gravitational interactions or even mergers
- Interestingly, these interactions often involve significant star formation



Hibbard & van Gorkon 1996, AJ. 111.655

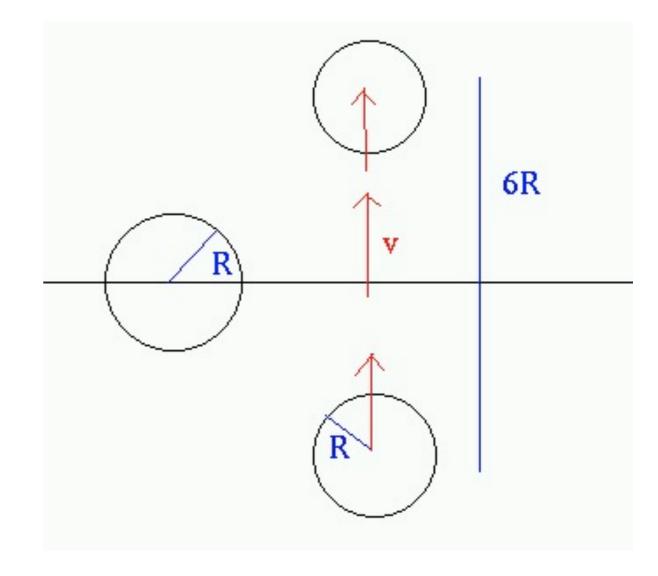
- What happens when two galaxies collide?
- Their stars do not collide! The distances between stars in a galaxy are far too big ---the chances of even a single direct stellar collision is very small
- Instead, gravitational drag ---- dynamical friction ---- causes the galaxies to slow down and become one object

- How long does this take?
- Let's imagine that the "passing time" is the time it would take for a galaxy to pass another by three diameters,

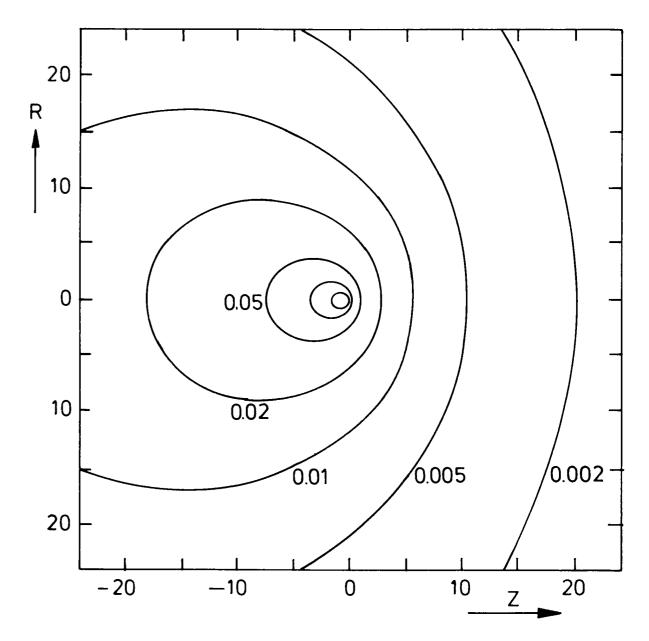
$$t_{\rm pass} = 6R/v$$

 So if a galaxy has a radius of ~20 kpc and passes another at ~350 km/s (typical of intermediate density regions), then

 $t_{\rm pass} \sim 350 \,{\rm Myr}$



- Dynamical friction is caused by the wake of particles resulting from the motion of an object moving through a "sea" of other particles
- Imagine an object of mass M moving through an infinite "sea" of particles with constant density ρ, and each particle has mass m«M so that our object is not deflected as it moves through the medium
- As M moves forward, objects are pulled into its path, causing a high-density wake to trail M, opposing its motion --- thus transferring kinetic energy from M to the medium



 Using dimensional analysis, only the mass M, speed v_M, and density ρ can contribute to the dynamical friction force:

$$f_d \sim C \frac{G^2 M^2 \rho}{v_M^2}$$

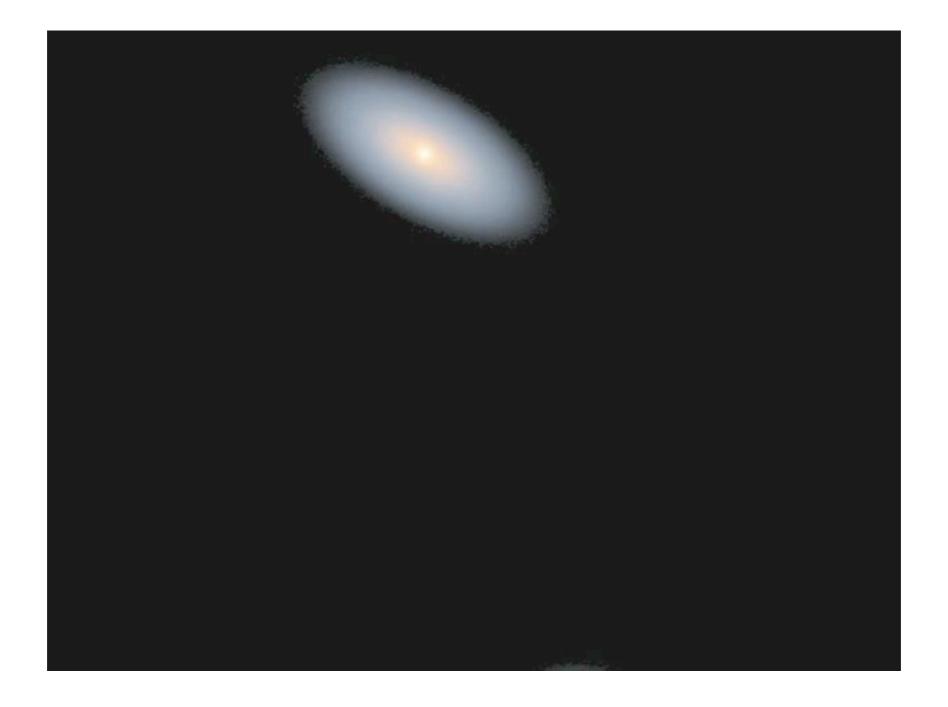
- where C is not a constant but a function that depends on the ratio (v_M/σ) of the medium
 - for v_M~3σ, C~23 for the LMC, 76 for globular clusters, and 160 for elliptical galaxies

 With a little bit of algebra, we can figure out how long it takes for a small galaxy (or a globular cluster) with mass M takes to merge with a larger one, assuming a flat rotation curve with (outer) velocity v for the big galaxy and an initial distance r:

$$t_M \sim \frac{2\pi v r^2}{CGM}$$

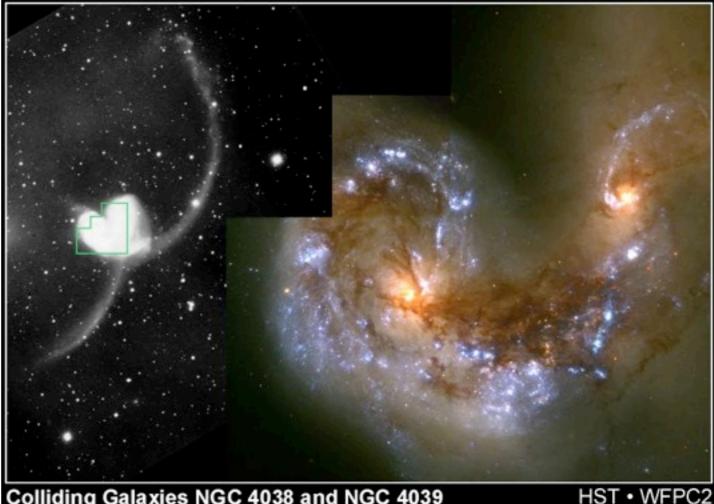
- This formula implies that the Large Magellanic Cloud (LMC) will merge with the MW in ~1.7 Gyr
 - but this assumes a circular orbit; a calculation using an elongated orbit takes (sensibly) much longer
- The formula breaks down when the galaxies have similar masses and sizes, but detailed simulations show that it takes ~I Gyr for a merger even in this case

An example: the MW-Andromeda merger



And what about the tails?

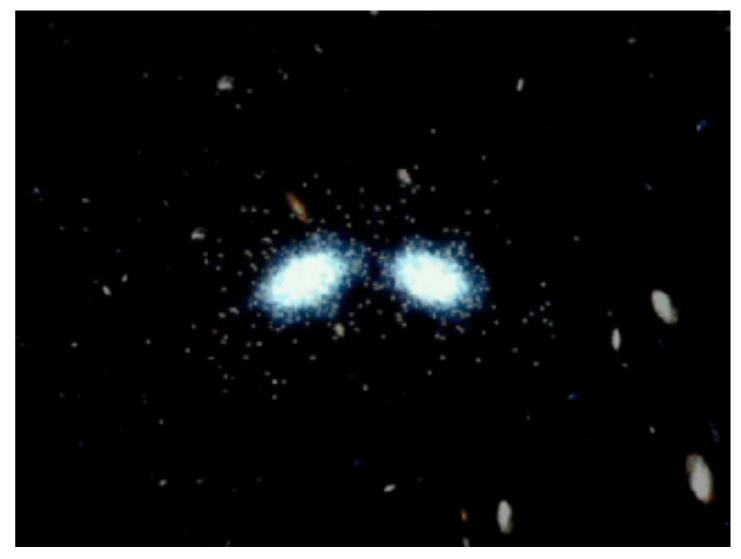
- Gravity acts to radially stretch anything passing near a massive object
- For example: the "Antennae" galaxies



Colliding Galaxies NGC 4038 and NGC 4039 HST PRC97-34a • ST Scl OPO • October 21, 1997 • B, Whitmore (ST Scl) and NASA

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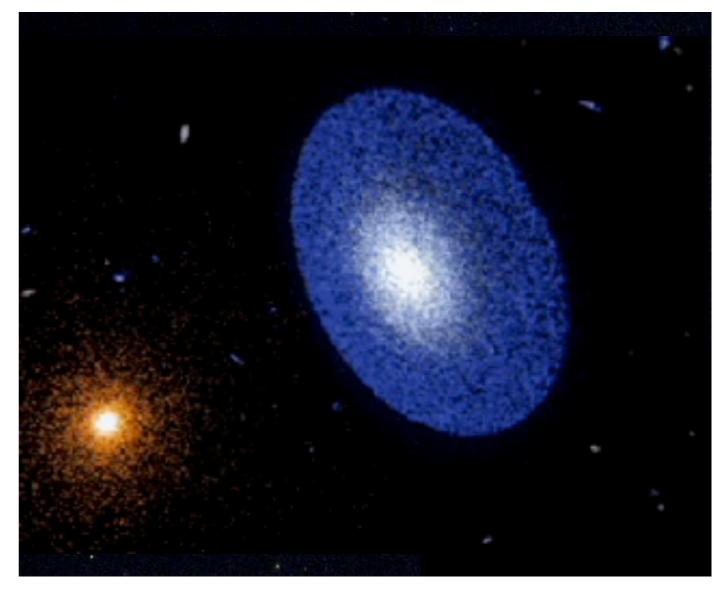


- However, not all encounters are so violent
- High-speed encounters can occur so rapidly that the stars don't have time to respond ---there is no dynamical friction in these encounters
 - In these encounters, the internal potential energy doesn't change, but the internal kinetic energy must decrease by an amount equal due to the increase to the total kinetic energy of the encounter (due to the Virial theorem)

 And how did this galaxy, "The Cartwheel," come about?



 And how did this galaxy, "The Cartwheel," come about?



 In fact, if the speed of the encounter is much more than 3-5 times the internal speed of the galaxy, the encounter has little effect on the galaxies *if* the collision isn't head-on

Merger-driven galaxy evolution

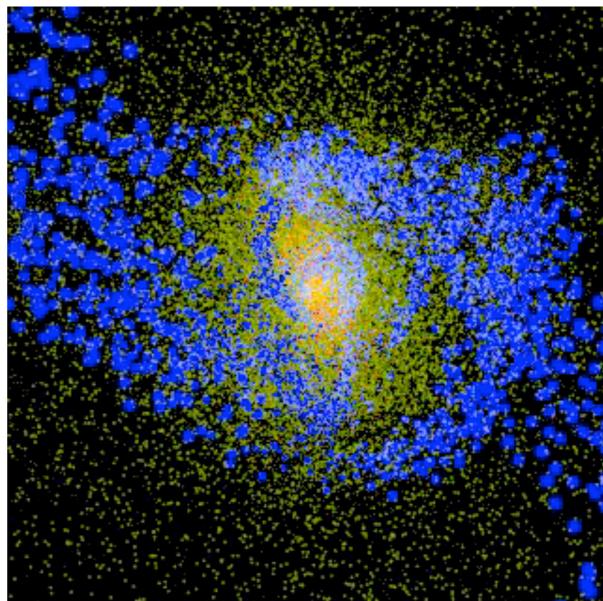
violent relaxation	 destroys disks produces spheroids converts rotation into random motion
gas inflow	 sweeps cold gas into center shuts off future star formation
starburst/ AGN	• depletes cold gas • fuels X-ray halo
environment	 encounters more frequent in high-density environments

- Merger products look a *lot* like elliptical galaxies
- Are there signs of merger-like effects in real elliptical galaxies?

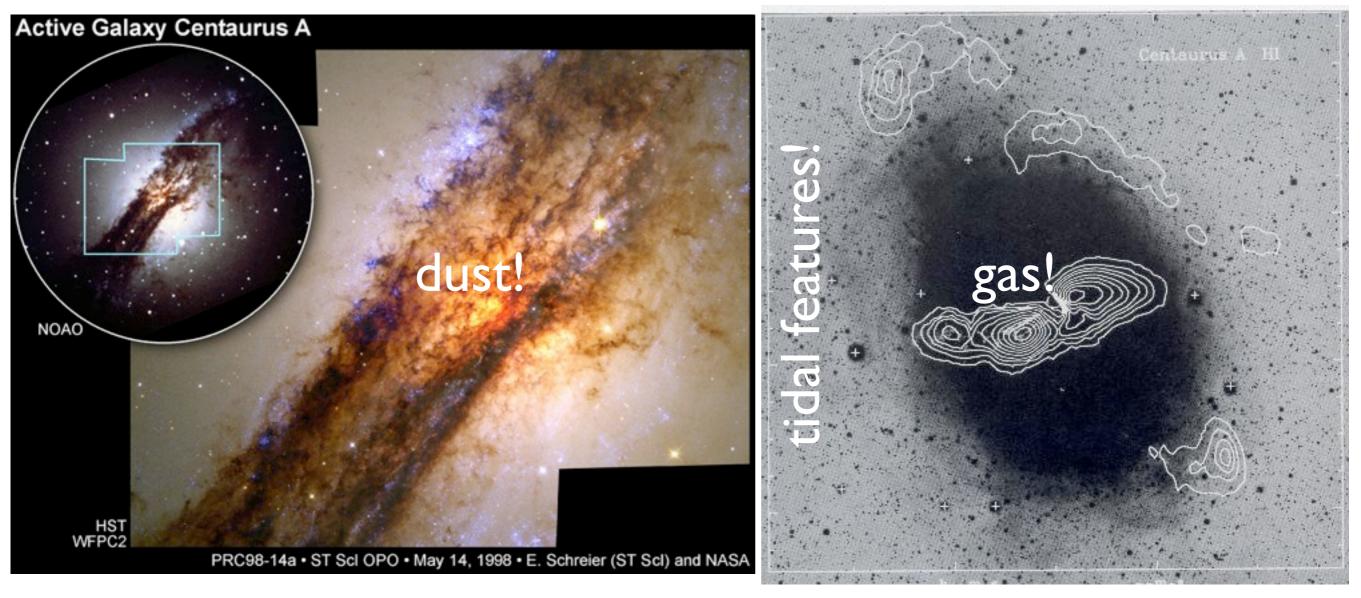
 For example, tidal features are common in merger remnants For example, tidal features are common in merger remnants



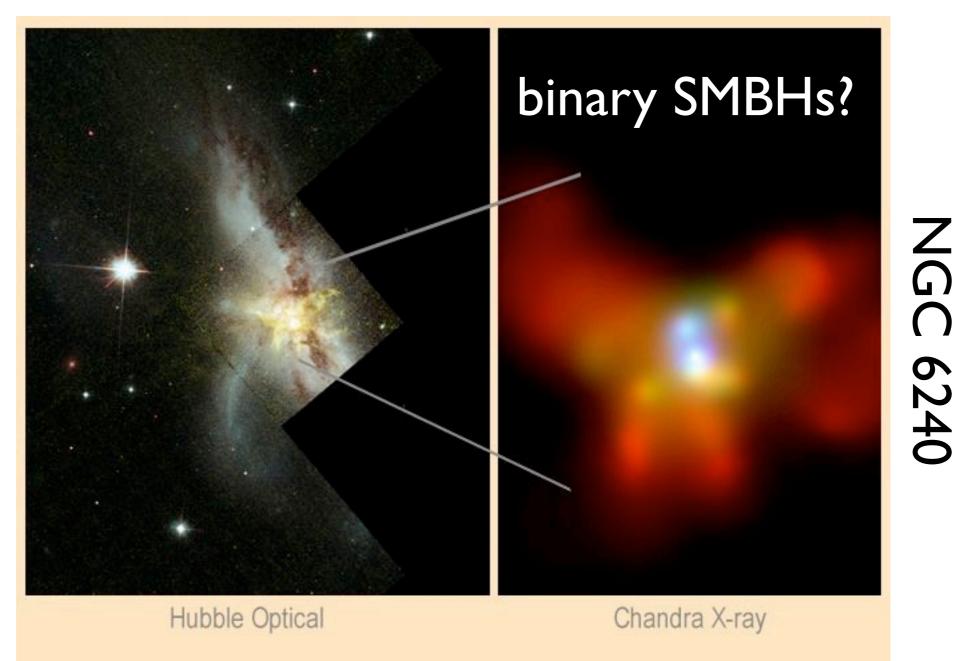
- In simulations, only about half of the cold gas is actually driven into the center of the remnant
- The other half is thrown out into tails, which eventually rains down on the galaxy



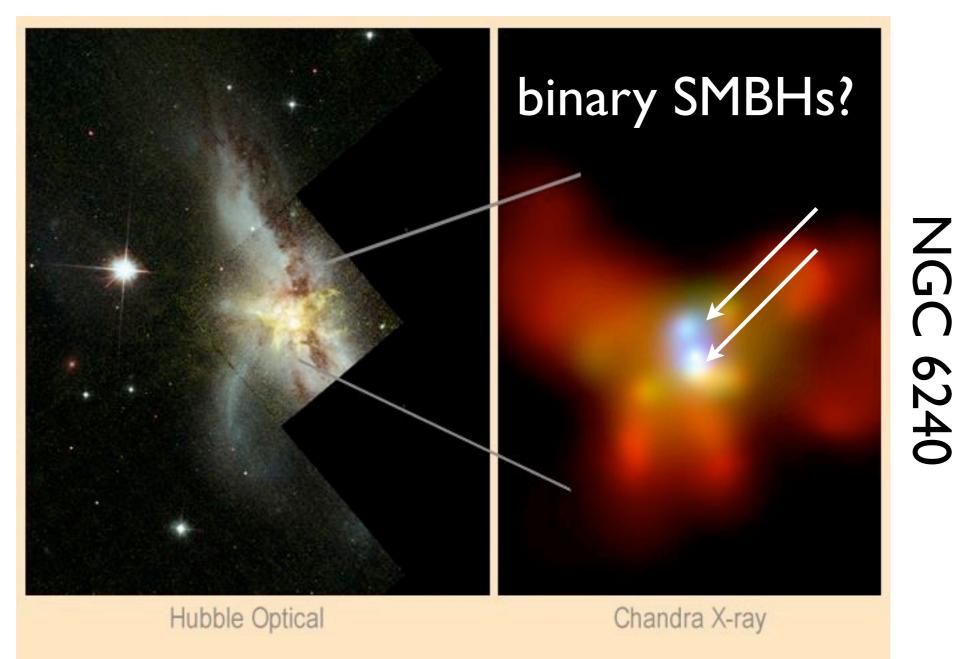
Cen A (NGC 5128): a good candidate!



What about the black holes?



What about the black holes?



Dark matter & hierarchical clustering

- Theoretically, the fact that we think that dark matter is **cold** ---- that is, it moves significantly more slowly than the speed of light ---- means that **bottom-up** galaxy formation is the preferred scenario
 - This is because cold dark matter must cluster on scales smaller than galaxies, so that small objects are much more likely than big ones

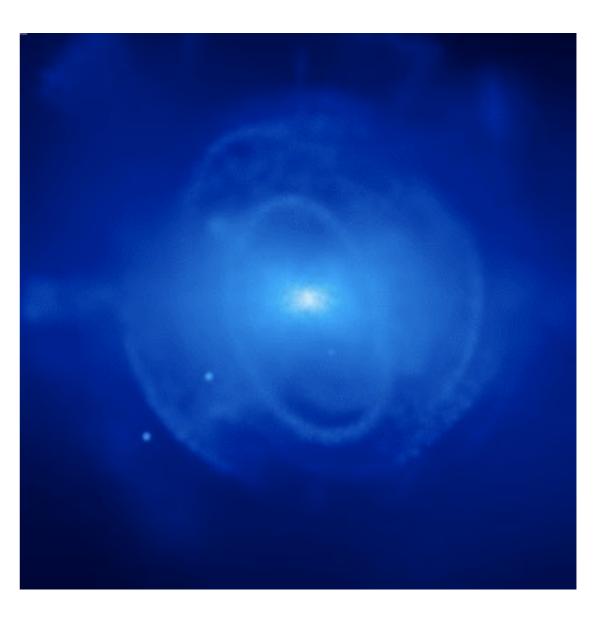
- This means that our preferred picture for the mass of the Universe drives us towards a merger-driven galaxy formation model
 - Note that if, instead, dark matter were hot --- that is, it moves near the speed of light, like, say, neutrinos --- then topdown scenarios like monolithic collapse are preferred, because the dark matter only clusters on very large scales, bigger than galaxies!

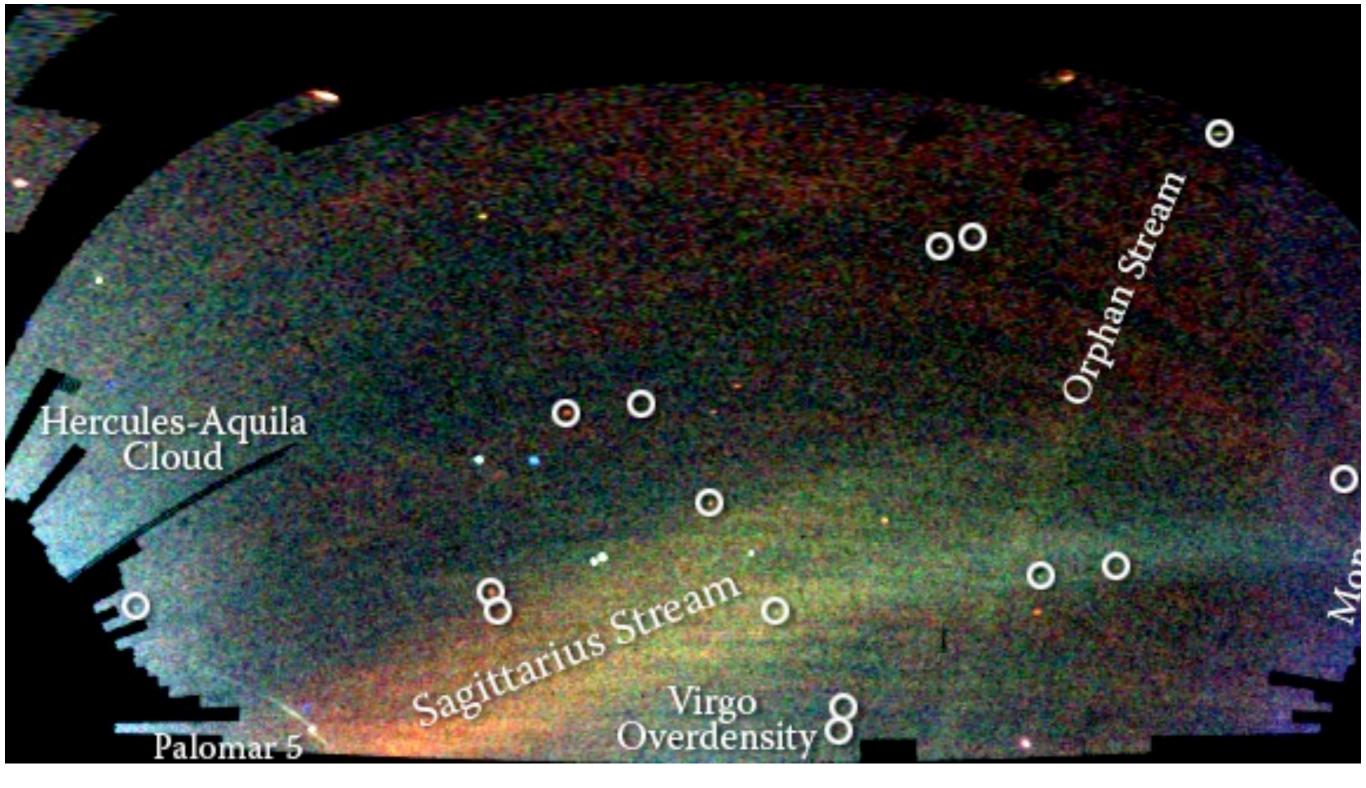
Disk galaxy formation in CDM

z: 49.5

IΡ

 One of the advantages of hierarchical formation of disk galaxies is that the complexity of the galactic halo arises from the mergers of smaller objects with the host





The "Field of Streams" in the MW halo

Gas Gas formation in CDM



- This is ongoing work!
- We still don't really know how galaxy formation works, and we can't write down a compact system of equations that describe the process and the final product